TECHNOSHOT TS2060 / TS1000 Smart



Reference Manual [2]

MONITOUCH



Record of Revisions

Reference numbers are shown at the bottom left corner on the back cover of each manual.

Printing Date	Reference No.	Revised Contents
July, 2016	1205NE0	First edition
September, 2016	1205NE0a	Correction of errors
August, 2018	1205NE1	Second edition Added TS1000 Smart and VNC Server Partial modifications

Preface

Thank you for selecting MONITOUCH TECHNOSHOT (hereafter referred to as "TS"). For correct setup of the TS, you are requested to read through this manual to understand more about the product. For details on other operating procedures for the TS, refer to the following related manuals.

Manual Name	Contents	Reference No.
TS Reference Manual [1]	Explains the functions and operation of the TS.	1204NE
TS Reference Manual [2]		1205NE
TS2060 Connection Manual [1]	Explains the connection and communication parameters for the TS2060 and	2204NE
TS2060 Connection Manual [2]	controllers in detail.	2205NE
TS2060 Connection Manual [3]		2206NE
TS2060 Hardware Specifications	Explains hardware specifications and precautions when handling the TS2060.	2207NE
TS1000 Smart Connection Manual [1]	Explains the connection and communication parameters for TS1000 Smart	2213NE
TS1000 Smart Connection Manual [2]	and controllers in detail.	2214NE
TS1000 Smart Connection Manual [3]		
TS1000 Smart Hardware Specifications	Explains hardware specifications and precautions when handling TS1000 Smart.	2216NE

For details on devices including PLCs, inverters, and temperature controllers, refer to the manual for each device.

Notes:

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5. This manual is intended to give accurate information about MONITOUCH hardware. If you have any questions, please contact your local distributor.

TS Types and Model Names

Notation	Model
TS	TS2060i, TS2060, TS1100Si, TS1070Si, TS1070S
TSi	TS2060i, TS1100Si, TS1070Si
TS2060i	TS2060i
TS2060	TS2060
TS1000 Smart	TS1100Si, TS1070Si, TS1070S
TS1000S	

The notations used in this manual and the corresponding models are as shown below.

Available Functions

Note that functions available differ depending on the TS model. For details, refer to the related chapters.

Functions Described in TS Reference Manual 1

 \bigcirc : Available \triangle : Conditionally available \times : Not available

TSI	Reference Manual 1	TS2060i	TS2060	TS1100Si	TS1070S	Remarks
Chapter	Description	1320001	132000	TS1070Si	1310/02	Reffidiks
2 Overlap	Normal overlap	0	0	0	0	Superimposing not possible
	Call-overlap	0	0	0	0	
	Multi-overlap	0	0	0	0	
	Global overlap	0	0	0	0	
3 Switch	Switch	0	0	0	0	
	Scroll bar	0	0	0	0	
	Slider switch	0	0	0	0	
4 Lamp	Lamp	0	0	0	0	
5 Data Display	Numerical data display	0	0	0	0	
	Character display	0	0	0	0	
	Message display	0	0	0	0	
	Table data display	0	0	0	0	
6 Entry	Numerical data entry	0	0	0	0	
-	Character input (including Japanese conversion function)	0	0	0	0	
7 Trends	Historical display	0	Δ	0	0	△: Storage device not usable
	Real time display	0	0	0	0	
3 Alarm	Historical display	0	Δ	0	0	
	Real time display	0	0	0	0	-
9 Graph	Bar graph	0	0	0	0	
	Pie graph	0	0	0	0	
	Closed area graph	0	0	0	0	
	Panel meter Numerical data display Alarm (Area color) Scale setting extended					 △: Landscape orientation only △: Landscape orientation only △: 128 colors, landscape orientation only
	Statistic bar graph	0	0	0	0	
	Statistic pie graph	0	0	0	0	
10 Time Display	Time display	0	0	0	0	
. ,	Calendar	0	0	0	0	
11 Graphics	Graphics	0	0	0	0	
12 Message	Message mode	0	0	0	0	
2	Displaying comments	0	0	0	0	
13 Others	Data block area	0	0	0	0	
	Memory card mode	0	Δ	0	0	
	Memo pad	0	0	0	0	
14 Item Show/Hide Function	Item show/hide function	0	0	0	0	
15 Recipes	Recipe	0	×	0	0	
16 Print	Hard copy	0	Δ	0	0	△: Serial connection only
-	Printing data sheets	0		0	0	
	Connecting to a Sato MR-400 barcode printer	0		0	0	-
17 Barcode	Barcode (one-dimensional, two-dimensional)	0	Δ	0	0	\triangle : Serial connection only

TS Reference Manual 2				TS1100Si		-
Chapter	Description	TS2060i	TS2060	TS1003i	TS1070S	Remarks
1 Image Display	JPEG	Δ	×	Δ	Δ	△: 32k/64k colors only
	Network camera	Δ	×	Δ	×	
2 Operation Log	Operation log	0	×	0	0	
3 Security	Security	0	0	0	0	
4 Ethernet	Screen data transfer	0	×	0	×	
Communication Function	PLC communication	0	×	0	×	
	Transferring data between TS units (macro)	0	×	0	×	
	DLL communication	0	×	0	×	
	MES interface function	0	×	0	×	
	E-mail notification	0	×	0	×	
	FTP server	0	×	0	×	
	Remote desktop window display	Δ	×	Δ	×	∆: 32k/64k colors, landscape orientation only
	Web server	0	×	0	×	
	VNC server	Δ	×	Δ	×	∆: 32k/64k colors, landscape orientation only
5 Storage device	Storage device	0	×	0	0	
6 Language Changeover	Language selection	0	Δ	0	0	\triangle : Storage device not usable
7 Tag	Tags	0	0	0	0	
8 Device Memory Map	Device Memory Map	0	0	0	0	
9 Ladder Transfer	Ladder transfer via USB	0	0	0	0	
	Ladder transfer via Ethernet	0	×	0	×	
	Serial ladder transfer	0	0	×	×	

Functions Described in TS Reference Manual 2 (this manual)

\bigcirc : Available \triangle : Conditionally available \times : Not available

System Setting

$\bigcirc:$ Available $\ \bigtriangleup:$ Conditionally available $\ \times:$ Not available

	Item	TS2060i	TS2060	TS1100Si TS1070Si	TS1070S	Remarks
Color	64K-Color w/o blinking 32K-Color 128-Color	0	0	0	0	
	256 colors w/o blinking Monochrome 16-grayscale Monochrome	0	0	×	×	
Font Type	Bitmap font	0	0	0	0	
	Stroke font	0	×	×	×	
	Gothic font	0	0	0	0	
	Windows font	0	0	0	0	
Hardware Settings	Ladder monitor	×	×	0	0	
Function Switches	Global function switches	0	0	Δ	Δ	\triangle : When using soft function
	Local function switches	0	0	Δ	Δ	switches
TechnoShot Settings	VGA center display	×	×	0	0	

Notes on Safe Usage of MONITOUCH

In this manual, you will find various notes categorized under the following levels with the signal words "DANGER" and "CAUTION".

DANGER Indicates an imminently hazardous situation which, if not avoided, will result in death or serious injury.

Indicates a potentially hazardous situation which, if not avoided, may result in minor or moderate injury and could cause property damage.

Note that there is a possibility that items listed with **CAUTION** may have serious ramifications.



- Never use the output signal of the TS for operations that may threaten human life or damage the system, such as signals used in case of emergency. Please design the system so that it can cope with a touch switch malfunction. A touch switch malfunction may result in machine accidents or damage.
- Turn off the power supply when you set up the unit, connect new cables, or perform maintenance or inspections. Otherwise, electrical shock or damage may occur.
- Never touch any terminals while the power is on. Otherwise, electrical shock may occur.
- The liquid crystal in the LCD panel is a hazardous substance. If the LCD panel is damaged, do not ingest the leaked liquid crystal. If leaked liquid crystal makes contact with skin or clothing, wash it away with soap and water.
- Never disassemble, recharge, deform by pressure, short-circuit, reverse the polarity of the lithium battery, nor dispose of the lithium battery in fire. Failure to follow these conditions will lead to explosion or ignition.
- Never use a lithium battery that is deformed, leaking, or shows any other signs of abnormality. Failure to follow these conditions will lead to explosion or ignition.
- Switches on the screen are operable even when the screen has become dark due to a faulty backlight or when the backlight has reached the end of its service life. If the screen is dark and hard to see, do not touch the screen. Otherwise, a malfunction may occur resulting in machine accidents or damage.



- Check the appearance of the unit when it is unpacked. Do not use the unit if any damage or deformation is found. Failure to do so may lead to fire, damage, or malfunction.
- For use in a facility or as part of a system related to nuclear energy, aerospace, medical, traffic equipment, or mobile installations, please consult your local distributor.
- Operate (or store) the TS under the conditions indicated in this manual and related manuals. Failure to do so could cause fire, malfunction, physical damage, or deterioration.
- Observe the following environmental restrictions on use and storage of the unit. Otherwise, fire or damage to the unit may result.
- Avoid locations where there is a possibility that water, corrosive gas, flammable gas, solvents, grinding fluids, or cutting oil can come into contact with the unit.
- Avoid high temperatures, high humidity, and outside weather conditions, such as wind, rain, or direct sunlight.
- Avoid locations where excessive dust, salt, and metallic particles are present.
- Avoid installing the unit in a location where vibrations or physical shocks may be transmitted.
- Equipment must be correctly mounted so that the main terminal of the TS will not be touched inadvertently. Otherwise, an accident or electric shock may occur.
- Tighten the mounting screws on the fixtures of the TS uniformly to the specified torque. Excessive tightening may deform the panel surface. Loose mounting screws may cause the unit to fall down, malfunction, or short-circuit.
- Check periodically that terminal screws on the power supply terminal block and fixtures are firmly tightened. Loosened screws may result in fire or malfunction.
- Tighten the terminal screws on the power supply terminal block of the TS uniformly to the specified torque. Improper tightening of screws may result in fire, malfunction, or other serious trouble.
- The TS has a glass screen. Do not drop the unit or impart physical shocks to the unit. Otherwise, the screen may be damaged.
- Correctly connect cables to the terminals of the TS in accordance with the specified voltage and wattage. Overvoltage, overwattage, or incorrect cable connection could cause fire, malfunction, or damage to the unit.
- Always ground the TS2060. The FG terminal must be used exclusively for the TS2060 with the level of grounding resistance less than 100 Ω . Otherwise, electric shock or a fire may occur.
- Do not use a positive ground for the 24-V power supply to the TS1000 Smart. If a positive ground is used and an external communication device such as a computer is connected, the 24-V power supply may short circuit and cause damage. If a positive ground is unavoidable, refer to "Positive Grounding" in the TS1000 Smart Hardware Specifications.
- Prevent any conductive particles from entering the TS. Failure to do so may lead to fire, damage, or malfunction.
- Do not attempt to repair the TS yourself. Contact Hakko Electronics or the designated contractor for repairs.

- Do not repair, disassemble, or modify the TS. Hakko Electronics Co., Ltd. is not responsible for any damages resulting from repair, disassembly, or modification of the unit that was performed by an unauthorized person.
- Do not use sharp-pointed tools to press touch switches. Doing so may damage the display unit.
- Only experts are authorized to set up the unit, connect cables, and perform maintenance and inspection.
- Lithium batteries contain combustible material such as lithium and organic solvents. Mishandling may cause heat, explosion, or ignition resulting in fire or injury. Read the related manuals carefully and correctly handle the lithium battery as instructed.
- Take safety precautions during operations such as changing settings when the unit is running, forced output, and starting and stopping the unit. Any misoperations may cause unexpected machine movement, resulting in machine accidents or damage.
- In facilities where the failure of the TS could lead to accidents that threaten human life or other serious damage, be sure that such facilities are equipped with adequate safeguards.
- When disposing of the TS, it must be treated as industrial waste.
- Before touching the TS, discharge static electricity from your body by touching grounded metal. Excessive static electricity may cause malfunction or trouble.
- Insert an SD card into the unit in the same orientation as pictured on the unit. If an SD card is accidentally inserted in the wrong orientation, the SD card or the slot on the unit may be damaged.
- Never remove a storage device (SD card or USB flash drive) when the storage device is being accessed. Doing so may destroy the data on the storage device. Only remove a storage device when the Main Menu screen is displayed or after pressing the [Storage Removal] switch.
- Do not press two or more positions on the screen at the same time. If two or more positions are pressed at the same time, a switch located between the pressed positions may be activated.
- Be sure to remove the protective sheet that is attached to the touch panel surface at delivery of the TS2060 before use. Use with the protective sheet attached may result in incorrect recognition of touch operations.

[General Notes]

- Never bundle control cables or input/output cables with high-voltage and large-current carrying cables such as power supply cables. Keep control cables and input/output cables at least 200 mm away from high-voltage and large-current carrying cables. Otherwise, malfunction may occur due to noise.
- When using the TS in an environment where a source of high-frequency noise is present, it is recommended that the FG shielded cable (communication cable) be grounded at each end. However, when communication is unstable, select between grounding one or both ends, as permitted by the usage environment.
- Be sure to plug connectors and sockets of the TS in the correct orientation. Failure to do so may lead to damage or malfunction.
- If a LAN cable is inserted into the MJ1 or MJ2 connector, the device on the other end may be damaged. Check the connector names on the unit and insert cables into the correct connectors.
- Do not use thinners for cleaning because it may discolor the TS surface. Use commercially available alcohol.
- If a data receive error occurs when the TS unit and a counterpart unit (PLC, temperature controller, etc.) are started at the same time, read the manual of the counterpart unit to correctly resolve the error.
- Clean the display area using a soft cloth to avoid scratching the surface.
- Avoid discharging static electricity on the mounting panel of the TS. Static charge can damage the unit and cause malfunctions. Discharging static electricity on the mounting panel may cause malfunction to occur due to noise.
- Avoid prolonged display of any fixed pattern. Due to the characteristic of liquid crystal displays, an afterimage may occur. If prolonged display of a fixed pattern is expected, use the backlight's auto OFF function.
- The TS is identified as a class-A product in industrial environments. In the case of use in a domestic environment, the unit is likely to cause electromagnetic interference. Preventive measures should thereby be taken appropriately.

[Notes on the LCD]

Note that the following conditions may occur under normal circumstances.

- The response time, brightness, and colors of the TS may be affected by the ambient temperature.
- Tiny spots (dark or luminescent) may appear on the display due to the characteristics of liquid crystal.
- There are variations in brightness and color between units.

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1 Image Display

- 1.1 JPEG Display
- 1.2 Network Camera

1.1 JPEG Display

1.1.1 Overview

JPEG File Display

- Display JPEG files saved to a storage device.
- JPEG files with a resolution up to 1024×768 can be displayed.
 - Note that when changing [Screen Size] for the display size setting using the [Scroll] function, the set resolution can also be displayed.



- There are three ways to load JPEG files.
 - Filename specification
 - File number specification (fixed)
 - File number specification (PLC device memory)



Network Camera Image Display

- Display network camera snapshot images saved to a storage device.
- Two methods of specifying a file number and designating a file number from the PLC are available.



Ethernet

1-1

1.1.2 Detailed Settings

Operation Select

				JPEC	G Display		x	
	Operation Select	Target Select Display Target Select File	JPEG	Video Snap				
	Style Show/Hide	File Designation	 File No. No. File Name Device 	/32767	[JP00000.JPG]			
	Show/Hide	Display Operation						
	Other Settings 👻 Preview Display	Comment JPEG_00000					Finish Cancel	
	Item					Description	n	
Target Select			Select	a display ta	arget.			
	JPEG		Filena	me: JPxxxxx	.jpg (xxxxx	in advance. 00000 to 32767) 54 one-byte numerals	or uppercase alph	abetic characters)
	Video Sr	ар		y a video sr me: VDxxxx		age. :: 00000 to 32767)		
Select File			Select	the file spe	ecification r	nethod.		
	File No.		Specif 32767		<" part of "J	Pxxxxx.jpg" or "VDxxxx	<x.jpg" a="" file="" n<="" td="" with=""><td>umber from 0 to</td></x.jpg">	umber from 0 to
	File Nam	ie	Specif	y a filename	e. Maximur	n of 64 one-byte nume	erals or uppercase	alphabetic characters
	Device *1	L	"VDxx	xxx.jpg" wit	h a file nur	ess that specifies the " nber from 0 to 32767. e changed in RUN mo		xxxx.jpg" or
Display Operation	Fit to dis	play area ^{*2}	Select The	disp	omatically blay area.	enlarge or reduce the can be specified at \$s	. , , , ,	
				\$s10	08	Detail	Speed	
			-	0		Coarse	Fast	
				1		Fine	Slow	

*1 Display example

SD 2_{@8}



F4 F5

c

 \sim

SD 2œ

F3

F4

F5

0

*2 Display example

- Checkbox: unselected

The image is displayed at its original size with respect to the top left corner of the display area. If the JPEG image is larger than the display area, the part of the image outside the display area is not shown. Note that the color of the display area is visible when the JPEG image is smaller than the display area. It is recommended that users match the display area color with the background color of the image.





Size is smaller than the displayed image







Use a color that matches the background color.





- Checkbox: selected

The image is enlarged or reduced with respect to the top left corner of the display area. The image is enlarged or reduced using the same factor for width and length.





Enlargement







Style

Operation Select Style Show/Hide Operation	Delete File JHE Search Parts on the preview pare can be selected with the mouse. Additional Position Select from catalogs	Parts Design <	
Other Settings +	Add Parts - Add Pa	Char. Prop. A Y BS A A Others.	

	Item	Description						
Additional Parts List		Displays a list of JPEG display switches. Parts can be added to the list using the [Add Parts] button.	Target file					
	+ Block	Display the JPEG file corresponding to the next file number.						
	– Block	Display the JPEG file corresponding to the previous file number.	JPxxxxx.jpg VDxxxxx.jpg					
	File Call	Load the JPEG file corresponding to the specified file number.	v DAAAX.Jpg					
	File Delete	Delete the JPEG file that is currently displayed.	VDxxxxx.jpg					
	JPEG Search	Set an increment or decrement value to use to search for and display a JPEG file $^{\rm *1}$	JPxxxxx.jpg					
	Scroll Bar (Horizontal)	Scroll the displayed JPEG horizontally.	VDxxxxx.jpg					
	Scroll Bar (Vertical)	Scroll the displayed JPEG vertically.	1					
Adjust Position		Displays the window for adjusting the placement position of each part. The size of parts can also be changed.						
Select from catalogs		Set the part design from the catalog.						
Parts Design		Set the design and color of parts.						
Edit Selected Parts		Configure the part selected in the [Additional Parts List] or preview pane.						

*1 Display example

When the [+100] switch is pressed while file No. 800 is displayed, a search is conducted for file No. 900 or later and the file is displayed. When a search has been conducted to No. 32767, it is continued moving back to No. 0.



- When the [-100] switch is pressed while file No. 800 is displayed, a search is conducted for file No. 700 or prior and the file is displayed. When a search has been conducted to No. 0, it is continued moving back to No. 32767.



Show/Hide

Set the show and hide settings of graphic items.

For details, refer to "14 Item Shown/Hide Function" in the TS Reference Manual 1.

Detail

		_				JPEG Displa	v					
	Operation Select	Coordinate Start_X	0	Start_Y	0		317	÷ H	Height	197		
	<u>(</u>	Others										
	Style	Process C;	vole Low	Speed	•							
	ĸ	File No	Output Device									
	Show/Hide	ID	0	255 (B . 30
	Detail											<u>Detail Settings((</u>
	Detail											
	Other Settings 👻											
	Preview Display	Comment JP	EG_00000									Finish Cano
	Item									Des	criptio	n
Coordinate	Start X/S	itart Y		Set t	he place:	ment po	sition	and si	ize of	f the	display	v area.
	Width/H	eight		1								
Others	Process	Cycle		Set t	he cycle	for the T	'S to re	ad Pl	_C da	ita.		
	File No. (Output De	evice	Outp	out the fi	le numbe	er of th	ne cur	rentl	y disp	olayed	image.
	ID			Sot	an ID nur	a la la su						

1.1.3 JPEG File Location

Display Target	Filenames	File Location
JPEG	JPxxxxx.jpg (xxxxx: 00000 - 32767) xxxxxxx.jpg (maximum of 64 one-byte numerals or uppercase alphabetic characters)	(access folder)\JPEG folder
Video Snap	VDxxxxx.jpg (xxxxx: 00000 - 32767)	(access folder)\SNAP folder

The JPEG display function loads and displays the files in the following location.

1.2 Network Camera

1.2.1 Overview

• Images from network cameras can be displayed on the TSi unit. Only the TSi unit supports this function because cameras are connected using an Ethernet connection.

Example: Monitoring the conditions in the factory



• Camera operation

Using a command device memory or an operation switch on the screen allows network cameras to be easily controlled from a remote location.



Note that some network cameras cannot be controlled remotely. See the specifications of your network camera.

• Snapshot function

The currently displayed image can be saved to a storage device as a JPEG file when the bit of a command device memory changes to ON or by double-tapping the display area.



1.2.2 System Requirements

Applicable Models

MONITOUCH Models	Connection Port	Remarks
TS2060i TS1100Si TS1070Si	LAN (built-in)	Not available with CUR-03

Available Network Cameras or Sensors

Manufacturer Axis Panasonic BB series BL series		Туре	Protocol	
		- MOTION-JPEG	HTTP protocol communication	
		(video)	HTTP protocol communication (TCP/IP)	
BANNER	PresencePLUS P4 OMNI	Bitmap (still image) ^{*1}	Dedicated protocol	

*1 No image is displayed upon initial connection. To display an image, sensor memory PI10000-00 (Trigger) must be change from "0" to "1" (leading edge). When accessing sensor memory from the TSi unit, select [System Setting] → [Hardware Setting] → [Maker: BANNER].

1.2.3 Required Settings

V-SFT Settings

• Settings in network camera display items \rightarrow "1.2.4 Detailed Settings" page 1-9

Network Camera Settings

- AXIS models \rightarrow "1.2.5 AXIS Settings (Example: AXIS 214PTZ)" page 1-13
- Panasonic models \rightarrow "1.2.6 Panasonic (Example: BB-HCM580)" page 1-18
- BANNER models \rightarrow "1.2.7 BANNER (Example: PresencePLUS P4 OMNI)" page 1-28

1.2.4 Detailed Settings

Device Setting

Manufacturer: AXIS and Panasonic

		Net	work Camera Display	x
	Network Camera	a Setting		
Device Setting	Maker	AXIS BANNER Panasonic		
Contents	IP Address	192 . 168	. 1 . 10	
Ē	Port No.	80 🚖 /6553	5	
Style	Unit Setting			
ĸ	Port No.	50000 🚖 /6553	3 (For image capture setting)	
Show/Hide		50001	(For image capture)	
-		50002	(For camera operation and camera setting status check)	
Detail	🗸 Use authentic	ation setting		
	User ID			
	Password			
Other Settings 👻	1			
	J			
Preview Display	Comment NET_C	AM_00000		Finish Cancel

	Item	Description
Network Came	era Setting	Configure the settings of a network camera.
	Maker	Select the manufacturer of the network camera. AXIS, Panasonic
IP Address ^{*1}		Specify the IP address of the network camera.
Port No. (Panasonic only)		Specify the port number of the network camera. 1 to 65535 (default: 80)
Unit Setting		Configure the settings of the TSi unit.
	Port No.	Specify the port number of the TSi unit. The three consecutive port numbers from the specified port number are used. 1024 to 65535 (default: 50000 to 50002)
Use authentica	tion setting	Select this checkbox to use basic authentication for the network camera. This enables user ID and password settings. For details, refer to your network camera settings.
	User ID Password	Enter the user name and password registered in the network camera settings. For details, refer to your network camera settings.

*1 For details on setting IP addresses, refer to the user's manual of the network camera.

Manufacturer	Model	Remarks
Axis	214PTZ	Use AXIS's dedicated tool when changing the default IP address. Default: 192.168.0.90
Panasonic	BB-HCM580	Use the CD-ROM provided with the network camera when changing the default IP address. Default: Automatic setup

BANNER



Item		Description				
Network Cam	era Setting	Configure the settings of a network camera.				
	Maker	Select the manufacturer of the network camera. BANNER				
	IP Address *1	Specify the IP address of the network camera.				
	Port No.	Specify the port number of the network camera. 20000 to 20009 (default: 20000)				
Unit Setting	L.	Configure the settings of the TSi unit.				
	Port No.	Specify the port number of the TSi unit. Fixed to "1969"				
Snap Setting *2 *3		Save the displayed image as a JPEG file by double-tapping on the display area.				
		Save location: (storage device)\DAT0000\SNAP				
	File Name	Set the filename to use when saving a snapshot.				
		AUTO (1 to 255): Save using sequential numbers from "VD00000.jpg". Set the action to perform when the maximum number of snapshots is reached using [Snap File Setting].				
		Specify (0 to 32767): Save using the specified file number. If the specified file already exists, it is overwritten.				
	Snap File Setting	Configure snapshot file settings.				

*1 For details on setting IP addresses, refer to the user's manual of the network camera.

Manufacturer	Model	Remarks
BANNER	PresencePLUS P4 OMNI	Use the CD-ROM provided with the network camera when changing the default IP address. Default: Automatic setup

*2 Setting Examples

 When [Snap file naming] is "AUTO", [Maximum Number of Saves] is "10", and [Action when Limitation is Exceeded] is "Overwrite" Snapshot files ranging from "VD00000.jpg" to "VD00009.jpg" are created in sequence. When the file "VD00009.jpg" is created, the previous files will be overwritten from "VD00000.jpg".



- When [File Name] is "Specify" and [File No.] is "30" The file "VD00030.jpg" is created and always overwritten.
- *3 When screen data contains both [AUTO] and [Specify] selected for [Snap file naming], enter a value for [Specify] in the 255 to 32767 range so that files created according to [AUTO] do not overwrite the file created according to [Specify]. When [AUTO] is selected, the file number saved last is stored in system memory address \$s932.

Contents



Item	Description
Size ^{*1}	Set the size of the display area. 160 * 120, 192 * 144, 320 * 240, 640 * 480
Rotation Angle *2	Set the rotation angle of the image output from the network camera. Select an angle appropriate for the mounting orientation of the network camera. 0, 90, 180, 270

*1 AXIS, BANNER: Cannot set to 192 * 144

*2 Panasonic, BANNER: Cannot set to 90, 270

Style

Device Setting Contents Style Style In Out Parts on the preview pane can be selected with the mouse. Additional Parts List Detail Step Left Step Left		Network Camera Displa	ay x
	Contents Style Show/Hide	In Out Far Near In Out Far Near Parts on the preview pane can be selected with the mouse. Adjust Position Select from catalogs Adjust Position Select from catalogs Select from catalogs Additional Parts List Step Left Step Down Image: Step Down Step Down E Image: Step Down Stop Down E Image: Step Down Image: Step Down E Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down Image: Step Down <t< td=""><td>Area Setting © Select from catalogs Type Select Color Select an image file Edit Selected Parts< Edit Selected Parts Text Char. Prop.</td></t<>	Area Setting © Select from catalogs Type Select Color Select an image file Edit Selected Parts< Edit Selected Parts Text Char. Prop.

	Item	Description			
Additional Parts List		Select an operation switch. *1 *2			
	Step Left	Pan the camera left.			
	Step Right	Pan the camera right.			
	Step Up	Tilt the camera up.			
	Step Down	Tilt the camera down.			
	Zoom In	Zoom in on the camera image.			
Zoom Out		Zoom out of the camera image.			
	Focus Far	Focus the camera on a distant point.			
	Focus Near	Focus the camera on a nearby point.			
	Pause	Pause video display.			
	Restart	Resume video display.			
Parts Design		Set the design and color of parts.			
Edit Selected Parts		Configure the part selected in the [Additional Parts List] or preview pane.			
Adjust Position		Displays the window for adjusting the placement position of each part. The size of parts can also be changed.			

*1 Note that some network cameras cannot be controlled remotely. See your network camera specifications. (No BANNER products support these functions.)

*2 If the [Delay] \rightarrow [ON repeat] setting is configured in the switch settings window, the function performed by the switch is repeated while the switch is held down.

Show/Hide

Set the show and hide settings of JPEG display items.

Refer to "14 Item Shown/Hide Function" in the TS Reference Manual 1.

Detail

				Network Camera	Display			2
		Coordinate						
	Device Setting	Start X 0	🚖 Start Y	0	Width	255	Height	159
	Contents							
	Style	ID	0 🚔 /255					
	ĸ							Detail Settings<<
	Show/Hide							
	Detail							
]	Item					De	escriptio	on
Coordinate	Start X/Star	t Y	Specify th	e coordinate	es of the d	lisplay are	ea.	
ID			Set an ID	number				

1.2.5 AXIS Settings (Example: AXIS 214PTZ)

Access from the Computer

- 1. Start up Microsoft Internet Explorer on your computer.
- 2. Enter the IP address of the network camera in the address field.

http://xxx.xxx.xxx
Network camera IP address
Hakko Electronics Co., Ltd Microsoft Internet Explorer
Eile Edit View Favorites Tools Help
🕞 Back 🝷 🌍 👻 📓 🚮 🔎 Search 🤺 Favorites 🤣 🍙 - 🌺 🚍 🖓
Address http://192.168.10.150/view/index.shtml
MONITOUCH PRODUCTS SUPPORT FAQ DISTRIBUTORS COMPANY

3. The following dialog is displayed when using basic authentication. Enter a registered user name and password, and click the [OK] button.

If basic authentication is not used, proceed to step 4. For details on basic authentication, refer to page 1-15.

Connect to 1	92.168.10.150	Connect to 192.1	68.10.150
1		1	
User name:		User name:	🖸 monitouch 💌
Password:		Password:	••••
	Remember my password		Remember my password
	OK Cancel		OK Cancel

4. The [Live view] window is displayed.



Network Camera Settings

Checking and changing the IP address

- 1. Display the [Setup] window.
- * If basic authentication is not used, pressing the [Setup] button displays the dialog box shown in step 3 of "Access from the Computer" page 1-13. Enter a user name and password.
- 2. On the menu on the left of the screen, click [Basic Configuration Instructions] \rightarrow [2. TCP/IP].
- 3. Check and change the network camera IP address, subnet mask, and gateway settings as required.

System Options/Basic TCP/IP Setting	s - AXIS 214 PTZ Network Camera - Microsoft Internet Explorer	
<u>File E</u> dit <u>View</u> F <u>a</u> vorites <u>T</u> ools <u>H</u> elp		.
🚱 Back 🝷 🐑 💌 📓 🏠 🌽	🔾 Search 🤺 Favorites 🤣 🔗 😓 🦓 👘	
Address 🗃 http://192.168.10.150/admin/tcpip.	shtml?basic=yes&id=64 🛛 💙 🔁 (Go Links ^X
	IS 214 PTZ Network Camera Live View Setup Help	<
- Basic Configuration	Basic TCP/IP Settings	
Instructions	Network Settings	
2. TCP/IP	View current network settings: View	
3. Date & Time	IPv4 Address Configuration	
 Video & Image Audio 	🗹 Enable IPv4	
	O Obtain IP address via DHCP	
Video & Image	O Use the following IP address:	
► Audio	IP address: 192.168.10.150 Test	
► Live View Config	Subnet mask: 255.255.255.0	
▶ PTZ Configuration	Default router: 192.168.10.1	
-	IPv6 Address Configuration	
Event Configuration	Enable IPv6	
System Options	Services	
About	Enable ARP/Ping setting of IP Address	
Abbut	Options for notification of IP address change Settings	
	AXIS Internet Dynamic DNS Service Settings Save Reset	
	See also the advanced TCP/IP settings	

4. Click the [Save] button to save any changes.

HTTP settings

- 1. Display the [Setup] window.
- * If basic authentication is not used, pressing the [Setup] button displays the dialog box shown in step 3 of "Access from the Computer" page 1-13. Enter a user name and password.
- 2. On the menu on the left of the screen, click [System Options] \rightarrow [Security] \rightarrow [HTTPS].
- 3. Select "HTTP" for the options under [HTTPS Connection Policy]. ("HTTP" is selected as default.)

Basic Configuration	HTTPS Settings	0
Video & Image	To enable HTTPS, create either a self-signed certificate, or cre certificate from a Certificate Authority (CA.)	ate a request for a
Audio	Although a self-signed certificate is useful for initially testing be implemented after the installation of a signed certificate is authority.	ITTPS, true security will only sued by a certificate
Live View Config	The HTTPS Connection Policy must also be set to enable HTTP	S on this server.
PTZ Configuration	Create & Install	
Event Configuration	Create self-signed certificate	
 System Options 	Create Certificate Request Install signed certific	ate
Security Users	Created Request	
IP Address Filter	Subject Name	Created
HTTPS	No certificate request created.	
Date & Time • Network	Properties Remove	
 Ports & Devices Maintenance 	Installed Certificate	
Support	Subject Name	State
Advanced	No certificate configured.	
About	Properties) Remove	
	HTTPS Connection Policy	
	Administrator will use: HTTP	
	Operator will use: HTTP	
	Viewer vill use: HTTP V	

Basic authentication settings

Basic authentication is provided to permit or prohibit access from guest users. Use basic authentication to prohibit access from guest users.

- 1. Display the [Setup] window.
- * If basic authentication is not used, pressing the [Setup] button displays the dialog box shown in step 3 of "Access from the Computer" page 1-13. Enter a user name and password.
- 2. On the menu on the left of the screen, click [Basic Configuration Instructions] \rightarrow [Users].
- 3. If the checkmarks are not selected for the options under [User Settings], basic authentication is required for the network camera.

- Basic Configuration	Users			0
Instructions	User List			
1. Users	User Name	User Group		
3. Date & Time 4. Video & Image 5. Audio	root AA aaa Aladdin	Administrator Administrator Administrator Administrator		
• Video & Image	monitouch	Administrator		
▶ Audio				
▶ Live View Config				
PTZ Configuration	Add	Modify Remove		
• Event Configuration	User Settings			
System Options	Enable anony	ymous viewer login (no user nam	e or password required)	
About	Maximum numb	er of simultaneous viewers limite	d to: 20 [020]	
Hoode	Subsequent view	ers vill see a blank image.		
	Enable anon	ymous PTZ control login (no user	name or password required)	
		Save Re	eset	

* When using basic authentication, make the following settings in the V-SFT software. As shown below, select the [Use authentication setting] checkbox and enter a registered user ID and password in the [Network Camera Display] window. For details on registered user names and passwords, refer to "Checking and registering user names and passwords" page 1-16.

		Network Camera Display	x
	Network Camera	a Setting	
Device Setting	Maker	AXIS BANNER Panasonic	
Contents	IP Address	10 . 91 . 130 . 200	
Ē	Unit Setting		
Style	Port No.	50000 (For image capture setting)	
		50001 (For image capture)	
Detail		50002 (For camera operation and camera setting status check)	
	✓ Use authentic	cation setting	
	User ID	monitouch	
	Password	XXXX	
Other Settings 👻			
Preview Display	Comment NET_C	CAM_00000 Finish Car	ncel

- 4. If basic authentication is not necessary, select the [Enable anonymous viewer login (no user name or password required)] checkbox under [User Settings] and click the [Save] button.
- * When performing camera lens operations from the TSi unit or PLC, select the [Enable anonymous PTZ control login (no user name or password required)] checkbox and click the [Save] button. For details, refer to "Operating the Camera Lens from the TSi Unit" page 1-17.

Checking and registering user names and passwords

- 1. Display the [Setup] window.
- * If basic authentication is not used, pressing the [Setup] button displays the dialog box shown in step 3 of "Access from the Computer" page 1-18. Enter a user name and password.
- 2. On the menu on the left of the screen, click [Basic Configuration Instructions] \rightarrow [Users].
- 3. If users have been registered, they are displayed under [User List].
- 4. To add a new user, click the [Add...] button. To modify an existing user, click the [Modify...] button.

- Basic Configuration	Users 🕜
Instructions	User List
1. Users	User Name User Group
2. TCP/IP 3. Date & Time	root Administrator
4. Video & Image	AA Administrator
5. Audio	aaa Administrator Aladdin Administrator
	monitouch Administrator
Video & Image	Mainibildidi
Audio	
Audio	
Live View Config	
PTZ Configuration	Add Modify Remove
• Event Configuration	
event configuration	User Settings
System Options	Enable anonymous viewer login (no user name or password required)
	Maximum number of simultaneous viewers limited to: 20 [020]
About	Subsequent viewers will see a blank image.
	Enable anonymous PTZ control login (no user name or password required)
	Save Reset

The [User Setup] window is displayed.
 Enter the desired name for [User name] and enter the same password for [Password] and [Confirm password].

a http://192.168.10.15	50 - System 0 🔳 🗖	×
User Setup	0	^
User name:	monitouch	
Password:	••••	
Confirm password:	••••	
User group:	Viewer Operator Administrator	
🗹 Enable PTZ control		
ок	Cancel	~
1	🥑 Internet	:



Check [Administrator] for [User group].

6. Click [OK] to accept the settings.

Operating the Camera Lens from the TSi Unit

The camera lens can be operated using switches and command device memory addresses on the TSi unit.

With basic authentication

Display the [User Setup] window* and select the [Enable PTZ control] checkbox.

 Basic Configuration 	Users		User Setup	
Instructions	User List		User name:	monitouch
1. Users 2. TCP/IP	User Name	User Group	Password:	
3. Date & Time	root AA	Administrator Administrator	Confirm password:	
 Video & Image Audio 	aaa Aladdin	Administrator Administrator	User group:	Viewer
Video & Image	monitouch	Administrator		Operator
· Habb & Intege				 Administrator
▶ Audio			🗹 Enable PTZ contr	ol 🕽
▶ Live View Config			ОК	Cancel
▶ PTZ Configuration	Add	Modify Remove	🙆 Done	💙 Internet
• Event Configuration	User Settings			
System Options	Enable anon	ymous viewer login (no use	er name or password requ	ired)
Ahout	Maximum numb	er of simultaneous viewers	limited to: 20 [020]	l i i i i i i i i i i i i i i i i i i i
Hoode	Subsequent view	rers vill see a blank image		
	Enable anon	ymous PTZ control login (n	o user name or password	required)
		Save	Reset	

* For details on how to display the [User Setup] window, refer to "Checking and registering user names and passwords" page 1-16.

Without basic authentication

Display the [Users] window*. Select both checkboxes under [User Settings] and click the [Save] button.

 Basic Configuration 	Users	()
Instructions	User List	
 Users TCP/IP 	User Name User Group	
3. Date & Time	root Administrator	
4. Video & Image	AA Administrator aaa Administrator	
5. Audio	Aladdin Administrator	
Video & Image	monitouch Administrator	
▶ Audio		
Live View Config		
PTZ Configuration	Add Modify Remove	
Event Configuration	User Settings	
System Options	Enable anonymous viewer login (no user name or passwo	rd required)
About	Maximum number of simultaneous viewers limited to: 20	[020]
About	Subsequent viewers will see a blank image.	
	Enable anonymous PTZ control login (no user name or pa	assword required)
	Save Reset	

* For details on how to display the [Users] window, refer to "Basic authentication settings" page 1-15.

1.2.6 Panasonic (Example: BB-HCM580)

Access from the Computer

This network camera can be accessed from a computer using the CD-ROM included with the network camera or via a web browser.

* Select the method using the CD-ROM when setting up the network camera for the first time.

CD-ROM

- 1. Load the CD-ROM included with the network camera into your computer.
- 2. The [Network Camera] window is displayed. Click [Search for Cameras] to search for the network camera connected to the computer.

🖥 Network Camera 🛛 🛛 🗙
About this program
Panasonic
Search for Cameras
Manual
Update Firmware
Save Settings to PC/Save Settings to Camera
Exit

3. If the following message appears, click [OK].



4. When the target network camera is found, information regarding the network camera, such as MAC address and IP address, is displayed in the [Easy Setup] window. Click [Access Camera] *.

Easy S	Setup							
	AC Address	IPv4 Address	Port No.		Firmware Version			Camera Status
1 C	0-80-F0-B1-9A-D	¥ 192.168. 0.25	3 80	NetworkCamera	3.51R00	3.51R00	BB-HCM580	Static IP address(8d0
Bogi	in Search				ccess Camera	Networ	k Settings	Search by MAC Add
Dog					ccoss camora		ik ootangs	
	4/IPv6	Se	earch Time					
IPv4								Close
IPv4	.A	- 3	min	-				Close

* If the IP address of the network camera does not exist in the network group of the computer, click the [Network Settings] button. In the window to be displayed, change the IP address of the network camera so that it belongs to the network group of the computer.

5. When connecting a factory-default network camera to your computer, the [Initial Authentication Setting] screen appears. Register a user name and password for the administrator. (If a user is already registered, proceed to step 6.) For details, refer to the user's manual of the network camera.



The password registered in this step is required for access to the network camera. Take appropriate measures to avoid forgetting the password.

Initial Authentication Setting t the camera administrator's user name and password.	
· · · · · · · · · · · · · · · · · · ·	
ene camera auministrator s user name and password.	
itial Authentication Setting Note:(1)Username and Password	d is
User Name case-sensitive. (6 to 15 Characters) hakko-elec change password regula	
Password (6 to 15 Characters)	

- 6. The authentication dialog box is displayed. Enter an administrator-level user name and password and click [OK].
 - * When [Permit access from guest users] is checked on the [Administrator] page, the [Top] tab window is displayed. Click the [Login] tab. For details, refer to "Authentication settings" page 1-22.

	G G	K
GeneralUser/Adr	ninistrator	
User name:	😰 hakko-elec	~
Password:	•••••	
	Remember my password	
	ОК	Cancel

7. The [Top] tab window is displayed.

(This tab window is displayed when login authentication is performed with an administrator-level user name and password. When a general or guest user logs in, the menus in the displayed tab window vary slightly.)

Network Camera - Microsoft Internet Explorer	
Elle Edit View Favorites Iools Help	<u></u>
🔇 Back 🔹 🕗 👻 🛃 🏠 🔎 Search 🤺 Favorites 🤣 🎯 🥸 🔜 🦓	
Address 🕘 http://192.168.0.253/Cgi5tart?Language=0	💽 🛃 Go 🛛 Links 🎽
Top Single Multi Buffered Image Setup Internet Maintenance Support	
Panasonic Panasonic Network Camera English Français Deutsch Italiano Español Pycowski 前体中文 サキタ日本語	
Version 3.51R00	
Running in IPv4 mode.	

Web browser (Microsoft Internet Explorer)

- 1. Start up Microsoft Internet Explorer on your computer.
- 2. Enter the IP address and port number of the network camera in the address field.
- * When using the factory-default port number of 80, the entry of the port number may be omitted.

http://xxx.xxx.xxx.xxx	ber/
Network came	ra IP address
🗿 about:blank - Microsoft Internet Explorer	
Eile Edit View Favorites Iools Help	A
🔇 Back 🔹 🕥 - 💌 🗟 🏠 🔎 Search 📌 Favorites 🤗	🗟 • 💺 🖂 🦓
Addres http://192.168.0.253	So Links

The authentication dialog box is displayed. Enter an administrator-level user name and password and click [OK].
 * When [Permit access from guest users] is checked on the [Administrator] page, the [Top] tab window is displayed. Click the [Login] tab. For details, refer to "Authentication settings" page 1-22.

Connect to 192.	168.0.253
GeneralUser/Adminis	trator
User name:	🖸 hakko-elec 💌
Password:	•••••
	Remember my password
	OK Cancel

4. The [Top] tab window is displayed.

(This tab window is displayed when login authentication is performed with an administrator-level user name and password. When a general or guest user logs in, the menus in the displayed tab window vary slightly.)



Network Camera Settings

Checking and changing the IP address

- * Login with an administrator-level user name and password is required to proceed to the following tab window settings.
- 1. Click the [Setup] tab.
- 2. Check that [Network (IPv4)] is selected in the [Basic] menu at the left of the window. Next, go to the [Connection Mode] area and click [Static].

Aguress 🔄 http://J	192.168.0.25	a/ugistart/page=setup∞Language=u			🔛 🔽 GU LIIKS		
Тор	Single	Multi Buffered Image	Setup	Internet Ma	intenance Support		
Hasic Network (IPv4) Network (Pv6) UPnP DynamicDNS		Network (IPv4) Set up network configuration. Select "Automatic Setup" if you connect the camera to the router and wish to set it up automatically. Select "Static" if you wish to assign a static IP address to the camera. Select "DHCP" if you are using the DHCP function of your router or ISP.					
Date and Time Camera		Connection Mode					
Video Streaming		Connection Mode		Current Setting			
Account		Automatic Setup			Configure network settings automatically		
Administrator		Static		Х	Assign static IP address to the camera.		
General User		DHCP			Get IP address from DHCP server		

- 3. Configure the network camera port number*, IP address, subnet mask, and gateway settings.
- * The default port number is 80. Enter a port number between 1 and 65535.

Network (IPv4)	You can configure network para	meters here		
Network (IPv6)	Tod our comgato not fort para			
UPnP DynamicDNS	Network Configuration from	Setup Program	After setting network configuration, you	
Date and Time	☑ Enable			
Camera	Internet Connection	Internet Connection		
/ideo Streaming	Port No.	80	Subnet Mask assigned from your ISP (Internet Service Provider) or Network	
Account	IP Address	192.168.0.253	Administrator. When you connect two or more cameras to the router, you need to assign different Port Number for each	
Administrator	Subnet Mask	255.255.255.0	camera.	
General User	Default Gateway	In case of communication over the		
Buffer/Transfer	Default Gateway		gateway, you must enter the proper address.	
rigger DNS			In case of using DDNS, FTP, E-mail or	
Notion Detection	Primary Server Address	172.16.1.1	Mutti-Camera, you must enter the proper address.	
Alarm Log	Secondary Server Address	172.16.1.26		
dvanced	Max. Bandwidth Usage		It can restrict the transmit bandwidth.	
mage Display	Unlimited 💙			
Autti-Camera	Connection Type	Note:Use "Auto Negotiation" in most		
Dperation Time	Auto Negotiation 💌		cases.	
Analog Video Output				

* Also enter the port number for [Port No.] in the [Network Camera Display] window in V-SFT. Refer to page 1-9.

			Networ	rk Camera Display	^
	Network Camera	a Setting			
Device Setting	Maker	AXIS BANNER Panasonic			
Contents	IP Address	192 .	168 .	0 . 253	
Ê	Port No.	80 🚖	/65535		
Style	Unit Setting				
	Port No.	50000 🚖	/65533	(For image capture setting)	
Detail		50001		(For image capture)	
		50002		(For camera operation and camera setting status check)	
	🔽 Use authentic	ation setting			
	User ID				
	Password				
Other Settings 👻]				
Preview Display	Comment NET_C	AM_00000		- Fin	ish Cancel

4. Click [Save] to save the settings made in the previous steps.

۲ F
 No.
 MAC Address
 IPv4 Address
 Port No.
 Camera Name
 Firmware Version
 Boot Version
 Model No.
 Camera Status

 1
 00-80-F0-B1-9A-DA
 192.168.
 0.253
 80
 NetworkCamera
 3.51R00
 3.51R00
 BB-HCM580
 Static IP address
 NetworkCamera Camera Name 80 Port No. C Automatic Setuc · Specify an IP Address 253 168 0 Pv4 Address 255 255 Subnet Mask 255 Network Settings Search by MAC Address E DHCP IF Host Name Close T Default Gateway 16 DNS Server 1

The IP address can be checked or changed using the CD-ROM included with network camera or via the [Network Settings] button in the [Easy Setup] window.

Authentication settings

Authentication settings are provided to permit or prohibit access from guest users. These settings disallow access to guest users.

- * Login with an administrator-level user name and password is required to proceed to the following tab window settings.
- 1. Click the [Setup] tab.
- 2. Click [Administrator] at the left of the screen.
- 3. In the [General Authentication] area, select either [Permit access from guest users] or [Do not permit access from guest users].

Top Single	Multi Buffered Image Setup Internet Maintenance Support
Network (IPv6)	Administrator For security management, you can set up user name and password for administrator. Only the administrator can access "Setup" and "Maintenance" pages. Note! It is important to limit access to this product by use of a unique User Name and a secret Password. If this product is installed on a network where Internet access is available, it is possible that unknown individuals, including those known as "hackers," could access this product. The use of a User Name and a Password known only to you will help insure that only authorized users are given access to this product.
Canara Video Streaming Account Administrator Oreneral User Buffer/Transfer Trigger Motion Detection Alarm Log Advanced Image Display Muti-Camera Operation Time External Output Analog Video Output	General Authentication Select whether to allow guest users to access this product or not. If you allow access from guest users (mobile only) Permit access from guest users (mobile only) Do not permit access from guest users Do not permit access from guest users Define specific screens the mobile only) Select whether to allow guest users on the General User screen. If Poel to convoice from gued users (mobile only) Select whether there are an additionally the selection of the general user screen. If Poel to convoice from guest users on ble phone specific screens the an oble phone specific screens the an oble phone specific screens the set of the general user screen. If Poel to convoice the guest whoth the read for adtentioation. Administrator Authentication User Name User Name hakko-elec Password hakko-elec Password hakko-elec Retype Password baiter for the set of the different from each other. (B to 15 Characters) hakko-elec Retype Password baiter of the set of the different from each other. (B to 15 Characters) baiter of the different from each other. Retype Password Save Cancel Save
mit access from guest users	This option allows anyone to access the network camera without a registered user nam password.
not permit access from guest use	rs Whenever access to the network camera is attempted, the authentication dialog box at Access is granted to the network camera by entering a registered user name and passw
* When the [Do not permit access from guest users] checkbox is selected, configure the following settings in the V-SFT software. As shown below, select the [Use authentication setting] checkbox and enter a registered user ID and password in the [Network Camera Display] window. For details on registered user names and passwords, refer to "Checking and Registering User Names and Passwords" page 1-26".



Registering and changing the settings of general users

When users other than the administrator need access to the network camera, general user registration is required.

* Login with an administrator-level user name and password is required to proceed to the following tab window settings.

New general user registration

- 1. Click the [Setup] tab.
- 2. Click [General User] on the left of the screen.
- 3. Click [Create].

Тор	Single	Multi	Buffered Image	Setup	Internet	Maintenance	Support			
Basic				Ge	neral Us	er				
Network (IPv4)										
Network (IPv6)			Edit General User information. General Users cannot access the "Setup", "Internet" and "Maintenance" pages.							
UPnP			s cannot decess	and Octup	inconter and		pages.			
DynamicDNS		Lloor ID Lio	t (Max. 50 Use	50)						
Date and Time		USELID LIS	r (max. ou use	15)	C					
Camera			Unregistere	d		reate				
Video Streaming					N	lodify				
• · · - •										
Account			p.			elete				
Administrator										
General User										
Buffer/Transfe	er									
Trigger										

4. The [New General User Registration] page is displayed. Configure the settings as specified below.



The password registered in this step is required for access to the network camera. Take appropriate measures to avoid forgetting the password.

stwork (IPv4)	You can add a new General U	lear account					
stwork (IPv6)		iser account.					
PnP	Input User Name and Pas	esword	Please refer here for the instructions				
/namicDNS	User Name		how to assign user name and bassword.				
ate and Time	(6 to 15 Characters)	monitouch	Note(1)User Name and Password must be different from each other.				
imera deo Streaming	Password (6 to 15 Characters)	•••••	(2)It is strongly recommended to change password regularly for security.				
count	Retype Password		Sociality.				
Iministrator	Access Level		You can set Access Level for each General User				
eneral User	Video Display Time	Not permitted 💌					
uffer/Transfer	Refresh Rate	3s 💌					
igger	Level 1 (Camera viewir	ng only)					
otion Detection	Change Refresh Rate						
arm Log	Change Resolution						
ivanced	Change Quality						
age Display	Capture Image Button						
utti-Camera	View Multi-Camera pag	View Multi-Camera page					
peration Time	□View Buffered Image p	age					
ternal Output	Level 2 (Camera viewir	ng and preset control)					
nalog Video Output	Preset						
dicator Control	Level 3 (Camera viewir	ng and all controls)					
emasu.net Lite	Pan / Tilt						
	∠ Zoom						
	Focus						
	Click to Center						
	Brightness / Backlight						
	White Balance						
	External Output						

Changing guest user settings

The following settings can be configured when the [Permit access from guest users] checkbox is selected. Configure the functions available when the network camera is accessed without authentication with a user name and password in the following tab window.

- 1. Click the [Setup] tab.
- 2. Click [General User] on the left of the screen.
- 3. Check that [Guest User] is selected and then click [Modify].



4. The [Modify Guest User] page is displayed. Configure the settings as specified below.

	ogragional page - security and a sec							
Top Single	Multi Buffered Image Setup Internet Maintenance Support							
Basic	Modify Guest User							
Network (IPv4)								
Network (IPv6)	Modify Guest User registration information							
UPnP								
DynamicDNS	Access Level You can set Access Level for Guest User.							
Date and Time	Video Display Time Not permitted							
Camera	Refresh Rate 3 s 💌							
Video Streaming	Level 1 (Camera viewing only)							
Account	Change Refresh Rate							
Administrator	Change Resolution							
General User	☑ Change Quality							
Buffer/Transfer	Capture Image Button							
Trigger	View Multi-Camera page							
Motion Detection	View Buffered Image page							
Alarm Log	Level 2 (Camera viewing and preset control)							
Advanced	Preset							
Image Display	Level 3 (Camera viewing and all controls)							
Mutti-Camera	☑ Pan / Tilt							
Operation Time	I Zoom							
External Output	⊌Focus							
Analog Video Output	Click to Center							
Indicator Control	I Brightness / Backlight							
Miemasu.net Lite	White Balance							
	External Output							
	Save Cancel Back							

Checking and Registering User Names and Passwords



When a password has already been registered, the [Password] field is blanked out. Take sufficient care when managing passwords. If you forget the password, a password newly registered is usable for authentication.

In a case when the [Do not permit access from guest users] checkbox is selected in the [General Authentication] area, the user name and password registered for the administrator or a general user in the network camera setting tab window must be set in the V-SFT software.

For details on the authentication settings, refer to "Authentication settings" page 1-22.

* Login with an administrator-level user name and password is required to proceed to the following tab window settings.

Administrator

- 1. Click the [Setup] tab.
- 2. Click [Administrator] at the left of the screen.
- 3. Check the settings in the [Input User Name and Password] area.
- 4. If any changes are made to these fields, click [Save] to save the changes.

asic				Ad	ministrat	or	
stwork (IPv4)				.01			
stwork (IPv6)	_						for administrator.
nP	_		nistrator can ac rtant to limit acc				Jser Name and a secret
namicDNS	_	Password	d. If this product	is installed o	on a network v	where Internet	access is available, it is
	_						kers," could access this you will help insure that
ite and Time	_		orized users are				,
amera	_						
ideo Streaming		General Aut	elect whether to allow guest users to ccess this product or not. If you allow				
ccount	_	O Permit :	access from gu	acc	ess from guest users, you can		
dministrator		O Permit :	access from gu	est users (m	obile only)	the	ct which settings they can use on General User screen. If Permit
eneral User		 Do not 	permit access fi		ess from guest users (mobile only) elected, users can access mobile		
uffer/Transf	er						ne-specific screens via a mobile ne or computer without the need fo
igger						auth	entication.
otion Detection		Administrate	or Authenticat	ion			ve "Password" column blanked if do not wish to change the
larm Log		User Name (6 to 15 Ch		hakko-	elec	pas instr	sword. Please refer <u>here</u> for the ructions how to assign user name password.
dvanced		Password					e(1)User Name and Password must
age Display		(6 to 15 Ch					be different from each other. (2)It is strongly recommended to
		Retype Pa	ssword			and the state of the	change password regularly for

General users

- 1. Click the [Setup] tab.
- 2. Click [General User] on the left of the screen.
- 3. Select the target user name from the [User ID List].
- 4. Click [Modify].

Top Single	Multi Buffered Image Setup Internet Maintenance Support	
Basic Network (Pv4) Network (Pv6) UPnP DynamicDNS Date and Time Camera Video Streaming Account Administrator Ceneral User	Ceneral User Edit General User information. General Users cannot access the "Setup", "Internet" and "Maintenance" pages.	

5. Check the settings in the [Input User Name and Password] area.

Network (IPv4) Network (IPv6)	You can add a new General User account.	
UPnP	Input User Name and Password	Please refer here for the instructions
DynamicDNS Date and Time	User Name (6 to 15 Characters)	how to assign user name and password. Note(1)User Name and Password must
Camera Video Streaming	Password (6 to 15 Characters)	be different from each other. (2)It is strongly recommended to change password regularly for
Account	Retype Password	security.
Administrator	Access Level	You can set Access Level for each General User.
General User	Video Display Time Not perm	

6. If any changes are made to these fields, click [Save] to save the changes.

Image Display Settings

- * Login with an administrator-level user name and password is required to proceed to the following tab window settings.
- 1. Click the [Setup] tab.
- 2. Click [Image Display] at the left of the screen.
- 3. Configure the settings as specified below.
- * Note that these settings will be overwritten while the TSi unit is communicating with the network camera. Because overwriting is likely to be time-consuming, it is recommended to configure these settings in advance.

Top Single	Multi Buffered Image	Setup Internet Maint	lenance Support
Basic Network (IPv4)		Image Display	-
Network (IPv6) UPnP		Image Quality and Refresh Rate	
DynamicDNS Date and Time	Camera Name Camera Name	NetworkCamera	1 to 15 Characters
Camera	Single Camera		"Image Resolution", "Image Quality", "Refresh Rate" and "Streaming Method"
Video Streaming	Refresh Rate	MJPEG 💌	for Single-Camera view
Account	Image Resolution	320×240 🗸	
Administrator	Image Quality	Favor Motion 💌	
General User	Streaming Method	HTTP 🔽	
Buffer/Transfer	Multi-Camera		"Image Resolution", "Image Quality", and
Trigger	Refresh Rate	MJPEG 💌	"Refresh Rate" for Multi-Camera view
Motion Detection	Image Resolution	320×240 💌	
Alarm Log	Image Quality	Standard 💌	
Advanced	Mobile Phone		"Image Resolution" for Mobile Phone view
Image Display	Image Resolution	192x144 🔽	VIEW
Operation Time	Overlay Setting		You can select whether or not to display the Time Stamp on buffered
External Output	Date and Time	Include	images and the Single Camera and Multi- Camera screens.
Analog Video Output	Date Format	YY/MM/DD (06/04/15)	
Indicator Control	Text	Include	
Miemasu.net Lite	Text (1 to 20 Characters)		
	Status	🗖 Include	
	Language		The selected language is displayed as the initial language on Top Page,
	Language	English	In 5 Invariant anguage of 1 op 1 op 1 op 1 Buffered Image, Single Camera screen, and Multi-Camera screen. All Setty windows are also changed when selecting next language. English Japanese French Simplified Chinese Cerman Itälian Spanish Russian
	Banner Display		Set which banner is displayed on the Single Camera screen.
	Enable		ongio contella Sul cert.
	Banner user	All users 👻	
	Image URL (1 to 127 Characters)		
	Link URL (0 to 127 Characters)		
		Save Cancel	

1.2.7 BANNER (Example: PresencePLUS P4 OMNI)

Access from the Computer

When accessing a sensor from a computer, use the "PresencePLUS" dedicated sensor software. The CD-ROM provided with the sensor includes this software. Load the CD-ROM into the computer and install the software. For details on the installation procedure, refer to the manual issued by BANNER.



- 1. Start the "PresencePLUS" software.
- 2. The [System Setup] window is displayed. When a connected sensor is found, the information on the sensor, including IP address and MAC address, appears in the window. Select the desired sensor listed under [Sensor Neighborhood] with the cursor and click [Change Sensor IP Address].

t <mark>em Setup -</mark> nsor Select	Camera not foun	d						(
-Sensor Neighbo	rhood							
Available	Name	IP Address	Product ID	Sensor Version	Running Inspection	Error	MAC	1
Yes	ppvs	10.91.130.180	P4 OMNI +	2.3.0	LINE.ins	No	00:D0:66:01:47:97	
-								
•								
Refresh Change Sensor IP Address								
				511 J	Oridinge Jerisor II Ho	uress	J	
PC (GUD to Ser	nsor Connection Setup							
Ethernet (RJ	45) 👻	Connection	IP Address	0 91 130	180 Address	History		
je diomot a to		00111001011						
Automatica	Ily Connect To Select	ed IP Address						
	,							
							OK Can	ncel

3. The [Select Ethernet Adapter] window is displayed. Select the Ethernet adapter of the computer and click [Next].

Adapter Descriptio	nn: 🗊	stol/D) 02	SeeDM-2 (aurabit Not	work Conne	ction - パケ マ	
	<u>Ju</u>	nenrv 62	000D/WF2 (algebit Net	WORK CONING		
IP Addres	ss: [10	91	130	28		
Subnet Mas	sk:	255	255	255	0		
Default Gatewa	ay: [10	91	130	1		

4. The [Set Sensor IP Address] window is displayed. Change the sensor's IP address and subnet mask settings as necessary and click [Finish].

Set Sensor IP Address				X
Please Ente	New Values (Entries In	nitialized With Su	ggested Value	
New Sensor Name:	ppvs			
New IP Address:	192 16	8 1	182	* Make sure that the computer network
New Subnet Mask:	255 25	5 255	0	group and the sensor IP address are on
New Gateway:	0 0	0	0	the same network.
	00 00 00 01 13 03			
Sensor MAC Address:	00:D0:66:01:47:97			

- 5. Click [OK] in the [System Setup] window to close the window.
- 6. When a connection between the computer and the sensor is established, the monitor screen is displayed on the computer.



Sensor Settings

Port number setting

- 1. Click the [Tools] menu button.
- 2. Click the [Analysis] tab \rightarrow [Communication].



3. The [Communication Tool] menu opens. Enter an arbitrary name for [Name] and select [Image] under [Select].

System Save Help					
Communication Tool	Connection De	tail			×
nput	Connection	IP Address	Subnet Mask Po		
	Ethernet Socket 1	192.168.1.182	255.255.255.0 20	000 TCP/IP	
Name: V8A_1					
<none> 💌 💿 Image</none>					
Remove All					
Edit <u>View</u> Selections Settings	<				>
ections Settings	Connection	Baud Rate Data Bits	Parity Stop Bits	Flow Control	Conn
	<				>
	To c	nange these settings, go to the "Sy	stem" button and select the "Cor	nmunication" tab.	
			OK		
Next			<u></u>		
Ten					

4. In the [Connection(s)] section, select an Ethernet socket number. The sensor port number corresponding to the selected socket number is used for connection with TSi unit.

To see more information on each Ethernet socket number, display the [Connection Detail] window by clicking [View Settings].

Socket No.	Port No. (Fixed)
Ethernet socket 1	20000
Ethernet socket 2	20001
Ethernet socket 3	20002
Ethernet socket 4	20003
Ethernet socket 5	20004
Ethernet socket 6	20005
Ethernet socket 7	20006
Ethernet socket 8	20007
Ethernet socket 9	20008
Ethernet socket 10	20009

* The sensor port number corresponding to each Ethernet socket number is fixed. 5. In the [Resolution] section, select the size of the image to be displayed on the TSi unit.

Resolution	Description *
1:1	Display at actual size (640 × 480 pixels)
4:1	Display at a half of the size (320×240 pixels) of the width and height of 1:1 resolution
16:1	Display at a quarter of the size (160×120 pixels) of the width and height of 1:1 resolution
64:1	Display at an eighth of the size (80×60 pixels) of the width and height of 1:1 resolution

* The size of images captured with the sensor is based on 640 x 480 pixels (default). When changing the size, refer to the manual issued by BANNER.

- 6. Click [Next] to exit the menu.
- * Repeat steps 2 to 5 when connecting multiple TSi units. (Maximum of 10 sensors.) Only one TSi unit can be connected per sensor port number.

RUN

1. Click the [Run] menu button.



The [Save Inspection] window is displayed. Select "Sensor" for [Save in].
 Enter an [Inspection Number] and [Inspection Name] for registration and click [Save].

Save in:	🕈 Sensor 📃 💌	
Number 🗠	Name	>
O (Temp)		-
1	V8test.ins	
2	test.ins	
3		
4		
5		
6		
7		
8		~
	Save reference image	
Inspection Num		
Inspection Nam	e: LINE.ins	
Save as type:	*.ins	Save
Space Needed:	308 KB	
Space Available	: 24671 KB	Cancel

Example Inspection Number: 3 Inspection Name: LINE.ins 3. Click the [Select] tab in the [Run] menu, go to [Hardware Input], and select the name that was entered for [Inspection Name] in step 2.



4. Click the [Monitor] tab \rightarrow [Start].

The settings in the [Run] menu are complete.

1.2.8 Restrictions

All Manufacturers

- The display size depends on the resolution of the network camera or sensor. If a display area placed on the screen is smaller than the resolution of the network camera or sensor, captured images displayed in the area are partially cut off.
- Captured images from multiple network cameras cannot be simultaneously displayed on the same layer (screen, overlap etc.). If multiple camera images are placed, only the first area displayed will be active. Displaying camera images from multiple network cameras or sensors is possible by switching between screens.
- In the case where an overlap containing a network camera/sensor display is called up while a network camera/screen display is shown on the screen, only the display on the overlap will be active.

AXIS and Panasonic

- The focus and brightness of images captured by a network camera are automatically adjusted.
- With no basic authentication, size and rotation settings configured for a network camera on the screen are invalid. The previously configured size and rotation settings take effect for the display of images captured with the network camera.

BANNER

- Focus and brightness of sensor images are not automatically adjusted. Sensors do not support these automatic adjustments.
- The resolution of snapshot files saved on the TSi unit depends on the [Snap Setting] set for the network camera or sensor.

MEMO



Operation Log

2

2.1 Overview

2.1.1 Operation Log

Operation Overview

The operation log function stores screen operation history records (operation logs) in the SRAM area. When the SRAM area becomes full, logs can be output to a storage device such as an SD card or a USB flash drive. In the event of an error, these stored logs allow previous operations to be examined in order to determine the cause of the error. Also, when used in conjunction with the security function, operator names can also be recorded.





Operation Log Viewer

Operation history records (operation logs) stored in the SRAM area can be displayed on MONITOUCH using the operation log viewer.

The details of operations that were performed when an error occurred can be easily examined in order to determine the cause of the error.





Log Storage

When the SRAM area becomes full, logs are written to a storage device. In addition to the logs stored in the SRAM area, the log files output to a storage device can also be displayed in the log viewer.

Log files written to a storage device are in binary format. The dedicated "LogToCsv" tool can be used to convert such log files to CSV files so their contents can be viewed.



Operation log viewer



Binary files are backed up to the SD card according to the time they were output and saved.



A dedicated "LogToCsv" tool can be used to convert log files to CSV files. For details, refer to "2.6.3 Importing Log Data to Computer (Conversion to CSV Files)" page 2-13.

2.2 Using the Operation Log Viewer

2.2.1 Conceptual Operation



The operation log viewer is displayed.

2.2.2 Setting Procedure

- 1. Click [System Setting] → [Other] → [Operation log Setting]. The [Operation log setting] window is displayed.
- 2. Select the [Use operation log function] checkbox and select the checkboxes of the relevant items under [Log objects].
- Set any other relevant settings and select the [Operation log viewer] checkbox.
 Specify a screen number (default: 9999) to which the operation log viewer is to be registered.

Operation log setting		3
Use operation log function Word Cou Log objects	unt Used in SRAM [7440 / 262016 Word]	
Start Transfer Mode changeover Screen changeover Language changeover Switch Data display update		
SRAM save number	100 🔶 / 512	
Storage Connection Target	 Built-in Sacket USB Port 	
Action to be taken when store target capacity is not enough	Erase old log and continue	
Control Device	<u>\$u16330</u>	
Screen registration	Operation log viewer Screen 9999 Re-register	
OK	Cancel	

- 4. Click [OK].
- 5. Place the switch used to read the operation log viewer screen ([Function: Screen]).
- * When [Switch] is selected under [Log objects], the [Save operation log] checkbox must be selected in the settings window of any switches targeted for logging. (Default: selected)

	Switch
Ê	Coordinates
Style	Start X 🔢 🔿 Start Y 0 🚔 Width 61 🔿 Height 57 🔿
	Others
Char. Prop.	Process Cycle High Speed 👻
	A buzzer sounds individually
Output Device	Save an operation log
	Detail Settings>>
**	
Function	
Detail	

This completes the necessary settings. The screen program can be transferred to MONITOUCH.

2.3 Applicable Items

2.3.1 Applicable Items and Saving

Applicable Items and Timing of Saving

The table below shows the items that can be saved to operation logs and when saving to SRAM takes place.

Items			Timing of Saving							
Start	When power is tu	rned ON								
Transfer	When transferring	When transferring a screen program or the I/F driver ^{*1}								
Mode changeover	When changing b	When changing between RUN mode and local mode								
Screen changeover	When changing b	etween screens								
Language changeover	When changing b	etween languages								
Switch	When a switch wit	h any of the following	g functions is pressed. *2							
	With output dev	rice memory	Momentary, Set, Reset, Alternate, Momentary W, Word Operation							
	Function	Standard	Screen, overlap display, multi-overlap display, reset, storage device formatting (buffer), storage device removal, language changeover							
		Entry	Delete (alarms only)							
		Memory Card	Card format, transfer card \rightarrow PLC, transfer PLC \rightarrow card							
		Digital switch	Digital switch +, digital switch –							
		JPEG	File deletion							
		Security	Login/Logout							
Data display update *3	When updating nu	umerical data/charact	ter displays in entry mode (Write/↓/↑ keys)							
Storage Writing Error	* 1024 words a	When an error occurs during writing to a storage device								
Log destruction	SRAM data of	 [SRAM/Clock Setting] → [Operation log storage point]. When newly storing log data after clearing the SRAM area due to the reasons below: SRAM data corruption Failure to output to storage device 								

- *1 Logging does not take place when transferring system programs of MONITOUCH.
- *2 Logs can be saved for switches when the [Save an operation log] checkbox is selected in the [Detail] settings of the item's settings window. (Default: selected)

						Swil	ch					×
Ê	Coordinate:											
Style	Start X	111	Start Y	8	٠	Width	61	-	Height	67	÷	_
A	Others				_							
Char. Prop.	Process				High Speed	-						
		zer sounds indiv an operation log										
Output Device	E ouro										Detail Settings>>	
**											And an and a second second	
Function												
Detail												
Other Settings 👻												
Preview Display	Comment s	M_00000										Finish Cancel

*3 Table data display is not supported.

Saved Items (Titles)

The following item types are saved.

Saved Item (Title)	Description	Max. No. of Characters (Bytes)
No.	Log No.	-
Date	Log acquisition date	-
Time	Log acquisition time	-
Scrn_No	Screen number (0 to 9999)	-
User_ID	User ID registered in security settings	8
Level	Security level (0 to 15)	-
Action	(Differs depending on the log item. For details on the saved content for each item, refer to the sections below.)	-
Function	(Differs depending on the log item. For details on the saved content for each item, refer to the sections below.)	-
Comment	Comments on screens and parts	32
Туре	Display format of numerical data displays	-
Prev_Val	Value before change	-
Chg_Val	Value after change	-

Start

No.	Date	Time	Scrn_No	User_ID	Level	Action	Function	Comment	Туре	Prev_Val	Chg_Val
0	0	0	-	-	-	0	-	-	-	-	-

Details of items are as follows:

Action

Start

Transfer

No.	Date	Time	Scrn_No	User_ID	Level	Action	Function	Comment	Туре	Prev_Val	Chg_Val
0	0	0	-	-	-	0	0	-	-	-	-

Details of items are as follows:

Action	Transfer
Function	Screen program
	Driver, expansion program

Mode Changeover

No.	Date	Time	Scrn_No	User_ID	Level	Action	Function	Comment	Туре	Prev_Val	Chg_Val
0	0	0	-	-	-	0	0	-	-	-	-

Details of items are as follows:

Action	Mode changeover
Function	Change to RUN mode
	Change to Local mode

Screen Changeover

Γ	No.	Date	Time	Scrn_No	User_ID	Level	Action	Function	Comment	Туре	Prev_Val	Chg_Val
	0	0	0	-	0	0	0	-	0	-	0	0

Details of items are as follows:

Action	Screen changeover
Comment	The comment entered in the [Screen Setting] → [Screen Setting] window is stored. When no comment is entered, the [Comment] field is blank.
Prev_Val	Stores the screen number before changeover.
Chg_Val	Stores the screen number after changeover.

Language Changeover

No.	Date	Time	Scrn_No	User_ID	Level	Action	Function	Comment	Туре	Prev_Val	Chg_Val
0	0	0	-	0	0	0	-	-	-	0	0

Details of items are as follows:

Action	Language changeover
Prev_Val	Stores the language number before changeover.
Chg_Val Stores the language number after changeover.	

Switch

No.	Date	Time	Scrn_No	User_ID	Level	Action	Function	Comment	Туре	Prev_Val	Chg_Val
0	0	0	0	0	0	0	0	0	-	-	-

Details of items are as follows:

Action		Switch operations (Mom)/(Set)/(Rst)/(Alt)/(Word)/(Sample)/(Alm)					
Function	Standard	Screen					
		Overlap display, multi-overlap display					
		Word operation					
		Reset					
		Storage device formatting (buffer), storage device removal					
		Language selection					
	Entry	Delete (alarms only)					
	Memory Card	Transfer card \rightarrow PLC, transfer PLC \rightarrow card					
		Card format					
	Digital switch	Digital switch +, digital switch -					
	JPEG	File delete					
	Security	Login, logout					
Comment		The text entered in the [Char. Prop.] window → [OFF] tab in the switch settings window is stored.					

Data Display Update (Numerical Display, Character Display)

No.	Date	Time	Scrn_No	User_ID	Level	Action	Function	Comment	Туре	Prev_Val	Chg_Val
0	0	0	0	0	0	0	0	0	0	0	0

Details of items are as follows: (Log output is not supported for table data displays.)

Action	Data Display Update
Function	Numerical display
	Character display
Comment	Outputs the comment in the numerical data display's and character display's settings window.

Storage Writing Error

No.	Date	Time	Scrn_No	User_ID	Level	Action	Function	Comment	Туре	Prev_Val	Chg_Val
0	0	0	-	-	-	0	0	0	-	-	-

Details of items are as follows:

Action	Writing error detection
Function	Power OFF
	Card removal
Comment	 The directory path of the drive or file where an error has occurred is output. Error when accessing SD card: "Drive name:\Directory Information" Example: For built-in socket: "C:\Directory Information" Error when accessing files: "Drive name:\Full path"* Example: When an error occurred during writing of "REC0000.CSV" in recipe mode C:\DAT0000\RECIPE\REC0000.CSV
	 * When the number of characters exceeds 32 one-byte characters (16 two-byte characters), the top of the pathname is omitted and displayed as "". Example: C:\\RECIPE\REC0000.CSV

Log Destruction

A log is saved when the SRAM area is cleared and newly saving logs because of SRAM data corruption or failure to output to the SD card. The log contains the data items below.

No.	Date	Time	Scrn_No	User_ID	Level	Action	Function	Comment	Туре	Prev_Val	Chg_Val
0	0	0	-	-	-	0	-	-	-	-	-

Details of items are as follows:

Action	Log destruction
--------	-----------------

2.4 Detailed Settings

Operation log setting × Use operation log function Word Count Used in SRAM [7440 / 262016 Word] V Start Transfer Е Screen changeover

Language changeover

Switch Data display update ÷ SRAM save number 100 📑 / 512 Built-in Socket Storage Connection Target C USB Port Action to be taken when store target capacity is not enough Erase old log and continue <u>\$u16330</u> Control Device Operation log viewer Screen registration Screen 9999 Re-register OK Cancel

Configure the detailed settings at [System Setting] \rightarrow [Other] \rightarrow [Operation log Setting].

Item	Description
Use operation log function	Select this checkbox to use the operation log function.
Log objects	Select the checkboxes of the items to save to operation logs. For details, refer to "2.3 Applicable Items" page 2-4.
SRAM save number ^{*1}	Set the number of logs to be stored in the SRAM area. (100 - 512)
Storage Connection Target	Select how to connect the storage device to which operation logs will be output.
Action to be taken when store target capacity is not enough	Select the action to take when the storage device is full.
Control Device *2	Set the device memory for outputting log data to the storage device.
Screen registration	Select this checkbox to use the operation log viewer. Select a screen number to which an operation log viewer (= component part) is to be registered.

*1 The required amount of SRAM is automatically secured based on the [SRAM save number] setting.



*2 Control Device

Control device	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
memory	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	

Reserved for system

Storage output bit ______ $0 \rightarrow 1$ (edge): Output SRAM log data to storage device

2.5 Operation Log Viewer

This section explains the log viewer screen.

Showing/Hiding Logs

Tap the [Select logs] switch in the operation log viewer. The following window is displayed. Logs not to be displayed can be hidden by turning off the corresponding switches.

Example: Hiding logs other than [Transfer] and [Switch]



Showing/Hiding Items and Changing Width (No. of Characters) and Date/Time Format

Tap the [Setting] switch in the operation log viewer. The following window is displayed.

• Unnecessary items can be set to "Hide".

Example: Hiding the [User_ID], [Level], and [Type] items







order

Setting

• The width ([Letter counts]) can be changed as needed.



		MAX	16 16		Display order
7	8	9	UP	17	1
4	5	6	DW	16	2
1	2	2	k	8	3
0		+ -	ENT	8	etting

• The display format of the date and time ([Date] and [Time]) can be changed.



	1			
	Show/H	li de	Letter counts	Display order
				order
Date	Sho	W	11	1
	06/04/0	01		
Time	Sho	\	9	2
	13:30:2	Ĉ	`	
Scrn_No	Sho	W	8	3
	_			
				Setting
				cooling
			Changing	a the
			display p	
Date Forma	+ Cotting			
Date Forma	tt Setting			
01 Apr.,0	6			
-		04/0)1	
-		04/0	1/06	
-		01-A	pr	
-		01-A	pr-06	
06/04/0	1	01 A	pr.,06	
			OK	;el

6

2.6 Log Data

2.6.1 Output Timing

Log data is first output to SRAM. Subsequent log data in SRAM may be output to a storage device depending on the condition of SRAM. This section explains the timing of output.

SRAM

For information on the output timing of each item, refer to "Applicable Items and Timing of Saving" page 2-4.

Storage Device

Log data in SRAM is output to the storage device at the following timings.

- When the area defined by [SRAM save number] in the [Operation log setting] window is full
- When the "card output bit" defined for [Control Device] in the [Operation log setting] window turns ON
- When a switch with [Storage Removal] set for [Function] is pressed

2.6.2 Details of Output (File Type)

SRAM

Log data is stored in the SRAM area in binary format. A maximum of 64 KB of the SRAM area is used for log data and up to 512 logs can be stored. The SRAM data is cleared after output to a storage device.

Storage Device

The directory and file type when outputting to a storage device is as follows.

Directory	Filename		
Access folder\OPELOG\YYMMDD	OPELOG_hhmmss.BIN		
Year, month, and day	Hour, minutes, and seconds		

Storage Device



2.6.3 Importing Log Data to Computer (Conversion to CSV Files)

A log file output to a storage device can be converted to a CSV file for viewing using the dedicated "LogToCsv" tool. "LogToCsv.exe" is installed when V-SFT version 6 (Ver. 6.0.8.0 or later) is installed. If the version of your V-SFT version 6 is an earlier one, download "LogToCsv.exe" from Hakko Electronics' website and install.

File Conversion Procedure

1. Click the start button and start "LogToCsv" from [All Programs] \rightarrow [V-SFTV6].

n LogToCsv	- • •
Source file	
	(Open)
Target file	
	Open
Convert	Close

2. Click the [Open] button for [Source file] and select the log file to convert. (Extension: *.bin)

🞦 LogToCsv 📃 📼	P Open		
Source file	G V V AT0000 V OPELOG	👻 🍫 Search OPE	LOG 🔎
G:\DAT0000\OPELOG\OPELOG_124010.BIN	Organize 🔻 New folder		····
Target file	Name	Date modified Type	Size
Open	OPELOG_124010.BIN	5/24/2016 5:29 PM BIN File	13 KB
Convert		Select the "*.b	in" extension.
	File <u>n</u> ame: OPELOG_124	4010.BIN + ((*.bin) Open	Cancel

3. Click the [Open] button for [Target file] and specify the location for storing the CSV file and the filename.

CogToCsv	- • •
Source file	
G:\DAT0000\OPELOG\OPELOG_124010.BIN	Open
Target file	
C:\Users\Desktop\20160517log.csv	Open
Convert	Close

4. Click the [Convert] button. A conversion complete message is displayed and the CSV file is output to the specified location.

LogToCsv	- • •	LogToCsv	
Source file G:\DAT0000\DPELOG\OPELOG_124010.BIN	Open		has been finished
arget file \\Users\Desktop\20160517log.csv	Open		Yuuuu

5. Open the CSV file.

	А	В	С	D	E	F	G	н	I	J	к	L
1	No.	Date	Time	Scrn_No	User_ID	Level	Action	Function	Comment	Туре	Prev_Val	Chg_Val
2	0	2016/5/17	14:02:28	-	-	-	PowerON	-		-	-	-
3	1	2016/5/17	14:02:29	-	-	-	ModeChg	To Run		-	-	-
4	2	2016/5/17	14:02:31	0		0	Switch	Screen		-	-	-
5	3	2016/5/17	14:02:31	-		0	ScrnChg	-		-	0	9999
6	4	2016/5/17	14:05:40	-	-	-	PowerON	-		-	-	-
7	5	2016/5/17	14:05:41	-	-	-	ModeChg	To Run		-	-	-
8	6	2016/5/17	14:06:02	-	-	-	PowerON	-		-	-	-
9	7	2016/5/17	14:06:02	-	-	-	ModeChg	To Run		-	-	-
10	8	2016/5/17	14:06:06	0		0	Switch	Screen		-	-	-
11	9	2016/5/17	14:06:06	-		0	ScrnChg	-	Menu	-	0	1
12	10	2016/5/17	14:06:12	1		0	Switch	Screen	Switch	-	-	-
13	11	2016/5/17	14:06:12	-		0	ScrnChg	-	SW_multi	-	1	10
14	12	2016/5/17	14:06:15	10		0	Bit Rst	-	Speed	-	-	-
15	13	2016/5/17	14:06:22	-		0	ScrnChg	-	Menu	-	10	1
16	14	2016/5/17	14:06:24	1		0	Switch	Screen	Message	-	-	-
17	15	2016/5/17	14:06:24	-		0	ScrnChg	-	MSG_BOX	-	1	20
18	16	2016/5/17	14:06:27	20		0	Switch	Word Operation	Counter	-	-	-
19	17	2016/5/17	14:06:29	-		0	ScrnChg	-	SW_Delay	-	20	11
20	18	2016/5/17	14:06:32	11		0	Bit Mom	-	ON_Delay	-	-	-
21	19	2016/5/17	14:06:34	-		0	ScrnChg	-	SW_multi	-	11	10
22	20	2016/5/17	14:06:35	-		0	ScrnChg	-	Menu	-	10	1
23	21	2016/5/17	14:06:41	1		0	Switch	Screen	Item	-	-	-
24	22	2016/5/17	14:06:41	-		0	ScrnChg	-	Item	-	1	31
25	23	2016/5/17	14:06:43	-		0	ScrnChg	-	JPEG	-	31	30
26	24	2016/5/17	14:07:22	-		0	ScrnChg	-	Run	-	30	0
27	25	2016/5/17	14:07:35	0		0	Switch	Screen		-	-	-

2.7 System Device Memory

Device Memory	Description	Remarks
\$s1050	Storage device processing flag	← TS
	MSB LSB	
	15 14 13 12 11 10 09 08 07 06 05 04 03 02 01 00	
	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
	Operation logs 0: Not Reserved for system (setting: 0) processed 0: Not processed 1: Processing 0: Not processed 1: Processing Hard copy	
	0: Not processed 1: Processing	
\$s1051	Storage device processing completion flag	← TS
	MSB LSB	
	15 14 13 12 11 10 09 08 07 06 05 04 03 02 01 00	
	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	
	Operation logs 0: Not completed 1: Completed 1: Completed 1: Completed 1: Completed Hard copy 0: Not completed 1: Completed	
\$s1052	Storage device processing error flag	← TS
	MSB	
	15 14 13 12 11 10 09 08 07 06 05 04 03 02 01 00	
	Operation logs 0: Normal Reserved for system (setting: 0) 1: Error Sampling 1: Error 0: Normal 1: Error Hard copy 0: Normal 1: Error	
	 * Errors that occur related to operation logs are "write errors". For details on the inserted state of storage devices, refer to \$s1030/1035. 	

• The following describes the system device memory associated with operation logs.

• The following describes the system device memory associated with the operation log viewer.

Addresses	Description	Remarks
\$s1365	File number of currently displayed log data	← TS
\$s1366	Log folder number being displayed	← 13

* When the log data in SRAM is displayed, 0 is stored at both addresses \$\$1365 and \$\$1366.

When a log file on a storage device is displayed, the files and folders stored on the storage device are numbered sequentially, starting at 1, from the file with the most recent date stamp. The following illustrates the numbering of files and folders.



3 Security

3.1 Overview

Security

Registering user IDs and passwords at the required security levels in advance enables operators to control the display and operation of screens in accordance with their corresponding security level.

* Security levels are set on a scale from 0 to 15.

Security Level	Priority	Description
0	Low	Screen display and operation permitted at level 0 (no security)
1		Screen display and operation permitted at levels 0 and 1
:	•	:
15	High	Screen display and operation permitted at all levels from 0 through 15

Screen Security Levels

A security level can be set for each screen. An attempt to switch to a higher-security screen will automatically display the login screen. The target screen can be displayed by entering a user ID and password at a level equivalent to or higher than the level required for the target screen.





Item Security Levels

Security levels can be set for each item on the screen, such as switches and data displays. Once security levels are specified for screen items, these items can be shown or hidden based on the security level selected when an operator logs into the system. Also, switches can be configured with an interlock setting.

Showing/Hiding Items



For details on the location of settings, refer to "[Show/Hide] Settings in the Settings Window of Each Part" page 3-7.

Prohibiting Switch Operations



For details on the location of settings, refer to "[Interlock] Settings in the [Switch] Settings Window" page 3-8.

Login, logout

The security level can be changed by logging in or out with the screen that is automatically displayed when a screen change occurs as well as by a switch operation.

For details on settings, refer to "3.4 Login/Logout" page 3-9.

Login

The security level can be changed using a switch with [Log In] set for [Function].



* Login is prohibited for users with a security level lower than that of the currently displayed screen. If such an attempt is made, the message "Level does not match." appears.

Logout

The security level is set to zero (0) when a switch with [Log Out] set for [Function] is pressed.



* When logout is executed, the security level is set to zero (0); however, the same screen remains displayed even after logging out.

To change over the screen at the time of a logout, log out on a lower-security screen or use the SET_SCRN macro command (for screen number change) together with a logout.

3.2 Security Settings

JserID	Password	Level	Add
Admini	admini	Level 15	Delete
Super	super	Level 10	
			Change
			_
			_
			_
			_
security leve	ginal security level wł el screen(s) than origi	nen opening lower nal security level	
Screen regist	ration		
V Login			
	197 Re-registe		
Screen 99			

y]-

Item	Description
Use security function	Select this checkbox to use the security function.
UserID Password Level	Register user IDs, passwords, and security levels using the [Add], [Delete], and [Change] buttons. A maximum of 64 users can be registered. Use eight or less one-byte alphanumeric characters. Input is case-sensitive.
	* The same user ID cannot be registered more than once. However, the same password can be registered for different user IDs.
Maintain original security level when opening lower security level screen(s) than original security level ^{*1}	 Select the operation to perform when a screen change occurs. Unselected When switching to a screen with a lower security level, the currently valid security level is also lowered to the level of the target screen. When switching to a higher-security screen next, the operator is prompted to enter a password. Selected The same security level is maintained until the level is changed when another user logs in with a different security level or when the user logs out.
Screen registration Login	Register a login screen. Default: Unregistered, maximum screen number

*1 When the currently displayed screen is switched to a lower-security screen, the security level may be maintained or automatically lowered, depending on the selected option.



Location of settings: [System Setting] \rightarrow [Other] \rightarrow [Security Setting].

3.3 Security Level Settings

The security level can be set at the following three locations. The setting procedure at each location is different.

- Screen settings (page 3-6)
- [Show/Hide] settings in the settings window of each part (page 3-7)
- [Interlock] settings in the [Switch] settings window (page 3-8)

Screen Settings

Screen switching can be prohibited according to security level.

Location of settings

[Screen Setting] \rightarrow [Screen Setting] \rightarrow [Main] tab window \rightarrow [Security Level] setting Security level: 0 to 15

Screen Setting	×
Main Entry Others Show/Hide Item	_
Screen No.	
Comment RUN	
Back Color Apply to all screens.	
Receive Slice Level 0 #100msec Apply to all screens.	
Switch Output © 1-Output © 2-Output	
Security Level	
OK Cancel	5
[Show/Hide] Settings in the Settings Window of Each Part

Screen items can be shown or hidden according to their security level.

Applicable items

The following items can be configured with security level settings.

- Switches, lamps
- Numerical data displays, character displays, message displays (excluding table data displays)
- Graphs, statistical graphs, closed area graphs
- Linked parts
- Grouped items (including graphic items)

Location of settings

In the setting window of each part, set the security level at [Show/Hide] \rightarrow [Show/hide according to the condition] \rightarrow [Security Level].

Security level: 0 to 15

	Num. Display	x
Contents	 Show Hide 	
Style	Show/hide according to the condition Bit Device Word Device	
Function	Security Level Level f or higher-leveled user only permitted	
Char. Prop.		
Operation/Alarm		
Other Settings 👻		
Preview Display		ncel

[Interlock] Settings in the [Switch] Settings Window

The operation of switches can be prohibited according to their security level.

Location of settings

In the switch settings window, set the security level at [Interlock] \rightarrow [Security Level]. Security level: 0 to 15

	Switch	x
Char. Prop. Char. Prop. Output Device Function Function Tetral	Switch Condition 1 Setting Bit Device Word Device Security Level Level 5 or higher-leveled users: switch operation is allowed	× <u>Petail Settines>></u> ■ Displey ladder diagram
Other Settings 👻 Preview Display	 Comment इस_00000	Finish Cencel

3.4 Login/Logout

The security level can be changed by logging in or out with the screen that is automatically displayed when a screen change occurs as well as by a switch operation.

Location of Settings

Configure the following settings at [Parts] \rightarrow [Switch] \rightarrow [Function].

				Switch			x
Style	Function Security		-	Display All			
Char. Prop.	Log In Log Out						
Output Device	Explanation	e the login screen ree	interned in 1994	iu- Siu1			
Function	useu for displayin	ig trie iugiri screen reg	gistered in (3e)	ounty setting].	 		
4							
Detail							
Other Settings 👻							

Item	Description
Function	Log In Display the login screen registered at [System Setting] \rightarrow [Other] \rightarrow [Security Setting].
	Log Out Change the security level to zero (0).



The screen does not change after logging out. When logging out on a low security level screen or using a switch, use in conjunction with the SET_SCRN macro (for screen number change) to change the screen when a user logs out.

3.5 System Device Memory (\$s)

The following system device memory are associated with the security function.

Device Memory	Description	
\$s1360	Stores the current security level (0 to 15) specified when an operator logs into the system.	
\$s1361		
\$s1362	Stores the user ID of the operator who is currently logged into the system.	
\$s1363	Stores the user 10 of the operator who is currently logged into the system.	
\$s1364		

4 Ethernet Communication Function

- 4.1 Preface
- 4.2 TSi Unit IP Address Settings
- 4.3 Screen Program Transfer
- 4.4 PLC Communication
- 4.5 Transferring Data Between TSi Units (Macro)
- 4.6 DLL Communication
- 4.7 MES Interface Function
- 4.8 E-mail Notification
- 4.9 FTP Server
- 4.10 Remote Desktop
- 4.11 Web Server
- 4.12 VNC Server

4.1 Preface

4.1.1 List of Functions

The TSi features the following Ethernet functions.

An IP address for the TSi unit must be configured in order to use the Ethernet functions. Refer to "4.2 TSi Unit IP Address Settings" page 4-2.

Other settings differ depending on the function to be used.

Function -		TS2	060i	TS1100Si	/TS1070Si	TS2060	/TS1070	Refer to
		LAN	CUR-03	LAN	CUR-03	LAN	CUR-03	Keler to
Screen program transfer		0	0					page 4-6
Simulator		0	0					
PLC communication *1	TCP/IP	0	×					TS2060 Connection Manual
	UDP/IP	0	0					TS1000 Smart Connection Manual
Ladder transfer		0	×					"9 Ladder Transfer"
Macro *2	EREAD/EWRITE	0	0					V8 Series Macro Reference Manual
	MES/SEND	0	0					Reference Manual
DLL communication	HKEtn20.dll *3	0	0	0	×	×	×	DLL Function Specifications
	VCFAcs.dll	0	0					specifications
FTP server		0	×					page 4-45
E-Mail		0	×					page 4-40
Network camera		0	×					1.2 Network Camera
Remote desktop		0	×					page 4-54
Web server		0	×					page 4-69
VNC server		0	×					page 4-80

*1 For details on selecting TCP/IP and UDP/IP for PLC communication, refer to the TS2060 Connection Manual or the TS1000 Smart Connection Manual.

*2 The network table settings must be configured in the screen program settings.

*3 When using the SEND command, the network table settings must be configured in the screen program settings.

4.2 TSi Unit IP Address Settings

An IP address for the TSi unit must be configured in order to use the Ethernet functions. There are two ways to configure the IP address of the TSi unit: setting using the V-SFT editor or setting using Local mode on the unit.

4.2.1 Setting Using the V-SFT Editor

Set the IP address in the screen program.

- 1. Select [System Setting] \rightarrow [Ethernet Communication] \rightarrow [Local Port Address]. The [IP Address Setting] window is displayed.
- 2. Select the [Set IP] checkbox and configure each setting.

Unit Communication Un	it	
📝 Set IP		
📰 Select IP Address f	rom Network Ta	able No. 0 🔺
IP Address 0	. 0 . 0	. 0
Default Gateway	0.	0.0.0
🔲 Subnet Mask	0.	0.0.0
Port No.	10000	
Send Timeout	15	*sec
Retrials	3	
Device Protect		Memory Card Device

Item	Description
Select IP Address from Network Table	This setting is available when the IP address of the TSi unit has been registered in the network table. Select a network table number from 0 to 99 to set the IP address.
IP Address *	Set the IP address for the TSi unit.
Default Gateway *	Set the default gateway.
Subnet Mask [*]	Set the subnet mask. When this checkbox is not selected, the subnet mask is automatically assigned based on the first byte of the IP address. When the IP address is "172.16.200.185", "255.255.0.0" is set. When IP address is "192.168.1.185", "255.255.255.0" is set.
Port No. *	Set a port number (1024 to 65535). (except for "8001")
Send Timeout	Set a timeout period for transmitting macro commands EREAD, EWRITE, SEND, MES or Ethernet DLL functions.
Retrials	0 to 255 Set the number of retries to be performed when a timeout occurs.
Device Protect Internal Device Memory Card Device	Select these checkboxes to write-protect the corresponding device memory from PCs or other stations.

* For details on these settings, refer to page 4-4.

3. Click [OK].

- 4. Transfer the screen program to the TSi unit.
- 5. Check the IP address via the [Main Menu] on the unit.

4.2.2 Setting the IP Address via the Main Menu

Set the IP address via the Main Menu.

- 1. Press the [SYSTEM] function switch on the unit to display the MODE menu.
- 2. With the MODE menu displayed, press the [F1] switch. The Main Menu screen is displayed on the unit.



- 3. Press the [Main Menu] switch at the upper left corner of the screen to display the menu.
- 4. Press the [Ethernet] switch to display the [Ethernet] screen.

Main Menu	TS2060i	
RUN	Language	
Comm.Param.	Ethernet Information	
SRAM/Clock	Extension Program Info.	
Storage Transfer	Extended Setting	
I/O Test	Simulator	



5. Press the [Ethernet] switch, press the [EDIT] switch, and then configure each setting.



6. Press the [Setting Finished] switch to confirm the setting. Check the IP address on the [Ethernet Information] screen.



4.2.3 Ethernet Terminology

IP Address

This address is used for recognizing each node on the Ethernet network and must be unique. An IP address is 32-bit data that consists of a network address and a host address, and is classified as A to C depending on the network size.

Class A	0 Network address (7 bits)	Host address (24 bits)			
Class B	1 0 Network a	address (14 bits)	Host address (16 bits)		
Class B	110	Network address (14	1 bits)	Host address (8 bits)	

Notation

Data consisting of 32 bits is divided into four segments in decimal notation and each segment is delimited with a period.

Example: The following class C IP address is represented as "192.128.1.50". 11000000 10000000 00000001 00110010

Unusable IP addresses

- "0" is specified for the first byte, e.g. 0.x.x.x
- "127" is specified for the first byte (which is reserved as the loop back address), e.g. 127.x.x.x
- "224" or more is specified for the first byte (which is reserved for multi-casting or experiments), e.g. 224.x.x.
- The host address consists of only "0" or "255" (broadcast address), e.g. 128.0.255.255, 192.168.1.0

Port No.

Multiple applications run on each node and communications are carried out for each application between the nodes. Consequently, it is necessary to have a means to identify the application that data should be transferred to. The port number works as this identifier. While the range of port numbers is 0 to 65535, the lower port numbers of 0 to 1024 are generally reserved for other uses. When assigning port numbers, use numbers higher than 1024.

TSi port numbers

The following port numbers are used on the TSi unit. When changing any port number, select an unused number from the range of 1024 to 65535.

Port No.	Setting Range	Function	Location of Settings
20	Fixed	FTP server	-
21			
25	Fixed	E-mail notification	-
80	Fixed	Web server	-
502	Fixed	Modbus slave (TCP/IP)	-
1024 - 1025	1024 - 65534	Ladder transfer via Ethernet	$[System Setting] \rightarrow [Hardware Setting] \rightarrow [Ladder Transfer]$
1969	1024 - 65535	Network camera (BANNER)	-
5900	Fixed	VNC server	-
8001	Fixed	Screen program transfer *1	Screen program transfer *1
8020	Fixed	Simulator (Ethernet)	-
8050	1024 - 65535	Remote desktop window display	[System Setting] \rightarrow [Other] \rightarrow [Remote Desktop Table Setting] \rightarrow [Local Port No.]
10000	000 1024 - 65535 Ethernet macros EREAD, EWRITE, MES		Set in the editor "Setting Using the V-SFT Editor" page 4-2
		Ethernet DLL functions HKEtn20.DLL VCFAcs.DLL	Set on the unit "Setting the IP Address via the Main Menu" page 4-3
10001 - 10008	1024 - 65535	8-way communication	[System Setting] \rightarrow [Hardware Setting] \rightarrow [Communication Setting] \rightarrow [Port No.]
10021 - 10028	1024 - 65535	8-way communication	$\begin{array}{l} \mbox{MITSUBISHI ELECTRIC L series (built-in Ethernet) connections only} \\ \mbox{A port number that is 20 higher than the port number set at [System Setting] \rightarrow [Hardware Setting] \rightarrow [PLC Properties] \rightarrow [Communication Setting] \rightarrow [Port No.] is secured automatically. \end{array}$

Port No.	Setting Range	Function	Location of Settings
50000 - 50002	1024 - 65535	Network camera (AXIS/Panasonic)	-
64000	1024 - 65535	Multi-link2 (Ethernet), 1:n multi-link2 (Ethernet)	[System Setting] \rightarrow [Hardware Setting] \rightarrow [Multi-link2 (Ethernet)]

*1 When transferring screen programs over the Internet, specify the router port number in the [Transfer] window of the V-SFT software.

Default Gateway

A gateway and a router are used for communication between different networks. The IP address of the gateway (router) should be set to communicate with the node(s) on other networks.

Subnet Mask

A subnet mask is used for dividing one network address into multiple networks (subnets). A subnet is assigned by specifying a part of the host address in the IP address as the subnet address.

Class B	10 Netwo	rk address (14 bits)	Host addre	ss (16 bits)
Subnet Mask	25	5. 255.	255.	0
Subhet Mask	11111111	11111111	11111111	00000000
	Netwo	'k address	Subnet address	Host address

Unusable subnet masks

- When all bits are set to "0", e.g. 0.0.0.0
- When all bits are set to "1", e.g. 255.255.255.255

4.3 Screen Program Transfer

Screen programs can be uploaded and downloaded using Ethernet communication.



4.3.1 Transfer Procedure

Downloading (PC \rightarrow TSi)

1. Click [Transfer] \rightarrow [Download]. The [Transfer] menu is displayed.



- 2. Select [Screen Data] for [Transfer Data].
- 3. Check the [Communication Port] setting.
 - If Ethernet is set and the IP address is correct, proceed to the next step.
 - If [Serial Port] or [USB] is set, click the [Communication Setting] button and select [Ethernet] under [Communication Port].

Transfer	Communication Setting	×
Transfer Data Screen Data Communication Port Ethemet 10.91.130.235 Use Simulator PC > Up-date of System Cancel	Communication Port Serial Port USB Modem OK Cancel	Option

4. Click [PC \rightarrow] to start the transfer.

4.4 PLC Communication

• High-speed communication with the Ethernet port of the PLC can be performed at 100 Mbps or 10 Mbps.



• The TSi unit can open up to eight ports for communication, which means that the unit can simultaneously communicate with up to eight types of PLCs.



• When multiple PLCs of the same model are connected, a single port on the TSi unit can be used to perform 1:n communication with these PLCs.



- For details on PLC communication, refer to the TS2060 Connection Manual or the TS1000 Smart Connection Manual.
- For details on LAN ports available with the TSi unit, refer to "4.1.1 List of Functions" page 4-1.

4.5 Transferring Data Between TSi Units (Macro)

 Communication can be performed and data shared between TSi units on the same LAN using the "EREAD" and "EWRITE" macro commands.



For details on macros, refer to the Macro Reference Manual.

• Network table

Register the IP address of the counterpart unit in the [Network Table Edit] window in order to specify the destination using a macro.

 $\label{eq:click} \mbox{Click [System Setting]} \rightarrow \mbox{[Ethernet Communication]} \rightarrow \mbox{[Network Table]}.$

For details on LAN ports available with the TSi unit, refer to "4.1.1 List of Functions" page 4-1.

4.6 DLL Communication

• Ethernet access functions (that support UDP/IP) for executing device memory read and write operations with respect to TSi units from a server and CF card access functions for executing read and write file operations on a storage device are provided.

By creating an application on a server using an environment such as Visual C++ 6.0 and Visual Basic, data can be collected from TSi units and transferred to the server.



- For details on DLL functions, refer to the V Series DLL Function Specifications.
- For details on LAN ports available with the TSi unit, refer to "4.1.1 List of Functions" page 4-1.

4.7 MES Interface Function

4.7.1 Overview

• The TSi supports the MES interface function.

MES: Manufacturing Execution System

MES provides information necessary to optimize production activities (such as quality, yield, time of delivery, and cost) throughout processes from order receipt until product completion. Based on real-time information obtained from the manufacturing floor, MES serves as a bridge linking management and production, for the purpose of improving management in manufacturing.

- The MES interface function enables the TSi to add, search, and delete data on databases. Production control from a PC in the office is made simple by using real-time production information transmitted from the factory to the database.
- The TSi sends commands to V-Server on the PC connected via Ethernet. V-Server sends the commands as SQL statements to ODBC, and ODBC accesses the database.



ODBC: Open DataBase Connectivity

ODBC is the interface between an application (V-Server) and the database.

Because ODBC accommodates the differences in specifications between databases, users only need to create programs based on the ODBC-specified procedure in order to access those databases.



• The TS2060i can be set two IP addresses by using the CUR-03 communication unit so that different networks can be established respectively in the factory and the office. System configuration is therefore made simple in the existing facilities.



• Separate management through multiple V-Servers is enabled.



Factory

4.7.2 System Configuration

System configuration that includes the MES interface function is shown below. This section describes the settings required on the TSi unit and PC.



Required Settings

TSi

Configure the required settings for the TSi in the screen program.

- 1. Network table editing (page 4-12)
- 2. IP address settings for the TSi unit (page 4-2)
- 3. MES setting (page 4-13)
- 4. Macro programming (page 4-16)

Server PC

- 1. V-Server installation (page 4-22)
- 2. Database installation and table creation (page 4-23)
- 3. ODBC settings (page 4-35)

4.7.3 TSi Unit Settings

Network Table Editing

Register the IP address and port number of the PC installed with V-Server in the network table.

1. Click [System Setting] \rightarrow [Ethernet Communication] \rightarrow [Network Table]. The [Network Table Edit] window is displayed.

	Screen [0] Ed	it ()	Network Table Edit	×				-
No.	Port Name	IP Address	Send Timeout	Port No.	Retrials	Internal Device Wri	Memory Card Device	-
0								
1								=
2								
3								
4								
5								
6								
7								
8								
9								
10								
11								

2. Double-click a number in the [No.] column to display the [Network Table No. Setting] window and configure the following settings.



Item	Description
Port Name	Set the name of the PC.
IP Address	Set the IP address of the PC.
Port No.	Specify the port number of V-Server. (Default: 8005) * The port number can be checked in V-Server software via [File] → [V-server Detail Setting] → [Port No.].
	Cancel Cancel
Send Timeout Retrials Device Protect Default Gateway Subnet Mask	Setting these items is not required when registering the IP address of the PC.

- 3. Click [OK]. The settings are registered to the network table.
- 4. If multiple PCs are connected, perform the above registration steps for each PC.

MES Settings

Click [System Setting] \rightarrow [Other] \rightarrow [MES Setting]. The [MES Setting] window is displayed.

System Setting	Т	ool Help		ļ	Screen	[0] Edit (MES Settin	g ×									
	-			No (0	÷ *	Сору	Delete			Required No. o	f Word C Header						ndition T
offering Attribute a Setting Setting	Oth	er		Comr	nent						MES WRITE	[0] +	[0]	+	0	+	0	
ommon Setting		Storage Setting(C)										101			101		101	
		Memory Card Setting(M)		Data	source N	Vame					MES READ	[0] +	U	+	[U]	+	[U]	
(MES Setting(E)		Login	Name						MES DEL	[0] +	0	+	0	+	[0]	-
		Operation log Setting(O)	\neg	Pass	word						MES UPDATE	[0] +	[0]	+	0	+	[0]	-
	(Security Setting(S)		Table	Name	-												
	2	Remote Desktop Table Setting(R)		1 dblc	Tranc					Ŧ								
	(Time Display Format Setting(D)		Write	Rea	d Search	condition											

Common settings

lo 🚺 🌩 🖍 Copy	Delete	Required No.	of Word Cour Header W					dition	Total	-)			
Comment		MES WRITE	[0] + [0)] +	0	+	0	-	0 /2	000			
)ata source Name		MES READ	[0] + () +	[0]	+	[0]	=	0 /2	000			
.ogin Name		MES DEL						-	0 /2	000			
Password		MES UPDATE	[0] + [0)] +	• 0	+	[0]	-	0 /2	000			
able Name	A												
able Name Wite Read Search condition	* *												
	Add Change	Delete Impo	nt Exp	port						ر	 		
Write Read Search condition	Add Change Data type		rt Exp Word	port)				Data				
Wite Read Search condition				port)				Data			E	
Wite Read Search condition				port)				Data			E E	

	ltem	Description				
No.		Switch between MES setting numbers (0 to 255).				
Skip Unregister	ed No. ≰	Click this button to skip unregistered numbers when switching between MES setting numbers.				
Сору		Copy data associated with the current MES settings to the specified destination.				
Delete		Delete the current MES settings.				
Comment		Enter a comment describing the MES settings. Maximum of 16 one-byte characters (8 two-byte characters.)				
Data source Na	ime	Specify the data source name of the database. 32 bytes maximum				
Login Name		Specify a login name used for accessing the database. 32 bytes maximum				
Password		Specify a password used for accessing the database. 32 bytes maximum				
Table Name		Specify the name of the table in the database. 128 bytes maximum				
Required No. o Macro Comma	f Word Count for nd	This area shows the number of words used for each macro command based on the current settings. A number of words more than the maximum of 2,000 is highlighted in red. Adjust the number of registrations, length of line names, and number of words so that 2,000 words are not exceeded.				
Write Read Search	Add	Display the [Detailed setting] window. Enter a line name as targeted for writing and the data type in this window. 256 maximum				
condition	Change	Display the [Detailed setting] window. Change the registered settings.				
	Delete	Delete the registered settings.				
	Import	Import a CSV file into the current MES settings.				
	Export	Export the current MES settings into an CSV file.				

[Write] tab window

The [Write] tab window is used for adding data to the database.

	-		
Write Read Max Record		Import Export	
Line name	Data type	Word	Data
Detaile Line Na Devi Interna Data Ty Bytes	ce use	Detailed setting Line Name Device use Data Type Detailed Setting Device Use Detailed Setting Device Use Device Use	Length Vword Cancel
ine Name Device use	Specify the name of the line to v * The line name must not be * The following characters ca Specify the data for writing. 256	gin with a one-byte numeral. nnot be used: ~ - ! , { % } ^ ' 8 bytes maximum	́ k. (/)`space
	With device memory speci Device Memory	fication: Set the device memor	ry address to store the data for writing. Text Processing
	PLC1 - PLC8	Depends on the input	5
	Internal	DEC	$LSB \rightarrow MSB$
	Without device memory sp	pecification: Set a constant or f	fixed string of text.
Data Type	Set the data type of the data for	r writing, data length, and num	nber of bytes.
.ength Bytes	Data type	Length	Bytes
	DEC-	1 words/2 words	-
	CHAR	128 word	256 bytes maximum
	BCD	1 words/2 words	-

[Read] tab window

Configure settings for searching the database.

Max Record 0	Add Change Delete	Import Export		
Line name	Data type	Word	Sort	^
	Detailed setting	×		
	Line Name			
	Data Type DEC- 🔻	Length		
	Bytes 1	1word 2word		
	Sort Non Up	. D		
	Sort 💿 Non 🕥 Up 🤅	, Down		
	ОК	Cancel		

Item			Description					
Max Record	Specify t	he maximum number of r	records to display in the search resu	lts. 65536 maximum				
Line Name	* The	 Specify the line name targeted in searching. 128 bytes maximum * The line name must not begin with a one-byte numeral. * The following characters cannot be used: ~ -!, { % } ^ ' & . (/) `space 						
Data Type Length	Specify t	he data type, data length,	, and number of bytes of the data ta	argeted in searching.				
Bytes		Data type	Length	Bytes				
		DEC-	1 words/2 words	-				
	0	CHAR	128 word	256 bytes maximum				
	E	SCD	1 words/2 words	-				
		LOAT	2 word					

[Search condition] tab window Configure settings for searching the database. This tab is also used to delete data from the database.

Write Read Search Max Record 0		port Export	
Line name	Data type Word		ata 📩
Det	ailed setting	Detailed setting	
	e Name	Line Name	
	arch Condition Equal (=)	Search Condition Equal (=)	•
	Device use	Device use	
	ernal 🔻 0 🚖 \$u 👻 00100 🚔		
Da	ta Type DEC-	Data Type DEC-	Length O 1word
Ву		Bytes 1	v O 2word
	OK Cancel		DK Cancel
Item		Description	
Name	Specify the line name targeted in * The line name must not begin	searching. 128 bytes maximum	
		not be used: ~ - ! , { % } ^ ' & . (/)	`space
ch Condition	Set the search conditions. When s		
	Search condition	R	lemarks
	Equal (=)		
	Not equal (!=)		
	Big (> value)		
	Small (< value)		
	Upper (>= value)		
	Under (<= value)		
	Include character string	Wildcard (%) usable Example: AA%: Text beginning	with AA to be searched
	Update	Extract records that do not ma specified line name. These records are then replace	atch the data for searching from the ed as the data for searching.
ice use	Specify the data targeted for search • With device memory specified	u	lress to store the data for searching
	Device Memory	Input Type	Text Processing
	PLC1 - PLC8	Depends on the input type	of each PLC.
	Internal	DEC	$LSB \rightarrow MSB$
	Without device memory spe	cification: Set a constant or fixed s	tring of text.
a Type gth		, and number of bytes of the data	
S	Data type	Length	Bytes
	DEC-	1 words/2 words	-
	CHAR	128 word	256 bytes maximum
	BCD	1 words/2 words	-
			1

Macros

The MES interface function uses the following five types of macros.

Category	Command Name	Mnemonic	Description	Refer to
		MES CHECK (F1, F2, F3)	V-server start check	page 4-16
		MES WRITE (F1, F2, F3)	Adding data to the database	page 4-17
MES	MES	MES READ (F1, F2, F3)	Searching the database	page 4-18
		MES DEL (F1, F2, F3)	Deleting data from the database	page 4-19
		MES UPDATE (F1, F2, F3)	Updating the database	page 4-20

MES macro command list

MES CHECK (F1, F2, F3)

Function: V-server start check

This macro is used to check whether V-Server at the location specified in table No. [F2] is running. The returned value specified in [F3] is stored in the memory at the return address of [F1].

Device Memory Used

	Internal	PLC1 - 8	Constant
F1	0		
F2	0		0
F3	0		0

O: Setting enabled (indirect designation disabled) ③: Setting enabled (indirect designation enabled)

Range

	Value
FO	MES CHECK
F1	Return address
F2	0 to 99: Network table number
F3	0 to 65535 (-32768 to 32767): Return value

Operation Example

MES CHECK (\$u0000, 10, 1) MES setting No. 1

Network table No. 10 Return address

The above macro checks whether V-Server is running on the PC registered to network table number 10. If V-Server is running, a return value of "1" is stored at the return address of \$u0000.

Supplementary information

- Execute the macro after setting a value other than the returned value at the return address.
- The execution type of the macro can be set using \$s514. For details, refer to page 4-21.
- When a macro command is executed, if "1" (other than "0") is set for \$s514 while V-Server is not running, no response is given from V-Server and the TSi unit will enter the standby state. It is recommended to execute this command when "0" is set for \$s514.
- The result of the macro execution is stored in the device memory address \$s515. For details, refer to page 4-21.
- The returned value will not be placed at the [F1] return address immediately. Monitor the [F1] return address using an event timer macro, etc.
- If an error occurs when writing the result (return value, data retrieved by a search) of accessing database, the result and log data is not output to the TSi unit.

MES WRITE (F1, F2, F3)

Function: Adding data to the database

This macro is used to add the data set on the [Write] tab window under MES setting No. [F3] to the database. The data is added using V-Server at the location specified in table No. [F2]. The result is stored at the [F1] return address.

Device Memory Used

	Internal	PLC1 - 8	Constant
F1	0		
F2	0		0
F3	0		0

O: Setting enabled (indirect designation disabled) ③: Setting enabled (indirect designation enabled)

Range

		Value		
FO	MES WRITE			
F1	Return address	Return value 0: Normal termination -1: Ended in error		
F2	0 to 99: Network table number			
F3	0 to 255: MES setting No.			

Operation Example

MES WRITE (\$u0000, 10, 0) MES setting No. 0 Network table No. 10 Return address

The above macro adds data to the database of the PC specified in network table No. 10. The data to be added depends on the settings made for MES setting No. 0. When the data update is completed normally, a return value of "0" is stored at the return address of \$u0000.

Supplementary information

- The execution type of the macro can be set using \$s514. For details, refer to page 4-21.
- The result of the macro execution is stored in the device memory address \$s515.
 -40: The [Write] tab window setting is not made in the specified MES setting number, or any setting error is found.
 For details on other error numbers, refer to page 4-21.
- The returned value will not be placed at the [F1] return address immediately. Monitor the [F1] return address using an event timer macro, etc.
- The primary key for V-Server must be set to the database table. (page 4-32)
- If an error occurs when writing the result (return value, data retrieved by a search) of accessing database, the result and log data is not output to the TSi unit.

MES READ (F1, F2, F3)

Function: Searching the database

This macro is used to search the line set on the [Read] tab window for MES setting No. [F3]. The search is performed based on the specified search conditions via V-Server at the location specified in table No. [F2]. The result is stored at the [F1] return address.

Device Memory Used

	Internal	PLC1 - 8	Constant
F1	0		
F2	0		0
F3	0		0

O: Setting enabled (indirect designation disabled) ③: Setting enabled (indirect designation enabled)

Range

	Value
FO	MES READ
F1	Return address
F2	0 to 99: Network table number
F3	0 to 255: MES setting No.

Return address

The following data is stored at the addresses starting from the [F1] return address.

Return address	Value
n	Execution result Normally finished: 0 Error: Other than 0
n+1	Number of retrieved records The number of records that match the search conditions is stored. If no records are found, 0 is stored. The maximum number of records is set on the [Read] tab window in the MES settings.
n+2 -	Obtained data 1 The retrieved data is stored in the format specified on the [Read] tab window in the MES settings.
:	Obtained data 2
:	Obtained data 3
:	:
:	Obtained data m (maximum number of records)

Operation Example

MES READ (\$u0	000, 10, 0)
	MES setting No. 0 Network table No. 10 Return address

The above macro searches the database on the PC specified in network table No. 10.

The search is performed according to the settings on the [Read] and [Search condition] tab windows for MES setting No. 0. When the search is completed normally, a return value of "0" and the obtained data are stored at the addresses starting from the return address of \$u0000.

Supplementary information

• The execution type of the macro can be set using \$s514. For details, refer to page 4-21.

- The result of the macro execution is stored in the device memory address \$s515.
- -40: The [Read] tab window setting is not made in the specified MES setting number, or any setting error is found. For details on other error numbers, refer to page 4-21.
- The returned value will not be placed at the [F1] return address immediately. Monitor the [F1] return address using an event timer macro, etc.
- If settings are not configured on the [Search condition] tab window for the specified MES setting number, all records are extracted as the results of the search.
- If an error occurs when writing the result (return value, data retrieved by a search) of accessing database, the result and log data is not output to the TSi unit.

MES DEL (F1, F2, F3)

Function: Deleting records from the database

This macro is used to search the database according to the settings on the [Search condition] tab window for MES setting No. [F3]. The search is performed via V-Server at the location specified in table No. [F2]. The records that match the conditions are deleted. The result is stored at the [F1] return address.

Device Memory Used

	Internal	PLC1 - 8	Constant
F1	0		
F2	0		0
F3	0		0

Range

O: Setting enabled (indirect designation disabled) ③: Setting enabled (indirect designation enabled)

		Value		
FO	MES DEL			
F1	Return address	Return address Return value 0: Normal termination -1: Ended in error		
F2	0 to 99: Network table number			
F3	0 to 255: MES setting No.			

Operation Example

MES DEL	(\$u0000	, 10, 0)	

MES setting No. 0 MES setting No. 10 Metwork table No. 10 Meturn address

The above macro searches the database of the PC specified in network table No. 10 and deletes the retrieved data. The search is performed according to the settings on the [Search condition] tab window for MES setting No. 0. When the data deletion is completed normally, a return value of "0" is stored at the return address of \$u0000.

Supplementary information

- The execution type of the macro can be set using \$s514. For details, refer to page 4-21.
- The result of the macro execution is stored in the device memory address \$s515.
- -40: The [Search condition] tab window setting is not made in the specified MES setting number, or any setting error is found.
- For details on other error numbers, refer to page 4-21.
- If an error occurs when writing the result (return value, data retrieved by a search) of accessing database, the result and log data is not output to the TSi unit.

MES UPDATE (F1, F2, F3)

Function: Updating the database

This macro is used to search the line set on the [Write] tab window for MES setting No. [F3]. The search is performed based on the specified search conditions via V-Server at the location specified in table No. [F2], and then the database is updated. The result is stored at the [F1] return address.

Device Memory Used

	Internal	PLC1 - 8	Constant
F1	0		
F2	0		0
F3	0		0

Range

O: Setting enabled (indirect designation disabled) ③: Setting enabled (indirect designation enabled)

		Va	lue	
FO	MES UPDATE			
F1	Return address		Return value 0: Normal termination -1: Ended in error	
F2	0 to 99: Network table number			
F3	0 to 255: MES setting No.			

Operation Example

MES UPDATE (\$u0000, 10, 0)

MES setting No. 0 Network table No. 10 Return address

The above macro searches the database on the PC specified in network table No. 10 and updates the database. The search is performed according to the settings on the [Write] and [Search condition] tab windows for MES setting No. 0. When the data update is completed normally, a return value of "0" is stored at the return address of \$u0000.

Supplementary information

- The execution type of the macro can be set using \$s514. For details, refer to page 4-21.
- The result of the macro execution is stored in the device memory address \$s515.
- -40: Settings are not configured on the [Write] or [Search condition] tab window for the specified MES setting number, or any setting error is found.

For details on other error numbers, refer to page 4-21.

- The returned value will not be placed at the [F1] return address immediately. Monitor the [F1] return address using an event timer macro, etc.
- This macro command cannot be executed when "Update" is set on the [Search condition] tab window.
- If an error occurs when writing the result (return value, data retrieved by a search) of accessing database, the result and log data is not output to the TSi unit.

System Device Memory (\$s)

Addresses	Description								Remark	s							
\$s512	Selection from two Ethernet ports 0: LAN 1: CUR-03								→ TSi								
\$s514	Macro Wait red MSB 15 12 0 0 System	4 13 0	12 0	11 0 ting (10 0	09 0	08	07	06 0	05	03 0 Wait 0: No 1: Yes	•	01 est —	LSB		→ TSi	
\$s515	Macro Wait red	quest ex	kecuti	on re	sult											TSi \rightarrow	

The system device memory related to MES macros are shown below.

\$s514, 515

Device memory related to MES macros and Ethernet macros (SEND/EREAD/EWRITE). Executed with respect to the port specified with \$s512.

- \$s514: Set whether a macro wait request is on or off.
 - [0]: No wait
 - During the execution of a macro command, the execution of the next macro command takes place before the completion of the current one.
 - Other than [0]: With wait
 During the execution of a macro command, the next macro command is put on hold and is executed after the completion of the current command.
- * In the case of successive accesses to the same port on one single macro sheet, specify a value other than "0" (with wait). If "0" (no wait) is specified, a macro command issued afterward will not be accepted.

• \$s515: Store the macro execution result.

When \$s514 is set to "0", the issue of a macro command is stored. When \$s514 is set to "1", the response returned for the command is stored.

Code	Description	Solution
0	Normal	-
200 - 2000	Communication error	Refer to the TS2060 Hardware Specifications or the TS1000 Smart Hardware Specifications.
-30	Timeout	Check whether an error has occurred on the destination TSi unit.
-31	Number of words for sending exceeded	Use the macro editor to check the number of words for sending.
-32	The specified table is not used.	Check the network table settings.
-33	The send command cannot be used.	Use the macro editor to check the macro command.
-34	The specified table is in use.	Check whether system device memory address \$\$514 is set. If it is not to be set, reduce the number of communications.
-35	Processing impossible due to insufficient memory	Check the memory availability of the counterpart device.
-40	Setting data error	Check that [Write], [Read], and [Search condition] settings are configured for the specified MES setting number. Check that the set data is correct.

4.7.4 V-Server

V-Server

Hakko Electronics V-Server is the software that enables accesses to databases.

Once V-Server is installed on a PC, no additional configuration is needed. The system requirements for V-Server are listed in the table below.

System requirements

Item	Description
PC	Pentium 4, 1 GHz equivalent or higher
OS	Windows 98 / Me / NT Ver.4.0 / 2000 / XP / XP64 Edition / Vista (32 bit, 64 bit) / 7 (32 bit, 64 bit) / 8 (32 bit, 64 bit) / 8.1 (32 bit, 64 bit) / 10 (32 bit, 64 bit) / Server 2008 R2 / Server 2012
Memory	Min. 256 MB
Hard disk	Min. 1 GB of free disk space
Database	SQL Server (Microsoft) MSDE (Microsoft) Oracle (Oracle Corporation)

Installation

- 1. Download the V-Server software to your PC from the Hakko Electronics website at the following URL. http://monitouch.fujielectric.com/site/support-e/download-index-01.html
- 2. Install V-Server on the PC.
- 3. Start V-Server.
- * The message that appears at start-up indicates that V-Server is usable for one hour.
 To use V-Server without this limitation, please apply for a software license and obtain a password. For details, refer to the TELLUS and V-Server Manual.

V-Server		23
<u>ι</u> τ	his application is running under to o you want to set a password?	ial period.
	Yes	No

4.7.5 Database

Types of Databases

The following databases can be used.

- SQL Server: Microsoft
- MSDE: Microsoft
- Oracle: Oracle Corporation

This manual describes an example of configuration using Microsoft SQL Server 2012 Express Edition.

SQL Server 2012 Express Edition

This is a simplified version of SQL Server 2012. This software can be downloaded free of charge from Microsoft's website.

SQL Server 2012 Express Edition

Installation

- 1. Download SQL Server 2012 Express Edition from Microsoft's website.
- 2. Double-click the downloaded executable file.
- 3. The [SQL Server Installation Center] window is displayed. Select [New SQL Server stand-alone installation or add features to an existing installation].



4. The license terms are displayed. Select the [I accept the license terms.] checkbox and click the [Next] button.

髋 SQL Server 2012 Setup	
License Terms To install SQL Server 2012, ye	ou must accept the Microsoft Software License Terms.
License Terms Product Updates Install Setup Files	MICROSOFT SOFTWARE LICENSE TERMS MICROSOFT SQL SERVER 2012 EXPRESS These license terms are an agreement between Microsoft Corporation (or based on where you live, one of its affiliates) and you. Please read them. They apply to the software named above, which includes the media on which you received it, if any. The terms also apply to any Microsoft updates, supplements, internet-based services, and support services
	Copy Print Copy Print Copy Copy Copy Copy Copy Copy Copy Copy Copy

5. The [Product Updates] window is displayed. Proceed by following the instructions.

📆 SQL Server 2012 Setup			
Product Updates	tes to enhance your SQL Server security	/ and performance.	
License Terms Product Updates	☑ Include SQL Server product upd	ates	
Install Setup Files	Name	Size (MB)	More Information
instan secup rites	SQL Server 2012 SP1 GDR Setup	22	KB 2793634
	1 updates (22 MB) found online. The Setup updates (22 MB) will be Read our privacy statement online Learn more about SQL Server produ		Next.
			< <u>B</u> ack <u>N</u> ext > Cancel

6. The [Install Setup Files] window is displayed and installation of setup files starts.

🐮 SQL Server 2012 Setup		
Install Setup Files SQL Server Setup will nov update will also be installe	w be installed. If an update for SQL Server Setup ed.	is found and specified to be included, the
License Terms Product Updates Install Setup Files	Downloading the Setup files: 1 MB of 22	? MB downloaded (3 %)
Insuit Secup Tiles	Task	Status
	Scan for product updates	Completed
	Download Setup files	In Progress
	Extract Setup files	Not started
	Install Setup files	Not started
		< Back Install Cancel

7. The [Feature Selection] window is displayed. Select [Database Engine Services].

SQL Server 2012 Setup		
Select the Express features to i	nstall.	
Setup Support Rules Feature Selection Installation Rules Instance Configuration Disk Space Requirements Server Configuration Database Engine Configuration Error Reporting Installation Configuration Rules Installation Progress Complete	Eeatures: Database Engine Services Solutions Shared Features SQL Client Connectivity SDK Redistributable Features	Feature description: The configuration and operation of each instance feature of a SQL Server instances. sigolated from other SQL Server instances. Prerequisites for selected features: Already installed: Windows PowerShell 2.0 Microsoft .NET Framework 3.5 To be installed from media: Microsoft .NET Framework 4.0 Microsoft Visual Studio 2010 Shell
	Select All Unselect All Shared feature directory: C:\Program Files\Micr	rosoft SQL Server\
	< <u>B</u> ac	ck Next > Cancel Help

8. The [Instance Configuration] window is displayed. Select the [Named instance] radio button and proceed to the next screen.

📸 SQL Server 2012 Setup					- • •
Instance Configuration	ı				
Specify the name and instance	ID for the instance of SQL	Server. Instance	ID becomes part of t	he installation path.	
Setup Support Rules	Default instance				
Feature Selection	Named instance:	SQLExpress)		
Installation Rules					
Disk Space Requirements	Instance <u>I</u> D:	SQLEXPRESS			
Server Configuration Database Engine Configuration	Instance goot directory:	C:\Program Fil	es\Microsoft SQL Sen	/er\	
Error Reporting					
Installation Configuration Rules	SQL Server directory:	C:\Program File	s\Microsoft SQL Serv	er\MSSQL11.SQLEXPR	ESS
Installation Progress Complete	Installed instances:				
	Instance Name	Instance ID	Features	Edition	Version
			< <u>B</u> ack	Next > Can	icel Help

9. The [Server Configuration] window is displayed. Click the [Next] button.

📸 SQL Server 2012 Setup				_ 0 💌
Server Configuration				
Specify the service accounts and	d collation configuration.			
Setup Support Rules	Service Accounts Collation			
Feature Selection Installation Rules	Microsoft recommends that you	use a separate account for each	SQL Server servi	ice.
Instance Configuration	Service	Account Name	Password	Startup Type
Disk Space Requirements	SQL Server Database Engine	NT Service\MSSQL\$SQL		Automatic 💌
Server Configuration	SQL Server Browser	NT AUTHORITY\LOCAL		Disabled 👻
Database Engine Configuration				
Error Reporting				
Installation Configuration Rules				
Installation Progress				
Complete				
		< <u>B</u> ack <u>N</u> ext	> Can	cel Help

10. The [Database Engine Configuration] window is displayed. Select [Mixed Mode] and enter a password.

髋 SQL Server 2012 Setup		- • •
Database Engine Conf Specify Database Engine auth	iguration Intication security mode, administrators and data directories.	
Setup Support Rules Feature Selection Installation Rules Instance Configuration Disk Space Requirements Server Configuration Database Engine Configuration Error Reporting Installation Configuration Rules Installation Progress Complete	Server Configuration Data Directories User Instances FILESTREAM Specify the authentication mode and administrators for the Database E Authentication Mode Windows authentication mode Windows authentication mode Windows authentication mode Mixed Mode (SQL Server authentication and Windows authentication Specify the password for the SQL Server system administrator (sa) acco Enter password: Confirm password: Specify SQL Server administrators FIAKKON test Add Current User Add	n)
	< <u>B</u> ack <u>N</u> ext >	Cancel Help



The password is required when connecting to the database and configuring MES settings in V-SFT. Take care managing your password and do not lose it.

🛃 Connect to Serve	r	🚓 🐂 🖶 🔊 🕫	MES Setting - [No Title.V9
SQL Se	erver 2012	File Home Parts Edit View Screen Setting Tr Edit Model Selection	ransfer System Setting Tool
Server type: Server name:	Database Engine VSER01 \SQLEXPRESS	Hardware Device Ethernet Glo	obal Alarm Logging Recipe Scher ing - Server Server Common Setting
Authentication:	SQL Server Authentication	🖳 Screen [0] Edit () 🙀 MES Setting 🗙	
Login: Password:	sa	No Copy Delete	equired No. of Word Count for Macro Cor Header Write Read S ES WRITE [0] + [0] + 0
Conr	ect Cancel Help Qptions >>	Login Name ME	ES READ [0] + 0 + [0] ES DEL [0] + 0 + 0 ES UPDATE [0] + [0] + 0
		Table Name	

- 11. The [Error Reporting] window is displayed. Click [Next] to start installation.
- 12. The [Complete] window is displayed when installation is finished. Click the [Close] button to exit.

髋 SQL Server 2012 Setup			x
Complete Your SQL Server 2012 installa	ion completed successfully with product upd	ates.	
Setup Support Rules Feature Selection	Information about the Setup operation or	possible next steps:	
Installation Rules	Feature	Status	•
	Oatabase Engine Services	Succeeded	
Instance Configuration	SQL Server Replication	Succeeded	_
Disk Space Requirements	SQL Browser	Succeeded	-
Server Configuration	SQL Writer	Succeeded	
Database Engine Configuration	SQL Client Connectivity	Succeeded	
Error Reporting	SOL Client Connectivity SDK	Succeeded	Ŧ
Installation Configuration Rules			
Installation Progress	Details:		
			_
Complete	been installed. By default, the Help Vi SQL Server, you can use the Help Lib	view and manage the documentation for SQL Server have ever component uses the online library. After installing rary Manager component to download documentation to tion, see <u>Use Microsoft Books Online for SQL Server</u>	* III
	Summary log file has been saved to the fo	llowing location:	
		0\Setup Bootstrap\Log\20140404 191426\Summany izumih-	
		Close Help	

- 13. Restart the PC.
- 14. From the Windows [Start] menu, click [All Programs] → [Microsoft SQL Server 2012] → [Configuration Tools] → [SQL Server Configuration Manager].



15. SQL Server Configuration Manager starts. Check that SQL Server (SQL Express) is running.

🚟 Sql Server Configuration Manager				(- • •
File Action View Help					
🗢 🔿 🙆 😡 🚱					
SQL Server Configuration Manager (Local)	Name	State	Start Mode	Log On As	Process ID
 SQL Server Services SQL Server Network Configuration SQL Native Client 11.0 Configuration 	SQL Server (SQLEXPRESS)	Running	Automatic	NT Service\MSSQL	1960
	SQL Server Agent (SQLEXPRESS)	Stopped	Other (Boot, Syste	NT AUTHORITY\NE	0
	SQL Server Browser	Stopped	Other (Boot, Syste	NT AUTHORITY\LO	0

This completes the installation procedure.

Creating an SQL Server Database

An SQL Server database can be created using SQL Server Management Studio Express.

Microsoft SQL Server Management Studio Express: SSMSE

An easy-to-use, graphical management tool intended for management of SQL Server 2012 Express Edition.

Installation

- 1. Download SQL Server Management Studio Express from Microsoft's website.
- 2. Double-click the downloaded file.
- The [SQL Server Installation Center] window is displayed. Select [New SQL Server stand-alone installation or add features to an existing installation].



- 4. The [Product Updates] window is displayed. Proceed by following the instructions.
- 5. The [Installation Type] window is displayed. Select the [Add features to an existing instance of SQL Server 2012] radio button.

🐮 SQL Server 2012 Setup					
Installation Type					
Perform a new installation or a	dd features to an existi	ng instance of SQL Serve	r 2012.		
Setup Support Rules	Perform a new in:	stallation of SQL Server 2	012		
Installation Type Feature Selection	Select this option if you want to install a new instance of SQL Server or want to install shared components such as SQL Server Management Studio or Integration Services.				
Installation Rules	Add features to a	Add features to an existing instance of SQL Server 2012			
Disk Space Requirements Error Reporting	SQLEXPRESS 🗸				
Installation Configuration Rules Installation Progress	want to add the	if you want to add feat Analysis Services feature e must be the same editi	s to the instance that		
Complete	Installed instances:				
	Instance Name	Instance ID	Features	Edition	Version
	SQLEXPRESS	MSSQL11.SQLEXPR	SQLEngine, SQLEn	Express	11.0.2100.60

6. The [Feature Selection] window is displayed. Select the [Management Tools - Basic] checkbox.

Select the Express features to i	nstall.	
Setup Support Rules Installation Type Feature Selection Installation Rules Disk Space Requirements Error Reporting Installation Configuration Rules	Eeatures: Shared Features Shared Features Stored Features SQL Client Connectivity SDK CoalDB Redistributable Features	Feature description: The configuration and operation of each instance feature of a SQL Server instance is isolated from other SQL Server instances. SQL Server instances can operate side-by-side on the same computer.
Installation Progress Complete		Prerequisites for selected features: Already installed: - Windows PowerShell 2.0 - Microsoft .NET Framework 3.5 To be installed from media: - Microsoft .NET Framework 4.0 (may require - Microsoft .Visual Studio 2010 Shell

7. Click [Next] to start installation.

8. The [Complete] window is displayed when installation is finished. Click the [Close] button to exit.

🐮 SQL Server 2012 Setup		
Complete Your SQL Server 2012 installat	ion completed successfully with produ	ct updates.
Setup Support Rules Installation Type	Information about the Setup opera	tion or possible next steps:
Feature Selection	Feature	Status
Installation Rules	🥝 Management Tools - Basic	Succeeded
Disk Space Requirements		
Error Reporting		
Installation Configuration Rules		
Installation Progress		
Complete		
	Details:	
	been installed. By default, the H SQL Server, you can use the H your local computer. For more in < <u>http://go.microsoft.com/fwlink/</u> Summary log file has been saved to	Ise to view and manage the documentation for SQL Server have lelp Viewer component uses the online library. After installing the Library Manager component to download documentation to information, see Use Microsoft Books Online for SQL Server. 7LinkID=224683>.
		Close Help

9. Restart the PC.

This completes the installation procedure.

Starting SQL server management studio express

1. From the Windows [Start] menu, click [All Programs] → [Microsoft SQL Server 2012] → [SQL Server Management Studio].



2. The [Connect to Server] window is displayed. Enter the required information and click the [Connect] button.

🚽 Connect to Server					
SQL Serve	er 2012				
Server type:	Database Engine 💌				
Server name:	USER01\SQLEXPRESS -				
Authentication:	SQL Server Authentication				
Login:	sa 🗸 🗸				
Password:					
Remember password					
Connect	Cancel Help Options >>				

Item	Description
Server name	Select the server name of the SQL Server.
Authentication	Select "SQL Server Authentication".
Login	Enter a user name. The user name "sa" is entered in this example.
Password	Enter the password.

The password for "sa" was specified on the [Authentication Mode] window displayed during installation of SQL Server 2012 Express Edition	on
(see page 4-26).	

Specify Database Engine auth	hentication security mode, administrators and data directories.				
		3456			
Setup Support Rules	Server Configuration Data Directories User Instances FILESTREAM				
Feature Selection	Specify the authentication mode and administrators for the Database Engine.				
Installation Rules					
Instance Configuration	Authentication Mode				
Disk Space Requirements	O Windows authentication mode				
Server Configuration	Mixed Mode (SQL Server authentication and Windows authentication)				
Database Engine Configuration Error Reporting	Specify the password for the SQL Server system administrator (sa) account.				
Installation Configuration Rules					
Installation Configuration Rules Enter password:					
Complete	Confirm password:				
	Specify SQL Server administrators				
	HAKKO\ test SOL Server admir	istrators			
	have unrestricted	access			
	to the Database E	ngine.			
	Add <u>C</u> urrent User <u>A</u> dd <u>R</u> emove				

3. SQL Server Management Studio Express starts up.

🧏 Microsoft SQL Server Management Studio (Administrator)	
File Edit View Debug Tools Window Help	
1 1 + 2 + 2 2 2 2 New Query 🔓 🤮 🥵 🖇 4 4 1 1 - 2 - 2 - 2 - 2 2 2 2 2 2 2	- 🖓 😤 🗒
Object Explorer • 4 ×	
Connect = 🔢 🔜 = 🝸 🖻 🚜	
🖃 🐻 USER01 \SQLEXPRESS (SQL Server	
😠 🧰 Databases	
H in Security	
🕀 🧰 Server Objects	
🕀 🧰 Replication	
🛪 🚞 Management	

Creating a new database

1. Select [Databases] and click [New Database] on the right-click menu.

e Edit View Deb	ug Tools Window Help			
🗊 • 🕮 • 💕 🗐 🧯	🔰 🔔 New Query 📑 📸 📸 🦂	6 臨臨 ウ・ペ・厚・島 盛 ト	- 🔯	- 🛛 🕾 🚆
oject Explorer	- ₽ ×			
onnect 🕶 🛃 🛃 💷	🝸 🔁 🔏			
🛛 🐻 USER01\SQLE	(PRESS (SQL Server			
⊕ Databas ⊕ Databas ⊕ Databas Security	New Database			
	Attach			
🗄 🧾 Kepiicati 🗄 🚞 Manage	Restore Database			
	Restore Files and Filegroups			
	Deploy Data-tier Application			
	Import Data-tier Application			
	Start PowerShell			
	Reports +			
	Refresh			

2. The [New Database] window is displayed. Specify a database name and click the [OK] button.

📙 New Database								
Select a page	🛒 Script 👻 🚺 Help							
General Options								
Filegroups	Database <u>n</u> ame:		VSTEST					
	Owner;		<default></default>					
	-							
	✓ Use full-text indexing							
	Database files:							
	Logical Name File Type		Filegroup Initial Size (MB		Autogrowth / Maxsize			
	VSTEST	Rows	PRIMARY	3	By 1 MB, Unlimited			
	VSTEST_log	Log	Not Applicable	1	By 10 percent, Unlimited			
Connection								
Server:								
IZUMIH-ENG\SQLEXPRESS								
Connection: sa								
View connection properties								
Progress								
Ready	•				Þ			
We and				Add	Remove			
					OK Cancel			
					Cancer			

3. A new database is created.

🧏 Microsoft SQL Server Management Studio (Adr	ninistrator)			
File Edit View Debug Tools Window H	lelp			
🗄 📩 🔹 🗉 👻 💭 🕥 🔔 New Query 📑		*	- 2	• 💀 🚰 🤤
Image: Second	3 3 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2		- Ø	• 12 B
Creating a new table

1. Start SQL Server Management Studio Express.

Microsoft SQL Server Management Studio (A File Edit View Debug Tools Window			
	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	- 100	- 🛛 🕾 🚆
Object Explorer Image: Connect To the second seco			

2. Select the database created in the previous section and click [New Table] on the right-click menu.



3. The table creation screen is displayed. Create a table by registering a line name and data type.

le Edit View Project Debug Table De → ··································	-			*	- 12		• 🤜 🕾
bject Explorer 🛛 👻 🕂 🗙	USER01 \SQLEXES	T - dbo.Table_1* 🗙			👻 Pr	operties	→ ‡
Connect 🕶 💱 🚉 💷 🍸 🛃 😹	Column Nam	e Data Type	Allow Nulls		Π	bl] dbo.Table_1	
USER01\SQLEXPRESS (SQL Server	VsPrimaryKey	nchar(10)				1 2↓ 🖂	
🖃 🚞 Databases	Date	varchar(26)				(Identity)	
System Databases VSTEST	Time	varchar(10)				(Name)	Table_1
	Name	varchar(10)	V			Database Name	VSTEST
🗉 🚞 Tables	ОК	smallint				Description	
Views	NG	smallint				Schema Server Name	dbo
🕀 🧰 Synonyms						Table Designer	izumih-eng\sqlexpr
🗉 🚞 Programmability 🗉 🚞 Service Broker						Identity Column	
🗑 🧫 Storage						Indexable	Yes
🗉 🚞 Security						Lock Escalation	Table
🗉 🚞 Security					Þ	Regular Data Spa	PRIMARY
E Server Objects						Replicated	No
😠 🧰 Replication 😠 🚞 Management						Row GUID Colum Text/Image Filegr	

• Always set the primary key for V-Server for a database table to which data will be added.

Line Name	Data Type	Length	Allow Nulls	Primary Key
VsPrimaryKey	varchar	26 bytes or more	No	0

• The following data types can be used with the MES interface function. These correspond to the data types in the MES settings in V-SFT.

	Databa	V-SFT: MI	ES settings		
Line Name	Data Type	Length	Allow Nulls	Data type	Length
(Arbitrary)	smallint	1 word	Permitted	DEC-	1 word
(Arbitrary)	int	2 word	Permitted	BCD	2 word
(Arbitrary)	Float	2 word	Permitted	FLOAT	2 word
(Arbitrary)	varchar	Arbitrary	Permitted	CHAR	256 bytes maximum

4. When the table settings are complete, close the table. The confirmation dialog box is displayed. Click the [Yes] button.



5. Enter a name and click the [OK] button.

OK Cancel
0

6. The table is created.



Opening a table

The data saved in the database can be checked according to the following procedure.

1. Select a table and click [Edit Top 200 Rows] on the right-click menu.



2. The table is opened. The line name registered when the table was created is displayed. Data is saved in each "NULL" field.



4.7.6 Data Source (ODBC) Settings

V-Server accesses the database via a data source (ODBC). Data source settings need to be configured to allow V-Server access to the database. This manual describes an example of configuration using Microsoft SQL Server 2012 Express Edition.

ODBC: Open DataBase Connectivity

ODBC is the interface between an application (V-Server) and the database.

Because ODBC accommodates the differences in specifications between databases, users only need to create programs based on the ODBC-specified procedure in order to access those databases.



- 1. From the Windows [Start] menu, click [Control Panel] to display the Control Panel.
- 2. Click [Administrative Tools].

Command Prompt		Control Panel + All Con	ntrol Panel Items 🕨	
Getting Started	USER01	Adjust your computer's settings		
Connect to a Projector	Documents Pictures	🏲 Action Center	Administrative Tools	AutoPlay
Calculator	Music	Q Color Management	Credential Manager	Pate and Time
Sticky Notes	Music	Desktop Gadgets	🚔 Device Manager	lovices and Printers
Succes Succes	Computer	Ease of Access Center	F Folder Options	K Fonts
Snipping Tool	Control Panel	neGroup	🔒 Indexing Options	🐑 Internet Options
Adobe Reader 9	Control Panel	Location and Other Sensors	Ø Mouse	🚆 Network and Sharing Cent
Adoberteder	Devices and Printers	Performance Information and Tools	Personalization	📰 Phone and Modem
SQL Server Management Studio	Default Programs	Programs and Features	P Recovery	🔗 Region and Language
Import and Export Data (32-bit)		🛒 Sound	Speech Recognition	🔞 Sync Center
	Help and Support	🛄 Taskbar and Start Menu	🖪 Troubleshooting	🍇 User Accounts
All Programs		Windows Defender	🔗 Windows Firewall	Windows Update
Search programs and files	Shut down 🕨			
) (2) 😭 🐧	🧭 🖳 🔼			

3. The [Administrative Tools] window is displayed. Double-click [Data Sources (ODBC)].

Organize 🔻 Burn					:==	•	
🚖 Favorites	Name	Date modified	Туре	Size			
🧱 Desktop	Component Services	7/13/2009 9:46 PM	Shortcut	2 KB			
퉳 Downloads	🔝 Computer Management	7/13/2009 9:41 PM	Shortcut	2 KB			
Recent Places	Data Sources (ODBC)	7/13/2009 9:41 PM	Shortcut	2 KB			
	Event Viewer	7/13/2009 9:42 PM	Shortcut	2 KB			
🧊 Libraries	😥 iSCSI Initiator	7/13/2009 9:41 PM	Shortcut	2 KB			
Documents	🛃 Local Security Policy	11/7/2013 9:59 AM	Shortcut	2 KB			
J Music	Performance Monitor	7/13/2009 9:41 PM	Shortcut	2 KB			
E Pictures	🗃 Print Management	11/7/2013 9:59 AM	Shortcut	2 KB			
😸 Videos	🙈 Services	7/13/2009 9:41 PM	Shortcut	2 KB			
	🔝 System Configuration	7/13/2009 9:41 PM	Shortcut	2 KB			
👰 Computer	🔝 Task Scheduler	7/13/2009 9:42 PM	Shortcut	2 KB			
🚢 Local Disk (C:)	🔗 Windows Firewall with Advanced Security	7/13/2009 9:41 PM	Shortcut	2 KB			
👝 Local Disk (D:)	減 Windows Memory Diagnostic	7/13/2009 9:41 PM	Shortcut	2 KB			
👝 Local Disk (E:)	📷 Windows PowerShell Modules	7/13/2009 9:52 PM	Shortcut	3 KB			
🚽 技術課 (\\amsfs\share\課)							
🚽 public (\\amsfs\share\課\ト							
🖵 protected (\\amsfs\share\							
🗣 Network							



For 64-bit versions of Windows XP/Vista/7/8/8.1/10

- The 32-bit version of ODBC must be used because V-Server is a 32-bit application.
- 1. From the Windows [Start] menu, click [Computer], double-click [Local Disk (C:)] → [Windows] → [SysWOW64].
- 2. Double-click the "odbcad32" application. The 32-bit version of ODBC starts up.
- 3. Press the [Ctrl] + [Shift] + [Esc] keys together to start Windows Task Manager and check which version of ODBC is running.

On the [Processes] tab, the 32-bit version is running if "odbcad32.exe *32" is shown in the list.

4. The [ODBC Data Source Administrator] window is displayed. Select the [System DSN] tab and click the [Add] button.

👼 ODBC [Data Source Administrator
User DSI	System DSN ile DSN Drivers Tracing Connection Pooling About
System [Data Sources:
Name	Driver Add
	Remove
	Configure
	An ODBC System data source stores information about how to connect to the indicated data provider. A System data source is visible to all users on this machine, including NT services.
	OK Cancel Apply Help

5. The [Create New Data Source] window is displayed. Select [SQL Server] and click the [Finish] button.

Create New Data Source	Select a driver for which you want to set up a d	ata source.
	Name	^ ۷
	Microsoft Paradox Treiber (*db) Microsoft Text Driver (*bd; *csv) Microsoft Val-Treiber (*bd; *csv) Microsoft Vaual FoxPro-Treiber Microsoft Vaual FoxPro-Treiber Sct. Server Network Netwo Client 11.0 4 11	6 6 1 1 6 2
	< Back Finish	Cancel

6. The following window is displayed. Configure the required settings and click the [Next] button.



Item	Description
Name	Specify a data source name.
Server	Specify a SQL Server name.

- The data source name is used in the MES settings in V-SFT.
- The SQL Server name can be checked in SQL Server Management Studio Express.

🖳 Screen [0] Edit () 👋 MES Setting 🗙		ell Connect to Server	×
No Delete	Required	SQL Server 2012	
Comment	MES WF		
	MES RE	Server type: Database Engine	
Data source Name	MESINE	Server name: USER01 \SQLEXPRESS	•
Login Name	MES DE	Authentication: SQL Server Authentication	•
Password	MES UP	Login: sa	•
Table Name	* *	Password:	
Write Read Search condition		Remember password	
Max Record 0 Add 1	Change Delete	Connect Cancel Help	Options >>
Line name Data turne			

7. The following window is displayed.

Select the [With SQL Server authentication using a login ID and password entered by the user] radio button and specify a login ID and password.

	Create a New Data Source to SQL Server
	How should SQL Server verify the authentication using the login ID? With Windows NT authentication using the network login ID. With SQL Server authentication using a login ID and password entered by the user. To change the network library used to communicate with SQL Server, click Client Configuration Client Configuration Client Configuration Connect to SQL Server to obtain default settings for the additional configuration options. Login ID: sa Password: Vest Next > Cancel
Item	Description
Login ID	Enter a login ID ("sa" in this example).
Password	Enter the password.

The login ID ("sa") and password were specified on the [Authentication Mode] window displayed during installation of SQL Server 2012 Express Edition (see page 4-26).

8. Click the [Next] button. The following window is displayed.



9. Select the [Change the default database to] checkbox and select a database.

Select the database created using Microsoft SQL Server Management Studio Express (see page 4-31).

10. Click the [Next] button. The following window is displayed.

Create a New Data Sourc	e to SQL Server	×
	Change the language of SQL Server system messages to: English Use strong encryption for data Perform translation for character data Use regional settings when outputting currency, numbers, dates Save long running queries to the log file: C-Ubsers/tzumi/AppDatal_Local/Temp/STATS_LOG Brows C-Ubsers/tzumi/AppDatal_Local/Temp/STATS_LOG Brows	.e
	< Back Finish Cancel Hel	p

11. Click the [Finish] button. The following window is displayed.



12. Click the [Test Data Source] button. When a connection has been successfully established, the following window is displayed.



13. Click [OK]. The previous screen reappears.

14. Click [OK]. The data source is registered.

User DSN	System DSN File DSN Drivers Tracing Connection Poolin	g Abou
System Da	lata Sources:	
Name	Driver	Add
VServer	SQL Server	Remove
		onfigure.
		migure.
	An ODBC System data source stores information about how to c	onnect t
	An ODBC System data source stores information about how to c the indicated data provider. A System data source is visible to a on this machine, including NT services.	onnect to
	the indicated data provider. A System data source is visible to a	onnect to all users

This completes the configuration of settings.

4.8 E-mail Notification

4.8.1 Overview

• E-mail notifications can be sent according to the ON/OFF status of alarm bits. If a problem occurs, you can be notified of the fault even at a remote location.



- SSL/TLS communication is also supported.
- Supported items and ports used

Port	Item	Other
	Alarm tracking Alarm logging Time order alarming	The mail server must reside on the LAN. Not available with CUR-03.

4.8.2 Detailed Settings

To send e-mail notifications, IP address settings on the TSi unit and e-mail settings for registering the mail server and recipients of notification must be configured.

IP Address Settings

For information on IP address settings, refer to "TSi Unit IP Address Settings" page 4-2.

E-mail Settings

[System Setting] \rightarrow [Ethernet Communication] \rightarrow [E-Mail]

Mail Setting							.
E-Mail							
SMTP IP Address	0		0	0		0	Port Setting
Certify Type	SMTR	P-AU	ТΗ	•]		
POP3 IP Address	(0	0		0	
Acount Name							
Password							
Sender's Mail Address	:						
Sender's Name							
Subject							
Receiver's Mail Addre	ss						
							Add
							Change
							Delete
						OK	キャンセル
					_	VN.	

	Item	Description
SMTP IP Addr	ess	Set the network IP address of the mail server.
Port Setting		Set the SMTP port number of the mail server. 0 to 65535 (default: 25) Sending Server (SMTP) Port No. 25: Default DK Cancel Example: Yahoo Corporation's Yahoo e-mail: Port No. 587
		SSL/TLS communication: Port No. 465
Certify Type		Set the authentication method in accordance with the specifications of the mail server.
	No authorization	No authentication is performed.
POP before SMTP*1		 Authentication is performed with the POP3 server. Configure the following settings. POP3 IP Address Account Name (63 one-byte characters or less) Password (63 one-byte characters or less)
	SMTP-AUTH ^{*2} LOGIN PLAIN CRAM-MD5 DIGEST-MD5 ^{*3}	 Authentication is performed with the SMTP server. Configure the following settings. Use SSL/TLS Communication Account Name (63 one-byte characters or less) Password (63 one-byte characters or less)
Sender's Mail	Address	Set the sender's mail address. It is recommended to create a dedicated account for the TSi on the mail server and to set its address here.
Sender's Name Set the sender's name. A name consisting of both one- and two-byte characters i It is displayed in the "Sender" field in an incoming e-mail.		Set the sender's name. A name consisting of both one- and two-byte characters is not valid. It is displayed in the "Sender" field in an incoming e-mail.
Subject		Set the subject. It is displayed in the "Subject" field in an incoming e-mail.

Item		Description
Receiver's Mail A	ddress	8 maximum Register the recipient mail addresses. Register all mail addresses to receive notifications from the TSi unit.
Add Register a new recipient address.		Register a new recipient address.
Change Change a registered address.		Change a registered address.
	Delete	Delete a registered address.

*1 POP before SMTP

POP before SMTP uses POP3 authentication that is performed when e-mail is received. SMTP permits the sending of e-mail from the authenticated IP address for a limited time.

Since authentication is disabled after a specific time has elapsed, authentication with POP3 will be required again.

In the case of authentication with POP3, a password is sent in plain text. POP before SMTP using APOP is also available. APOP allows a password to be sent in encrypted form. Note that the TSi only supports POP3.

*2 SMTP Authentication

Authentication is performed with the SMTP server. SMTP Authentication is classified into several authentication methods. The TSi supports LOGIN, PLAIN, CRAM-MD5, and DIGEST-MD5 methods.

Since the SMTP server automatically performs authentication according to the available method, users are not requested to make configurations.

<Automatic authentication steps>

- 1. Compliant with PLAIN?
- 2. Compliant with LOGIN?
- 3. Compliant with CRAM-MD5?
- 4. Compliant with DIGEST-MD5?
- 5. Authentication failure

About the authentication methods

- PLAIN
- The PLAIN method sends user names and passwords in plain text (not in encrypted form).
- LOGIN

LOGIN is similar to PLAIN but it often sends information, such as USER xxxxx or PASS xxxxxx, separately (as performed with POP3). Because the standard specifications of LOGIN are not established, there are e-mail servers that use LOGIN in their own way. CRAM-MD5

With CRAM-MD5, the server sends an arbitrary character string (a challenge string) to the client. The client then performs a specific computing process called Message Digest 5 (MD5) by using the challenge string and password, and returns the result to the server. The server that receives the result also performs the same process. When both results match each other, the server judges that the client knows the correct password and grants authorization.

- DIGEST-MD5
- DIGEST-MD5, an expanded version of CRAM-MD5, has an enhanced resistance to dictionary attacks and brute force attacks.

*3 Only "auth" mode is supported for "quality protection". It does not support "auth-int" and "auth-conf" modes.

Buffering Area Settings

Set the recipients of e-mail notifications in the buffering area settings window. Recipients of e-mail notifications can be set for each sampling.

This section describes the settings required for sending e-mail notifications. For details on other settings, refer to "8. Alarm" in the TS Reference Manual 1.

1. Display [System Setting] → [Buffering Area Setting] → [Alarm Tracking] → [Basic Settings].

Buffering Area Setting		
Buffering Area Setting No.0 : Alarm Tracking	Add Alarm	Sampling Alarm Tracking 💌
	Add	Basic Settings Data Output Settings Control Device Setting CSV Format Setting Others
	Trend	Monitoring
	Delete	Number of Monitoring Alarms 16 🔄 /4096 ①
		Monitoring Device Specify consecutively Data Length 1-Word
		Message
		Start Message GNo. 0 🖕 /127 No. 0 🛖 /255 Edit
		Display a parameter with the message
		No. Device Message E-Mail
		0 M00000 error1 🖨
		1 M00001 error2 📄 2 M00002 error3 📄
		3 MUUUU3 errorš 🔂
		5 M00005 error6
		6 M00006 error7 🔒
		7 M00007 error8
		8 M00008 error9 -
		9 M00009 error10 📄
		10 M00010 error11
		11 W00011
		Interface Language 🛛 Language 1 : English/Western Europe HK 🔻 Page 1 🔄 /1
		Action to Take When Bit Is ON
		Send e-mail Send to
		Send e-mail
		Detail Settings<<
		Complete

2. Select [Detail Settings], select the [Send e-mail] checkbox under [Action to Take When Bit Is ON], and then select the [Send to.] button to register recipients in the [Receiver's Mail Address] window.

Interface Language Language 1 : English/Western Europe HK Action to Take When Bit Is DN Send e-mail Send to	Receiver's Mail Address	Receiver's Mail Address 2:ccc@test.ne.jp	OK Cancel E-Mail Setting
	4: 5: 6: 7:		Delete

Message Editor

In the [Message Edit] window, register messages corresponding to error bits and select whether or not to send e-mail notifications.

Select the [E-Mail] icons of the messages with which you want to send e-mail notifications.

	💭 Message [0]() [No Title.V8] - Edit	
	File Edit Display		
		🖹 📢 🗭 Font	English
	Language Language 1 : En	iglish/Western Europe HK Gothic 🔹	
	00000 M00000	error1 error2 error3 error4 error6 error7 error7 error8 error10 error12 error13 error14 error16	
	00001 H00001 00002 H00002	error2	
	00002 M00003	error4	
	00004 M00004	error5	
	00005 M00005	error6	
	00006 M00006 00007 M00007	error7	E
E-mail icons	00007 100007	error8	
	00009 M00009	error10	
	00010 M00010	error11	
	00011 M00011	error12	
	00012 M00012 00013 M00013	error13 error14	
	00014 M00014	error15	
	00015 M00015	error16	
	00018		
	Ready		No: 16 Column: 7

* If the display in the [Message Edit] window differs from the above screenshot, click [Display] \rightarrow [Mark] \rightarrow [E-Mail].

4.8.3 System Device Memory (\$s)

\$s			Description
\$s1005			he number (0 to 16) of e-mail messages waiting to be sent is stored. ny more than 16 messages are discarded.
\$s1006	Stores error inform	ation on e-mail messages.	
	Error No.		Cause
	0	Normal	-
	1	E-mail address error	Incorrect recipient mail address
	6	Network not connected	Incorrect SMTP/POP3 server IP address SMTP server refusal Incorrect port number Incorrect SSL/TLS settings Incorrect account name/password
	50	SMTP transmission error	Authentication method error Incorrect sender's mail address Connection lost

Information on sent e-mail messages is output to system device memory (\$s).

4.9 FTP Server

4.9.1 Overview

The TSi can serve as an FTP server.

An FTP client tool installed on the PC can be used to access a TSi unit over Ethernet and perform reading and writing data on a storage device inserted into the TSi.

A standard FTP tool included with Windows is available for reading, writing, and editing files on a storage device without the need for installing any special tool.



Applicable Models	Port	Other
TS2060i TS1100Si TS1070Si	LAN	Storage Device

4.9.2 Specifications

Functional Capabilities

Item	Specifications	Location of Settings
Protocol	TCP/IP (Not available with CUR-03)	-
User Name	1 to 12 one-byte alphanumeric characters (case-sensitive)	Editor
Password	1 to 8 one-byte alphanumeric characters (case-sensitive)	Editor
Port number	20, 21	(Fixed)
No. of clients *1	Maximum of 3 clients	-
Input supervisory time	1 to 60 minutes (default: 15 minutes) *2	Editor
File readout size	Unlimited (within the storage capacity)	-
File name	One-byte alphanumeric characters only	-
Requirement	Only operable in RUN mode (not operable in local mode)	-

*1 Clients (FTP clients)

This manual defines a client or FTP client as a PC that transmits commands for reading/writing data to an FTP server. A maximum of three client PCs can access a TSi unit.



*2 If no command is received from the FTP client within the time period specified for [Input Supervisory Period], the TSi unit automatically disconnects the client.

Compatible FTP Client Tools

Tools and Functions	Computer OS/Monitouch Series			
Command Prompt (included with Windows as standard)	Windows XP SP3			
ftp.exe (included with Windows as standard)	Windows 7 Windows 8			
Windows Explorer (included with Windows as standard)				
FFFTP version 1.96b (freeware)				
Data transfer service	V9 Series			

Supported FTP Commands

The following commands can be used with the FTP server on the TSi unit.

Command Name	Function
cd	Changing the current directory
close	Closing the connection
dir	Displaying the file information
ls	Displaying folder and file names
put	Sending a file
get	Retrieving a file
delete	Deleting a file
rename	Renaming a file
pwd	Displaying the current folder name
mkdir	Creating a folder
rmdir	Deleting a folder
quit	Exit the FTP client tool after disconnecting the client.

4.9.3 Detailed Settings

Click [System Setting] \rightarrow [Ethernet Communication] \rightarrow [FTP Server]. The [FTP Server Setting] window is displayed.

FTP Server Setting	
🔽 Use FTP server function	on
User Name	
Password	
Input Supervisory Period	15 💼 min
Write enable	
	OK Cancel

Item	Description
Use FTP server function	Select this checkbox to use the FTP server function. The FTP server function is not available unless this checkbox is selected.
User Name	1 to 12 one-byte alphanumeric characters (case-sensitive)
Password	1 to 8 one-byte alphanumeric characters (case-sensitive)
Input Supervisory Period	1 to 60 minutes (default: 15 minutes) *
Write enable	Select this checkbox to allow the FTP client to write, delete, and edit files. When this checkbox is not selected, only file reading is possible. (Default: unselected)

* If no command is received from the FTP client within the time period specified for [Input Supervisory Period], the TSi unit automatically disconnects the client.

4.9.4 Specifying File Paths

How to specify file paths



- Drive name
 - C: Inserted SD card
 - D: USB-A port (USB flash drive, etc.)

4.9.5 Login

This section explains the login procedure and how to operate the FTP tools. Prepare the TSi unit as instructed below before starting.

- 1. Transfer the screen program with configured FTP server settings to the TSi unit.
- 2. Connect your computer to the TSi unit via Ethernet.
- 3. Insert a storage device into the TSi unit and set the unit to RUN mode.

Explorer (or Internet Explorer)

1. Start [Explorer].



2. Enter the FTP command in the [Address] field.

Enter "ftp://user name:password@TSi IP address" and then press the [Enter] key.



 * When using Explorer or Internet Explorer, specify "ftp://user name:password@TSi IP address".
 User authentication may not be successful if only "ftp://TSi IP address" is entered. 3. The Explorer window is displayed as follows. Login is complete.

🖉 🗸 🕨 The Intern	et • 10.91.130.235 •			✓ 49 Search 10.91	.130.235
Organize 🔻					
☆ Favorites	Name	▼ Size	Туре	Date modified	Date created
Nesktop	🔒 DAT0000		File folder	1/2/2014 12:37 AM	1/2/2014 12:37 AM
鷆 Downloads) EXT0000		File folder	1/6/2014 6:22 AM	1/6/2014 6:22 AM
Recent Places	👪 LOGTEST		File folder	4/1/2014 5:00 PM	4/1/2014 5:00 PM
🔚 Libraries			nts of the store		
Documents		inserte	d into the TSi	series unit	
🌙 Music					
Pictures					
😸 Videos					

4. Explorer allows the contents of the storage device inserted into the TSi unit to be displayed.

Organize 🔻					= • 🔞
🚖 Favorites	Name	Size	Туре	Date modified	Date created
🥅 Desktop	JP00000.JPG	21 KB	JPEG image	11/1/2011 5:00 PM	11/1/2011 5:00 PM
🐌 Downloads	JP00001.JPG	37 KB	JPEG image	11/1/2011 5:00 PM	11/1/2011 5:00 PM
🔛 Recent Places	JP00002.JPG	53 KB	JPEG image	11/1/2011 5:00 PM	11/1/2011 5:00 PM
	E JP00003.JPG	36 KB	JPEG image	11/1/2011 5:00 PM	11/1/2011 5:00 PM
🗃 Libraries	JP00004.JPG	27 KB	JPEG image	11/1/2011 5:00 PM	11/1/2011 5:00 PM
Documents	E JP00005.JPG	34 KB	JPEG image	11/1/2011 5:00 PM	11/1/2011 5:00 PM
J Music	JP00010.JPG	334 KB	JPEG image	12/12/2013 4:00 PM	12/12/2013 4:00 PM
Pictures	JP00011.JPG	271 KB	JPEG image	12/12/2013 4:00 PM	12/12/2013 4:00 PM
🛃 Videos	JP00012.JPG	309 KB	JPEG image	12/12/2013 4:00 PM	12/12/2013 4:00 PM
	JP00013.JPG	255 KB	JPEG image	12/12/2013 4:00 PM	12/12/2013 4:00 PM
🖳 Computer	🔛 JP10000.jpg	151 KB	JPEG image	4/1/2014 5:00 PM	4/1/2014 5:00 PM
🏭 Local Disk (C:)	🔊 JP10001.jpg	174 KB	JPEG image	4/1/2014 5:00 PM	4/1/2014 5:00 PM
👝 Local Disk (D:)	📰 JP10002.jpg	154 KB	JPEG image	4/1/2014 5:00 PM	4/1/2014 5:00 PM
👝 Local Disk (E:)	🔛 JP10003.jpg	134 KB	JPEG image	4/1/2014 5:00 PM	4/1/2014 5:00 PM
🗣 Network					
	4		m		

4.9.6 Log Out

This section explains the log out procedure and how to operate the FTP tools.

Explorer (or Internet Explorer)

To log out when using Explorer, close the Explorer window.

	Click the close button to log out.						
🕽 💭 🗢 🕌 🕨 The Interne	et ▶ 10.91.130.235 ▶ EXTO	0000 🕨 JPEG		✓ ⁴ y Search JPEG			
Organize 🔻					:= • 6		
😭 Favorites	Name	Size	Туре	Date modified	Date created		
🧮 Desktop	🔛 JP00000.JPG	21 KB	JPEG image	11/1/2011 5:00 PM	11/1/2011 5:00 PM		
Downloads	JP00001.JPG	37 KB	JPEG image	11/1/2011 5:00 PM	11/1/2011 5:00 PI		
Recent Places	E JP00002.JPG	53 KB	JPEG image	11/1/2011 5:00 PM	11/1/2011 5:00 Pf		
	E JP00003.JPG	36 KB	JPEG image	11/1/2011 5:00 PM	11/1/2011 5:00 PI		
词 Libraries	E JP00004.JPG	27 KB	JPEG image	11/1/2011 5:00 PM	11/1/2011 5:00 PI		
Documents	E JP00005.JPG	34 KB	JPEG image	11/1/2011 5:00 PM	11/1/2011 5:00 PI		
J Music	📰 JP00010.JPG	334 KB	JPEG image	12/12/2013 4:00 PM	12/12/2013 4:00 F		
E Pictures	🔛 JP00011.JPG	271 KB	JPEG image	12/12/2013 4:00 PM	12/12/2013 4:00 F		
😸 Videos	E JP00012.JPG	309 KB	JPEG image	12/12/2013 4:00 PM	12/12/2013 4:00 F		
	E JP00013.JPG	255 KB	JPEG image	12/12/2013 4:00 PM	12/12/2013 4:00 F		
🖳 Computer	📰 JP10000.jpg	151 KB	JPEG image	4/1/2014 5:00 PM	4/1/2014 5:00 PM		
🏭 Local Disk (C:)	📰 JP10001.jpg	174 KB	JPEG image	4/1/2014 5:00 PM	4/1/2014 5:00 PM		
💼 Local Disk (D:)	📰 JP10002.jpg	154 KB	JPEG image	4/1/2014 5:00 PM	4/1/2014 5:00 PM		
👝 Local Disk (E:)	📰 JP10003.jpg	134 KB	JPEG image	4/1/2014 5:00 PM	4/1/2014 5:00 PM		

4.9.7 Checking the Connection

System Device Memory (\$s)

Addresses		Description							Remarks										
\$s1070	Storag	ge of	FTP i	nforn	natio	n													← TSi
	N	1SB															LSE	3	
		15	14	13	12	11	10	09	08	07	06	05	04	03	02	01	00	T	
		0	0	0	0	0	0	0	0	0	0	0	0	0	0			1	
	System reserved (setting: 0) FTP client 0: Command not being executed 1: Command being executed FTP client 0: Logged off 1: Logged in * If two or more FTP clients log in to the FTP server, the data stored in the system memory is based on the status of all these FTP clients. (Even if only one FTP client is executing a command, bit 1 is set to ON.)																		
\$s1071	Numb	Number of FTP clients that are logged into the server (maximum of 3 clients)							← TSi										
\$s1072	Force	d diso	conne	ectior	n of F	TP co	nnect	ion											← TSi
		MSB															LS	SB	
		15	14	13	12	11	10	09	08	07	06	05	04	03	02	01	00)	
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0			
	Connection to FTP clientSystem reserved (setting: 0) $0 \rightarrow 1$: Forcibly disconnected																		

The following describes the system device memory associated with the FTP server.

Checking the Connection State

Create a lamp to which the internal device memory \$\$1070-00 is assigned, and place it on the screen. A lit lamp indicates that a client is logged in, i.e. a connection is established.



Closing the Connection

Automatic disconnection

If no command is received from the FTP client within the time period specified for [Input Supervisory Period] in the [FTP Server Setting] window (click [System Setting] \rightarrow [Ethernet Communication] \rightarrow [FTP Server]), the TSi unit automatically disconnects the client.

Manual disconnection from the TSi unit

The connection with the FTP client can be forcibly disconnected by resetting (OFF to ON) bit 0 of \$s1072 on the TSi unit.



Disconnection from FTP client

The FTP client is disconnected from the TSi unit when the FTP client logs out. For details, refer to "4.9.6 Log Out" page 4-50.

4.9.8 Restrictions

Number of Simultaneous FTP Client Connections

A maximum of three FTP clients can be connected to one TSi unit at the same time. Note that requests from multiple FTP clients cannot be processed at the same time. They are processed one by one. Therefore, while an FTP client is transferring a large-size file, another client cannot transfer a file and must wait until the current file transfer is completed.

File Property Changes

Changing file properties (such as changing write permissions) is prohibited.

4.9.9 Notes

Notes on FTP Server System Design

- 1. In the case when an FTP client writes a recipe file to the storage device inserted into the TSi unit, the recipe file from the FTP client and the recipe in operation on the TSi unit must be in the same format. In the case when a recipe file is written from a remote location, make sure that the same format is used at the target location in advance.
- Before using an FTP client tool, read the provided documentation to understand the functions and operational procedures, and also conduct a trial operation. The TSi (FTP server) may not support some functions depending on the type of the FTP client tool used.

Notes on File Transfer

- 1. If no command is sent from the FTP client within the time period specified for [Input Supervisory Period] in the [FTP Server Setting] window, the connection between the FTP server and FTP client will be disconnected automatically.
- 2. While the TSi unit is communicating with the FTP client, changing the TSi unit to local mode will disconnect them.
- 3. While the TSi unit is accessing a file, do not allow the FTP client to write to or delete the same file.
- If the same file accessed by the TSi unit is written to or deleted, a malfunction will occur. Deleting a file from the storage device, even when the file is not being accessed by the TSi unit, will cause a file reading error the next time the TSi unit attempts to access the file.

Basically, do not execute the writing and deleting commands with respect to any files relevant to TSi unit operation.

- 4. When a file on the storage device has been overwritten via the FTP server, check that the data in the file is correct. If writing to the file ends in an error, the file will be deleted from the storage device. In the event of such a deletion, repeat writing from the FTP client.
- 5. If the FTP client is down, wait until the time for [Input Supervisory Period] elapses and then retry login.
- 6. While the FTP client is accessing a file on the storage device inserted into the TSi unit, do not turn off power to the TSi unit. Doing so may corrupt data on the storage device.
- If the TSi unit is reset or turned off while connected to an FTP client, the next action that the FTP client takes depends on the specifications of the FTP client tool.
 With this in mind, select an FTP client tool that can detect when an FTP server goes down and can terminate safely in such a case.
- 8. Depending on the type of FTP client tool, there may be a time stamp mismatches between files on the storage device and the PC. If such a mismatch is found, check the configuration of the FTP client tool.

4.10 Remote Desktop

4.10.1 Overview

• The screen of a computer at a remote location can be displayed on the TSi unit. This function serves the purpose of remote monitoring through the TSi unit connected to, for instance, a server (computer) that controls an entire production line or computers that are installed in a clean room where access is limited.

Example: Monitoring a server (computer) in clean room B



• The screen of remote computers can be operated using a mouse and keyboard connected to the TSi unit. This facilitates data entry or referencing of manuals through the TSi unit at worksites where it is difficult to bring a computer with you.

Example: Searching for documents on a computer in the office



Refer to "4.10.5 Window Configuration and Operation" page 4-66

Operating Environment

• Applicable Models

Model	Port	Other Notes
TS2060i TS1100Si TS1070Si	LAN	Not available with CUR-03

• Server (Computer)

Item	Description
OS	Windows 7/8
Protocol	TCP/IP

Required Settings

Server (Computer) Settings

• Installing and Configuring UltraVNC page 4-56

About VNC (Virtual Network Computing)

This software is developed by AT&T Laboratories Cambridge (U.K.) and designed to operate remote computer screens across a network.

TSi Unit Settings

• Registering/Deregistering the License page 4-58

V-SFT Settings

- Remote Desktop Table Settings page 4-59
- Remote Desktop Window Display Procedure Placement of a Display Area to Show Remote Desktop Window page 4-60 Switch to Show/Hide Remote Desktop Window page 4-63 Showing/Hiding Using a Macro Command page 4-64

4.10.2 Server (Computer) Settings

Installing and Configuring UltraVNC

This section describes the settings necessary for remote desktop window display using UltraVNC as an example.

- 1. Access the following URL and download UltraVNC. http://www.uvnc.com/download/index.html
- 2. Execute the downloaded file to start the installation process.



3. Read the license agreement and if you agree to the terms and conditions, select [I accept the agreement] option and click the [Next] button.

🗷 Setup - UltraVNC	
License Agreement Please read the following important information before continuing.	Ċ
Please read the following License Agreement. You must accept the terms of this agreement before continuing with the installation.	
GNU GENERAL PUBLIC LICENSE	*
Version 2, June 1991	
Copyright (C) 1989, 1991 Free Software Foundation, In 59 Temple Place - Suite 330, Boston, MA 02111-1307, U Everyone is permitted to copy and distribute verbat copies of this license document, but changing it is n allowed.	SA im
Dreamhle	-
I do not accept the agreement	
< Back Next >	Cancel

- 4. Check the information displayed in the window and then click the [Next] button.
- 5. Select the location to install UltraVNC using [Select Destination Location] and then click the [Next] button.
- 6. Select [UltraVNC Server] and then click the [Next] button.



- 7. To register UltraVNC to the start menu, specify its location and the name of the program, and then click the [Next] button.
- 8. Select the following checkboxes and then click the [Next] button.

Select Additional Tasks Which additional tasks should be performed?	
Select the additional tasks you would like Setup to perform while installing UltraVNC, then click Next.	
Server configuration:	Select this checkbox to register UltraVNC Server as a Windows service.
Create UltraVNC desktop icons	Select this checkbox to start or restart the UltraVNC service upon completion of UltraVNC installation.

9. Check the information displayed in the [Ready to Install] window and then click the [Install] button.



- 10. Check the information displayed in the window and then click the [Next] button.
- 11. Click the [Finish] button to complete the installation process. The UltraVNC icon is added to the taskbar of your computer.

	Ser 1	Completing the UltraVNC Setup Mission and the stalling UltraVNC on your computer. The application may be launched by selecting the installed icons. Click Finish to exit Setup. ☑ Show latest versions	
	be running on the played if UltraVN	•	o display the remote desktop window. on illuminates orange when a connection with
UltraVNC	running (green)	Connected to the TS	i unit (orange)
	۲	۲	

12. Right-click on the UltraVNC icon on the taskbar to display the right-click menu and select [Admin Properties]. Configure the following settings and click [OK].

1,7,3		
Incoming Connections	When Last Client Disconnec	ts Query on incoming connection
Accept Socket Connections	O Nothing	Display Query Window
Display Number or Ports to use:	Cock Workstation (W2K)	Timeout: 10 seconds
Display N° 0	Contraction Logoff Workstation	Default action: Refuse Accept
O Ports Main: 5900 O Auto	Keyboard & Mouse	Multi viewer connections
Http: 5800	Disable Viewers inputs	 Disconnect all existing connections
Enable JavaViewer (Http Connect)	Disable Local inputs	Keep existing connections
Allow Loopback Connections	Alternate keyboard	Refuse the new connection
LoopbackOnly	method	Refuse all new connection
View-Only Password: Require MS Logon (User/Pass./Dom New MS Logon (supports multipl Configure MS Logon G	e domains)	Enable Blank Monitor on Viewer Request Disable Only Inputs on Blanking Request Enable Alpha-Blending Monitor Blanking Capture Alpha-Blending DisableTrayIcon
File Transfer Tenable	on (for Service only)	Forbid the user to close down WinVNC
DSM Plugin	Log	gging
Use : No Plugin detected	▼ Config.	Log debug infos to the WinVNC.log file

* When connecting from multiple TSi units, select the [Keep existing connections] under [Multi viewer connections].

About [VNC Password]
The password set here must be entered in V-SFT when configuring the remote desktop table (refer to Remote Desktop
Table Settings page 4-59).
Take care managing your password and do not lose it.

4.10.3 TSi Unit Settings

Registering/Deregistering the License

A license must be registered in order to use the remote desktop function. A single license is provided with each TSi unit.



For details on purchasing a "V-RemoteDT" license, contact your local distributor.

Registering a License

- 1. Switch to the Main Menu screen on the TSi unit.
- 2. Press the [Extended Setting] switch on the Main Menu screen. The Extended Setting screen appears.





3. Press the [Remote Desktop Key Code] switch. The Remote Desktop screen appears.



- 4. Enter the key code (8-digit value) using the keypad and then press the [Setting Finished] switch.
- 5. The Main Menu screen reappears when registration is complete.

Deregistering a License

A license can be deregistered from the TSi unit.

- 1. Switch to the Remote Desktop screen. For details on switching to this screen, refer to "Registering a License".
- 2. Press the [Delete] switch and then press the [Execute] switch in the dialog box that appears.

Remote Desktop		Ret	urn
Key Code :			
• - • •	•	••	DO
Would yo	u like t	o delete?	
Execute		Cancel	
		Einist	ned
Registered		Delet	:e

3. The [Delete] switch disappears and [Not registered] appears in its place. The license is no longer registered.

4.10.4 V-SFT Settings

Attempting to transfer a screen program with configured remote desktop settings without registering a license on the TSi unit will display "Warning: 214" on the TSi unit.

Refer to "Registering/Deregistering the License" page 4-58.

Remote Desktop Table Settings

Register the computer (server) for connection.

Click [System Setting] \rightarrow [Other] \rightarrow [Remote Desktop Table Setting] to display the [Remote Desktop Table Setting] window.

	1				 	
No.	Computer Name	IP Address	Port No.	Password		Delete
					=	
1						
0						
1						
2						
3						
4						
5			_			
6				-		
7						
					-	

Item	Description
Local Port No.	Specify the local port number of the TSi unit. This port is used as a sending/receiving port for remote desktop window display. (default: 8050, range: 1024 to 65533)
Computer Name	Specify the name of the server (computer).
IP Address	Specify the IP address of the server (computer).
Port No.	Specify the port number of the server (computer). (UltraVNC default: 5900)
Password	Specify the password. Typing the password shows eight asterisks. (one-byte 254 alphanumerics maximum)
Auto-reduction	Select this checkbox to use the function that zooms out to show the entire computer screen.
PC resolution	When the [Auto-reduction] checkbox is selected, specify the resolution of the computer. (800*600, 1024*768, 1152*864, 1280*1024, 1600*1200, specification (width: 800 to 1600, height: 600 to 1200))

Enter the password set in the [UltraVNC Server Property Page] window on the computer. (Refer to step 12 in "Installing and Configuring UltraVNC" page 4-56.)

Incoming Connections	When Last Client Disconnects	Query on incoming connection
Accept Socket Connections Display Number or Ports to use:	Do Nothing Lock Workstation (W2K) Logoff Workstation	Display Query Window Timeout: 10 seconds
Oisplay N° 0 Ports Main: 5500 Auto Http: 5800 Enable JavaViewer (Http Connect) Alow Loopback Connections LoopbackOnly	Keyboard & Mouse Disable Viewers inputs Disable Local inputs Alternate keyboard method	Default action: Refuse Accep Multi viewer connections Disconnect all existing connection Keep existing connection Refuse the new connection Refuse all new connection
Authentication	Misc.	
VNC Password: View-Only Password: Require MS Logon (User/Pass,/Dom New MS Logon (supports multiple Configure MS Logon Gr	ain) Comains) Com	
View-Only Password: Require MS Logon (User/Pass./Dom New MS Logon (supports multiple	ain) e domains) Coups D	emove Wallpaper for Viewers nable Blank Monitor on Viewer Request Disable Only Inputs on Blanking Reque: Enable Alpha-Blending Monitor Blanking apture Alpha-Blending
View-Only Password:	ain) c domains) c coups n (for Service only) Logg	emove Walkpaper for Viewers nable Blank Monitor on Niewer Request Boable Only Inputs on Blanking Reque Enable Apha-Blending Monitor Blanking apture Apha-Blending isableTrayIcon orbid the user to close down WinVNC –fault Server Screen Scale: 1/ 1

Remote Desktop Window Display Procedure

There are three ways to display a remote desktop window.

- Placement of a Display Area to Show Remote Desktop Window \rightarrow page 4-60
- Switch to Show/Hide Remote Desktop Window \rightarrow page 4-63
- Showing/Hiding Using a Macro Command \rightarrow page 4-64

Placement of a Display Area to Show Remote Desktop Window

A display area can be placed on a screen to display the remote desktop window of a connected server (computer). Click [Parts] \rightarrow [Image Display] \rightarrow [Remote Desktop Display] and place the part.





Remote Desktop Display

• Table selection

·	Remote Desktop Display	x
	Remote Desktop No. 0 /255 Select.	
Table Select	Remote Desktop Table Settings MONITOUCH For No: 8050 Connected PC Settings Computer Name: PC1 IP Address: 10.91.130.36 Port No: \$900 Password: ******** Display Setting:	
Other Settings 💌 Preview Display	Auto-reduction: - PC resolution: - Comment RMT_DSK_00000 Finish Cence	el

Item	Description
Remote Desktop No.	Click the [Select] button to display the [Remote Desktop Table Setting] window. Specify the table number of the server (computer) that has been registered in the [Remote Desktop Table Setting] window.
Remote Desktop Table Settings	This area summarizes the remote desktop table settings.

• Style

Table Select Style Openal Detail Parts on the preview pane can be selected with the mouse. Additional Parts List Ormeet Ormeet Ormeet Ormeet Ormeet Parts on the preview pane can be selected with the mouse. Additional Parts List Ormeet Ormeet Ormeet/Discornect Oshow/hide a scroll bar (S menu). P Reduce Display/100% Display		Remote Desktop Display X
Style Style Detail Connect Parts on the preview pane can be selected with the mouse. Adjust ross from. Select from catalogs. Ornect Ornect/Disconnect Ohow/hole a scroll bar (S menu)		
Detail Remeet for a first for a firs		
Parts on the preview pane can be selected with the mouse. Adjust Position Select from catalogs Additional Parts List Connect Obscornect Connect/Disconnect Connect/Disconnect Connect/Disconnect Connect/Disconnect		
Adjust Position Select from catalogs Additional Parts List Connect Disconnect Connect/Disconnect Select from catalogs	Detail	
Additional Parts List		
☑ Disconnect □Connect/Disconnect ☑ Show/hide a scroll bar (S menu)		
Show/hide a scroll bar (S menu)		
Dither Settings 👻		

	Item	Description
Additional Parts List		Displays a list of remote desktop-related parts. Selected: Displayed on the unit. Unselected: Not displayed on the unit.
	Connect	Connect to the server (computer) and enable display of the remote desktop window.
	Disconnect	Disconnect from the server (computer) and disable display of the remote desktop window.
	Connect/Disconnect	Each press of this switch toggles between connecting to the server (computer) and enabling display of the remote desktop window and disconnecting from the server (computer) and disabling display of the remote desktop window.
	Show/hide the scroll bars (S menu)	Each press of this switch toggles between showing and hiding the scroll bars (S menu). However, this function is disabled when displaying the remote desktop window with auto-reduction.
	Reduce Display/100% Display	Each press of this switch toggles between automatic size reduction and actual size display of the remote desktop window.
Adjust Position		Display the window for adjusting the placement position of each part. The size of parts can also be changed.
Select from catalogs		Set the part design from the catalog.
Parts Design		Set the design and color of the part selected in the [Additional Parts List] or preview pane.
Edit Selected Parts		Set the part selected in the [Additional Parts List] or preview pane.

• Show/Hide

Configure the show/hide settings of the remote desktop display.

 \mathbb{I} For details, refer to the Reference Manual 1.

• Detail



Item		Description
Display Setting		
	Display the PC screen at startup of MONITOUCH	Display the screen of the connected server (computer) when the TSi unit starts up. *1
	Automatic zoom out to display the entire computer screen at initial connection.	Automatically zoom out to display the entire computer screen. ^{*2} This option is only effective for the initial connection. From the second and subsequent connections, the computer screen is displayed at the actual size.
Coordinate	Start_X/Start_Y	
Others	ID (0 - 255)	Set the ID.

*1 When this checkbox is deselected, use a switch to display the remote desktop window.

*2 The corresponding [Auto-reduction] checkbox in the [Remote Desktop Table Setting] window must be selected. For details, refer to "Remote Desktop Table Settings" page 4-59.

Switch to Show/Hide Remote Desktop Window

A switch can be placed on a screen to show or hide the remote desktop window of a connected server (computer) at the specified coordinates.

Set the switch function to [Remote Desktop Show/Hide].

* Function switch setting is disabled.

	Switch	x
Style	Function Remote Desktop Display All Remote Desktop Show/Hide	
Char. Prop.	Deconnect Disconnect Connect/Disconnect Connect/Disconnect Show/hide a scroll back Reduce Display/100K Display	
Output Device	Used for showing/hiding the window of a target server (computer) in/from an area at the specified coordinates.	_
Function	Coordinates Specify with Moure Start × 4 🔅 Start Y 40 🐡	
Detail	Width 310 Image: Beight 201 Image: Beight 201 Remote Desktop Table No. 0 Image: Beight 205 Select 1	
	Auto-reduction on start-up	
Other Settings 👻 Preview Display	Comment S₩ 00004	Finish Cancel

Switch Function/Auxiliary Setting Item		Description
Remote Desktop: Remote Desktop Show/Hide		Each press of this switch toggles between showing and hiding the remote desktop window. $^{^{\!$
	Specify with Mouse	The mouse is used to specify the position where the remote desktop window is displayed.
	Start X	Specify an X coordinate as the start point where the remote desktop window is displayed.
Start Y		Specify a Y coordinate as the start point where the remote desktop window is displayed.
	Width	Specify the width of the area where the remote desktop window is displayed.
	Height	Specify the height of the area where the remote desktop window is displayed.
r		Click [Select] to specify the table number of the server (computer) that has been registered in the [Remote Desktop Table Setting] window.
		Automatically zoom out to display the entire computer screen. *2

*1 Use the REMOTEDT_CTL macro command to show/hide the scroll bars (S menu). For details, refer to "Showing/Hiding Using a Macro Command" page 4-64.

*2 The corresponding [Auto-reduction] checkbox in the [Remote Desktop Table Setting] window must be selected. For details, refer to "Remote Desktop Table Settings" page 4-59.

Showing/Hiding Using a Macro Command

Command list

Category	Mnemonic	Description	Refer to
Remote Desktop	SET_REMOTEDT F0 F1	Show/Hide	page 4-64
Remote Desktop	REMOTEDT_CTL F0 F1 F2	Change the display	page 4-65

• SET_REMOTEDT F0 F1

Function: Showing/hiding the remote desktop window

This macro command is used to show/hide the remote desktop window of the computer (server) set to remote desktop table number [F1], which specified in the [Remote Desktop Table Setting] window, according to the value specified for [F0].

Device memory used

	Internal	PLC 1 to 8	Constant
FO	0		
F1	0		0

O: Setting enabled (indirect designation disabled) ③: Setting enabled (indirect designation enabled)

Range

	Value	Remarks
FO	 0 : Hide 1 : Actual size 2 : Actual size (based on specified coordinates) 3 : Automatically reduced display 4 : Automatically reduced display (based on specified coordinates) 	
F0 + 1	X coordinate as the start point Valid when F0 =	
F0 + 2	Y coordinate as the start point	
F0 + 3	Width	
F0 + 4	Height	
F1	0 - 255: Remote desktop table number	

Operation example

Display in an area based on the specified coordinates (remote desktop table number 10)

\$u00100 = 2 (W) for actual size display based on the		(200, 0)
specified coordinates \$u00101 = 0 (W) for X coordinate as the start point	Start point (0, 0)	
	Remote Desktop Display	
\$u00102 = 0 (W) for Y coordinate as the start point		
\$u00103 = 200 (W) for width		
\$u00104 = 200 (W) for height		
SET_REMOTEDT \$u00100 10	(0, 200)	(200, 200)
		<u> </u>
Remote desktop table number 10		

Supplementary information

- The SET_REMOTEDT macro command cannot be used unless the relevant settings are configured in the [Remote Desktop Table Setting] window. For details on configuration, refer to page 4-59.
- This macro command is not usable as an initial macro.
- The result of macro execution is stored in \$s1063.

Code (DEC)	Description
0	Normal
-1	Execution error

• REMOTEDT_CTL F0 F1 F2

Function: Switching the display in the remote desktop window

This macro command is used to switch the display of the remote desktop window of the computer (server) set to remote desktop table number [F1], which specified in the [Remote Desktop Table Setting] window, according to the value specified for [F0].

Device memory used

	Internal	PLC 1 to 8	Constant
F0	0		
F1	0		0
F2	0		0

O: Setting enabled (indirect designation disabled) ③: Setting enabled (indirect designation enabled)

Range

		Value		
FO	1 : Computer screen rotation	0 : Computer screen reduction 1 : Computer screen rotation 2 : Show/hide scroll bars (S menu)		
F1	0 - 255: Remote desktop tabl	0 - 255: Remote desktop table number		
F2 (F0 = 0) (F0 =		(F0 = 1)	(F0 = 2)	
	0 : Actual size 1 : 1/4 2 : 1/9 3 : 1/16 4 : Auto-reduction	0:0° 1:90° 2:270°	0 : Hide 1 : Always displayed 2 : Automatic *	

* About the automatic setting

Resolution	Scroll bars (S menu)
Computer resolution > TSi unit resolution	Show
Computer resolution = TSi unit resolution	Hide
Computer resolution < TSi unit resolution	Hide

Operation example

Hiding the scroll bars (S menu) (remote desktop table number 10)

REMOTEDT_CTL 2 10 0

Remote desktop table number 10

Supplementary information

- The REMOTEDT_CTL macro command cannot be used unless the relevant settings are configured in the [Remote Desktop Table Setting] window. For details on configuration, refer to page 4-59.
- The scroll bars (S menu) cannot be displayed when the auto-reduction function is used to display the computer screen.
- The result of macro execution is stored in \$s1063.

Code (DEC)	Description	
0	Normal	
-1	Execution error	

4

4.10.5 Window Configuration and Operation

Window Configuration

When a connection is normally established between the TSi unit and the server (computer), the remote desktop window of the server is displayed on the TSi unit. When disconnecting, a [Disconnected] screen is displayed briefly and then disappears.

Example: When the [Auto-reduction] checkbox is not selected



* The scroll bars (S menu) cannot be displayed while the auto-reduction function is used.

Scroll bars

If the resolution of the server (computer) is higher than that of the remote desktop window display area, hidden parts in the area can be displayed by scrolling either horizontally or vertically with the relevant scroll bar.

[S] switch

Pressing this switch shows or hides the [S] menu.

[S] menu

These are special switches for operating the remote desktop window used to perform operations including rotating and reducing the size of the display.

Item	Description	Item	Description
ESC	Esc key entry	\downarrow	\downarrow key entry
SHFT	Shift key entry	Up	Page-up key entry
CTRL	Ctrl key entry	Down	Page-down key entry
ALT	Alt key entry	R/L	OFF: Equivalent to left-clicking the mouse ON: Equivalent to right-clicking the mouse
ENT	Enter key entry	Zin	Window enlargement: $1/16 \rightarrow 1/9 \rightarrow 1/4 \rightarrow 100\%$ (maximum)
←	\leftarrow key entry	Zout	Window reduction: 100% (maximum) \rightarrow 1/4 \rightarrow 1/9 \rightarrow 1/16
\rightarrow	\rightarrow key entry	Key	Not used
↑	↑ key entry	Rot	Window rotation: 90°, 180°, 270°

Operation Method

The remote desktop window can be operated from the TSi unit by directly tapping on the screen and using a USB mouse and USB keyboard.



USB mouse

The left-click button, right-click button, and wheel of a USB mouse are usable.

USB keyboard

The language must be set for the USB keyboard on the Main Menu screen of the TSi unit.

When no USB keyboard is used, the on-screen keyboard can be used instead. To use the standard Windows on-screen keyboard, click the Start menu \rightarrow [All Programs] \rightarrow [Accessories] \rightarrow [Ease of Access] \rightarrow [On-Screen Keyboard] to launch the on-screen keyboard.

Esc -	•	1	0	2 #	3 \$	4 9	⁶ 5	[^] 6	&.	7	* 8	T	9 P	0 -			Bk	sp	Home	PgUp
Tab	q]w		е	r	t	у	lu	Î	i	T	D	p	I ^t i	Pi	T	٦.	Del	End	PgDn
Caps		a	s	d	f	9	,	h	j		k	Τ	ŀ	: 1	·	÷			Insert	Pause
Shift		Z		x	C	V	b	n		m	T	ς.	<u>Þ.</u>	27	T.	S	hift		PrtScn	ScrLk
Ctrl	<u>ت</u> ا	Alt	Г			_	_	_	A	τT	8	Tc	trl	l ←	Î I	T→	٦	Fn	Options	Help

4.10.6 System Memory

The following addresses in the system memory are used to store the data regarding the table number (set in the [Remote Desktop Display Setting] window) of the remote desktop window currently displayed and whether connection with the remote desktop is established.

\$s	Description	Value
1380	Remote desktop window display Start-up status	0 : Hidden (disconnected) 1 : Shown (connected)
1381	Remote desktop window display Connection status	0 or greater: Remote desktop table number –1 : Disconnected –2 : Connection failure

4.10.7 Error

[Disconnected.] Screen

If connection between the TSi unit and a server (computer) fails or is disconnected due to a cable disconnection or an error, the [Disconnected.] screen appears in place of the remote desktop window. Check the cable and server (computer) and attempt reconnection.

Error No.

For details on error numbers that occur during data transfer, refer to the TS2060 Hardware Specifications or the TS1000 Smart Hardware Specifications.
4.10.8 Limitations

License Limitations

- A single license is provided with each TSi unit.
- Take care when managing key codes as they cannot be reissued.

Display Limitations

- Remote desktop window display is only available on screens (screen library) and is unavailable for overlap libraries.
- Multiple remote desktop windows cannot be displayed at the same time. If multiple display areas are concurrently placed and the [Display the PC screen at startup of MONITOUCH] checkbox is selected, the display area placed first takes effect.
- While a remote desktop window is displayed, attempting to bring up another window on the same screen will turn off the initial window and switch to the next window.
- While a remote desktop window is displayed, any change to the server (computer) resolution will forcibly turn off the window.
- When a remote desktop window is hidden, disconnection occurs if the specified remote desktop table number is the same even for a different display method.
 However, the [Disconnect] switch explained in "Placement of a Display Area to Show Remote Desktop Window" page 4-60 does not work to turn off the remote desktop window that was displayed by a switch or the macro command.
- If any part placed behind a remote desktop window is updated, the part will be displayed over the window.
- While a remote desktop window is displayed, any switches placed behind the window do not work. (However, they will work when the remote desktop window is hidden.)
- The display of a remote desktop window is always based on the upper left corner of the server (computer) screen as the start point.
- If a remote desktop window display area shows an image smaller than the area, the margin of the area turns black.
- While a remote desktop window is displayed in a display area, turning it off leaves the area in the color set in the V-SFT.
- When a remote desktop window is displayed by a switch or macro command, tuning it off will clear the window as well as its display area.
- When a remote desktop window is initially displayed, the image is scaled to 100%.
- Once a remote desktop window is turned off, the settings for the [S] menu will return to the defaults.
- If disconnection is performed using a switch or macro, the screen is redrawn. Any displayed overlaps also disappear. (However, overlaps do not disappear if the [Display Overlap during bit ON] checkbox located at [System Setting] → [Unit Setting] → [General Setting] is selected.)
- While a remote desktop window is displayed, switching to the Main Menu screen turns the window off.
- The scroll bars (S menu) cannot be displayed while the screen of a connected server (computer) is displayed using the auto-reduction function.
- The auto-reduction function of the TSi unit can display a range of 800*600 (SVGA) to 1024*768 (XGA).
- During auto-reduction display, if the H/V aspect ratio of the remote desktop display area on the TSi unit is 4:3, the display can be matched to the size of the remote desktop window. (In all other cases, blank parts of the display area appear filled black.)

Other Limitations

- The SET_REMOTEDT macro command for displaying the remote desktop window is not usable as an initial macro.
- When the remote desktop window display function and the touch switch emulation of the RGB display function are used at the same time, a USB mouse cannot be used for the remote desktop window.

4.11 Web Server

4.11.1 Overview

The internal device memory of the TSi unit, device memory of connected equipment (PLC1 to PLC8), and contents of memory cards can be monitored using a web browser on a computer connected on the LAN.



 An SHT file can be created in V-SFT by using a table data display. Users are not required to create a file for monitoring purposes.

V-SFT	Web browser
Screen [3] Edit () ×	
$\begin{array}{c c c c c c c c c c c c c c c c c c c $	D100 20 D110 18 D101 50 D111 22 D102 80 D112 4 D103 500 D113 0 D104 850 D114 0 D105 50114 0 0 D106 850 D112 22 D106 7 D116 8192 D107 10 D117 8214 D108 50 D118 4 D109 999 D119 7

However, this SHT file is a simple file that only shows a table data display. To display titles or allow automatic updates to monitoring, users must make additions to the SHT file.

"Monitoring Table Data Displays" page 4-71

• It is possible to write data to the TSi unit and perform monitoring from a web browser. A CGI function (MemAcs.cgi) embedded in the TSi unit is used for this purpose. In this case however, users must create an HTM file.

	0070.005				
(-) Attp://10.91.130.226/MemAcs.cgi?MEM_A	ACSTYPE=04	E ク Ŧ C 🧉 Access Memo	ry Value	×	
-Memo	ory	Monito	r -		
MEMORY ADDRESS	VALUE	MEMORY ADDRESS	VALUE		
000000100	0	000000105	0		
000000101	0	000000106	0		
000000102	0	000000107	0		
000000103	0	000000108	0		
000000104	0	000000109	0		
	N				

Refer to "Memory Device Access" page 4-73

• Screenshots of screens on the TSi unit can be saved in JPEG format to an SD card. In addition, JPEG data on a storage device can also be viewed in a web browser.

The operational status of machines on a production line can be checked from a separate monitoring room via a TSi unit on the production floor.

"JPEG File Display" page 4-77

Applicable Models

Model	Port	Color	Other Notes
TS2060i TS1100Si TS1070Si	LAN	32K/64K	Not available with CUR-03

4.11.2 Notes

Browser Settings

Be sure to deselect the [Automatically detect settings] and [Use a proxy server for your LAN] checkboxes in the LAN settings of your web browser.

Example: Windows 7

- 1) Start Internet Explorer.
- 2) Click the [Tools] menu and select [Internet Options].
- 3) Click the [Connections] tab.
- 4) Click the [LAN settings] button under [Local Area Network (LAN) settings].
- 5) Deselect the [Use a proxy server for your LAN] checkbox.

Internet Options	? 💌		
General Security Privacy Conten Connections	rograms Advanced		
To set up an Internet connection, dick Setup.	Setup		
Dial-up and Virtual Private Network settings			
	Add		Local Area Network (LAN) Settings
	Add VPN		Automatic configuration Automatic configuration may override manual settings. To ensure t use of manual settings, disable automatic configuration.
Choose Settings if you need to configure a proxy server for a connection.	Settings	N	Automatically detect settings Use automatic configuration script Address http://10.20.1.1:9990/proxy.pac
Local Area Network (LAN) settings LAN Settings do not apply to dial-up connections. Choose Settings above for dial-up settings.	LAN settings		Proxy server Use a proxy server for your LAN (These settings will not apply to dial-up or VPN connections). Address: Port: 80 Advanced Bypass proxy server for local addresses
			OK Cance
ОК Са	ncel Apply		

Files Types Available for Use on Web Servers

When using the web server function, the SD card in the TSi unit can be accessed from a web browser on your computer. The files you can access from the web browser are as follows:

Extension	MIME Type	Description
htm	text/html	HTML document
sht	text/html	SHT file (with SSI)
txt	plain	Text file
gif	image/gif	GIF image
jpg, jpe	image/jpeg	JPEG image

* The filenames of the above file types must be specified within 64 one-byte characters (0 to 9, A to Z) and with extensions three characters in length. Filenames and extensions that do not comply with this convention cannot be accessed from a web browser.

This is one method of embedding dynamic information, such as the current date and time, into HTML documents.

Such embedding is described as <!--#exec cgi="xxx.cgi"-->, <!--#echo var="DATE_LOCAL"-->. Files with SSI are referred to as SHT/SHTM files.

^{*} SSI (Server Side Include)

4.11.3 Monitoring Table Data Displays

The internal device memory of the TSi unit and device memory of PLCs etc. can be monitored using a web browser. An SHT file, which is required for monitoring in a web browser, can be created by using a table data display in V-SFT.

Creating SHT Files

Create an SHT file using the V-SFT.

Procedure

1. Place the table data display on the screen in V-SFT.



- 2. Click on the table data to show the handles. If multiple table data displays are required, create them one by one.
- 3. Right-click and select [Make Browser File].



- 4. The [Make Browser File] window is displayed. Enter a filename.
- * The filename must be within 64 one-byte characters (0 to 9, A to Z). The file cannot be accessed if any other characters are used.
- 5. Two files are created in the "C:\MONITOUCH\V-SFTV6\WebServ" folder where V-SFT is installed.
 - (Filename).sht: File for display in the web browser
 - (Filename).txt: Table data file for table data display

Organize ▼ Include in library ▼ Share with ▼ Burn New folder IIII ▼ IIIII ▼ IIII ▼ IIII ▼ IIII ▼ IIII ▼ IIIII ▼ IIII ▼ IIIII ▼ IIIIII ▼ IIIII ▼ IIIII ▼ IIIIII ▼ IIIII ▼ IIIIII ▼ IIIIII ▼ IIIII ▼ IIIII ▼ IIIIII ▼ IIIII ▼ IIIIII ▼ IIIIIIIII ▼ IIIIIIIIII ▼ IIIIIIIIIIII ▼	🚱 🔵 💌 🐌 🕨 Computer 🕨 Local I	Disk (C:) MONITOUCH V-SFT V6	WebServ 👻	Search WebSer	~	<mark>حک</mark> د م
▲ MONITOUCH Name Date modified Type Size ▷ ▲ LodderComOp □ monitor.sht 5/27/2016 3:48 AM SHT File 1 KB □ ▲ LodderComOp □ monitor.bt 5/27/2016 3:48 AM Text Document 8 KB □ ▲ User □ ↓ V-Server □ √-Ser VS □ -	Organize 👻 Include in library 👻	Share with 🔻 🛛 Burn 🔹 New folde	r		·= • 🗍	0
🕌 TS2060gif 🛛 🗸	 ▷ Common ▷ LadderComOp ▷ ItalderComOp ▷ User ▷ V-Server ▷ V-Ser V5 ▷ V-SFT V6 ▷ Emulator6 ▷ PDF WebServ ▷ Porgram Files ▷ Program Files ▷ Temp 	Name monitor.sht monitor.bt	5/27/2016 3:48 AM	SHT File	1 KB	

- 6. Save the screen program.
 - * An SHT file needs to be used because the table data display monitoring function uses SSI. An HTM file cannot be used.

Saving to a Storage Device

Save the SHT file, which is created in the "C:\MONITOUCH\V-SFTV6\WebServ" folder, to a storage device (SD card or USB flash drive) and then perform monitoring using web browser on a computer. Files can be saved using either Windows Explorer or the storage manager.

When Using the Storage Manager

- 1. Click [File] \rightarrow [Storage Manager] in V-SFT.
- 2. The [Storage Drive Select] dialog is displayed. Select the drive of the storage device. The [Storage Manager] tab window is displayed.
- 3. Click [Write to Storage]. The [Write to storage] window is displayed. Select the screen program.
- Clicking [OK] creates an access folder on the storage device.
 At this point, the SHT file (.sht) and text file (.txt) created in the "C:\MONITOUCH\V-SFTV6\WebServ" folder are stored in
- At this point, the SHT file (.sht) and text file (.txt) created in the "C:\MONITOUCH\V-SFTV6\WebServ" folder are stored in the "\access folder\WEBSERV" folder on the storage device. * In this case, all files stored in the "C:\MONITOUCH\V-SFTV6\WebServ" folder are saved to the storage device. Delete any unnecessary files.
 - s case, all lifes stored in the C.(MONTOUCH(V-SFTVO/Webserv Tolder are saved to the storage device. Delete any unnecessary
 - For details on the storage manager, refer to "5 Storage Device".

When Using Explorer

- 1. Open an Explorer window in Windows.
- 2. Specify the storage device drive.
- 3. Copy the SHT file (.sht) and text file (.txt) created in the "C:\MONITOUCH\V-SFTV6\WebServ" folder to the "\access folder\WEBSERV" folder on the storage device.



Accessing with a Web Browser

Access the TSi unit, in which the storage device is inserted, from a web browser.

- 1. Start a web browser on the computer connected via Ethernet.
- 2. Specify the IP address of the TSi unit and the SHT file as follows. The table data display will appear in the web browser.

http://(IP address)/WEBSERV/(filename).sht



- In the web server function, the access folder is the root folder.
- This section assumes that the HTM file is stored in the WEBSERV folder.

4.11.4 Memory Device Access

A web browser can be used to access (read/write) to any device memory, such as the internal device memory of the TSi unit, PLC device memory, and temperature controller device memory. To achieve this, users must create an HTM (SHT) file with parameters set as shown in the table (page 4-74) to be sent to the TSi unit. Access to the desired device memory from this HTM (SHT) file is made possible by specifying the CGI function (MemAcs.cgi) prepared on the TSi unit.

Device Memory Access Flowchart

The procedure of device memory access is shown below.



CGI Function (MemAcs.cgi)

"MemAcs.cgi" is a CGI function prepared for reading/writing from/to the device memory of a device connected to the TSi unit. The CGI function is executed according to the parameters specified in an SHT file etc.

The CGI function recognizes whether to read or write according to the received parameter values. For reading, it sends a monitor table to the web browser. For writing, it sends its writing result to the web browser.

Device Memory Access Parameter List

The following parameters are required in order to start the CGI function (MemAcs.cgi). Always specify the parameter name and parameter value correctly. MemAcs.cgi cannot recognize incorrect specifications and will not work correctly.

Parameter Name		Description	W	R
MEM_ACSTYPE	Device memory access type	0: Device memory read 1: Device memory write	0	0
MEM_MODEL	Device memory model	The approach to device memory is defined the same as the	0	0
MEM_TYPE	Device memory type	"indirect memory" approach of macros. For details, refer to the Macro Reference Manual.	0	0
MEM_ADDR	Device memory address Top device memory address to be (32-bit address supported)	be accessed		0
MEM_EXP	Expansion code Only set for required models. Othe	rwise, set to "0".	0	0
MEM_TRMNO	PLC station number in case of the r	nulti-drop connection	0	0
MEM_WCNT	Number of words to be accessed	Data length: 1 word = 1 to 128 Data length: 2 words = 1 to 64	0	0
MEM_TBL_LINE	Number of lines in a table		×	0
MEM_TBL_COLMN	Number of columns in a table			0
MEM_UPDT_TIME	Update cycle (unit: second) * No up	pdates when "0" is set.		0
MEM_WR_DATA	Writing data Set the number of words specified	d for [MEM-WCNT] with delimiter "," (comma).		×
MEM_WRTYPE	Writing data type	0: DEC 1: HEX 2: OCT 3: BIN	0	×
MEM_DSPTYPE	Device memory display type	0: DEC 1: DEC (w/ -sign) 2: DEC (with sign +-) 3: HEX 4: OCT 5: BIN		0
MEM_KETA	Digits for displaying the value in device memory	1 to 32		0
MEM_DCPT	Decimal point for the value in device memory	0 to 10	×	0
MEM_DLEN	Device memory data length	0: 1 word 1: 2 words	0	0
MEM_INPUT	Input type	0: DEC 1: BCD	×	0

Example of Device Memory Access

Creating HTM Files

Create an HTM file with which the read/write parameters are set using the radio button menu or combo box, and save the file to the "C:\MONITOUCH\User\WebServ" folder.

<html></html>		1
<body></body>		
<form action="/MemAcs.cgi" method="GB</td><td>ET"></form>		
<dt>Way to Access M</dt>	emory	
<dd> <input <="" td="" type="radio"/><td>NAME="MEM_ACSTYPE" VALUE=0 CHECKED>read </td><td></td></dd>	NAME="MEM_ACSTYPE" VALUE=0 CHECKED>read 	
	NAME="MEM_ACSTYPE" VALUE=1>write	
	/	
<pre> </pre> <pre></pre>	Radio button menu	
<select na<="" size="1" td=""><td>/IE="MEM_MODEL"></td><td></td></select>	/IE="MEM_MODEL">	
	ELCTED>Internal Memory	
<option value="1">F <option value="2">N</option></option>		
<option value="3">T</option>		
	_	
<dt>Memory Address</dt>		
<dd></dd>		
<input s<="" td="" type="text"/> <td>SIZE=6 MAXLENGTH=20 NAME="MEM_ADDR" VALUE=100><bi< td=""><td>K></td></bi<></td>	SIZE=6 MAXLENGTH=20 NAME="MEM_ADDR" VALUE=100> <bi< td=""><td>K></td></bi<>	K>
· ·		
	Key board entry	
: <input name="submitname" type="submi</td><td>t" value="Execute"/>		
<input <="" td="" type="reset"/> <td>VALUE="Clear"></td> <td></td>	VALUE="Clear">	
L)	
	Sending the entered data	
 <a hi<="" td=""><td>REF="./index.htm">Back</td> 	REF="./index.htm">Back	

Saving to a Storage Device

Save the created HTM file to a storage device. For details on saving, refer to page 4-72.

Accessing with a Web Browser

- 1. Start a web browser on your computer and access the storage device inserted into the TSi unit.
 - For details on the access method, refer to page 4-73.
- 2. The created HTM file is displayed.

	191.130.226/WEBSERV/MEMACSW.SHT	P-C @ Memory Wr Server-	 × û ☆
		10ry Write :17 Fri 2002- 7-15 9:50:16	
Setting of Meory	Access		
	Set only when using multi-drop co	nnection)	
0			
Access Memory			
Access Memory Internal Memo	ry 🗸		
Internal Memo	ry 🗸		
	ry 💙		
Internal Memo	ry 🗸		
Internal Memo Memory Type 0:	Memory Type		
Internal Memo Memory Type 0: ~ Access Memory	Memory Type ory 0: Su, 1: Ss, 2: SL, 3: SLD Refer to Hardware		
Internal Memo Memory Type 0: ~ Access Memory Internal Mem	Memory Type ory 0: \$u, 1: \$s, 2: \$L, 3: \$LD Refer to Hardware Specifications		
Internal Memo Memory Type 0: ~ Access Memory Internal Mem PLC Memo Memory Ca	Memory Type ory 0: \$u, 1: \$s, 2: \$L, 3: \$LD ry Refer to Hardware Specifications rd File No.		
Internal Memory Memory Type 0: Access Memory Internal Memory PLC Memory Memory Ca Memory Temp. contr Memory	Memory Type ory 0: Su , 1: Ss , 2: SL , 3: SLD Refer to Hardware Specifications Specifications rd File No. ol Refer To Temperature		
Internal Memo Memory Type C V Access Memory Internal Mem PLC Memory Memory Ca Memory Ca	Memory Type ory 0: Su , 1: Ss , 2: SL , 3: SLD Refer to Hardware Specifications Specifications rd File No. ol Refer To Temperature		

- 3. Set the access device memory parameters in each entry field and press the [Write] button. The TSi unit creates the following HTM file and sends it to the web browser.
 - Device memory access type is "0: Device memory read"

(=) (2) http://10.	91.130.226/MemAcs.cgi?MEM A	CSTYPE=0	E の マ C 🥖 Access Memo	ry Value	×	
	-Memo	ory	Monito			
	MEMORY ADDRESS	VALUE	MEMORY ADDRESS	VALUE		
	000000100	0	000000105	0		
	000000101	0	000000106	0		
	000000102	0	000000107	0		
	000000103	0	000000108	0		
		0	000000109	0		

• Device memory access type is "1: Device memory write"

E http://10.91.130.226/MemAcs.cgi?MEM_ACSTYPE=18 P - C	ሰ 🛠 🏵
Memory Write Finished. The message varies depending on the access result.	^

4.11.5 JPEG File Display

Screenshots of screens displayed on the TSi unit can be saved in JPEG format to the "\access folder\HDCOPY" folder on a storage device. Using the web server function, these JPEG files can be displayed in a web browser.

These files can be displayed with or without using an HTM file. When using an HTM file, users must create the HTM file.

Without Using an HTM File

If not using an HTM file, specify the "folder name/filename" directly from the web browser to display a JPEG file.

Enter text in the following format into the address field of the web browser.

http://(IP address)/ <u>(folder name)</u> /(filename).jpg
HDCOPY JPEG

* In the web server function, the access folder is the root folder.

Example:

IP address: 10.91.130.178 When displaying HD0000.jpg in the "HDCOPY" folder: http://10.91.130.178/HDCOPY/HD0000.jpg	
CO Mttp://10.91.130.178/HDCOPY/HD0000.jpg	<mark>ک □ □</mark>
デモ画面の言語を選んでください。 Select Language to be displayed. 日本語 Japanese English	

Using an HTM File

If using an HTM file, a title can be displayed in addition to the JPEG file. By using the HTM refresh command, periodic updates can also be performed.

Creating HTM Files

Example: Display a screenshot image in the web browser and create an HTM file to be displayed while updating periodically.

٠	CCC.htm

<html> <meta content="5;URL=DDD.htm" http-equiv="refresh"/></html>
Auto update command Update cycle File name to be displayed next
<head><title>JPEG Monitor</title></head>
Page title
<body> <center> <h1>Screen0</h1> Title to be displayed on the top <p> of the screen <image src="/HDCOPY/HD0000.jpg"/> Image display JPEG file directory / filename</p></center></body>

• DDD.htm

<html> <meta <br="" http-equiv="refresh"/>Auto update command</html>		RL=CCC.htm"> File name to be displayed next
<head><title>JPEG Monitor</td><td></title><td></td></head>		
		ed on the top

In the HTM file example shown on the previous page, the JPEG file directory is specified as "../HDCOPY/HD0000.jpg". This file specification method uses a relative path. Another file specification method that can be used is the absolute path.



Saving to a Storage Device

Save the created HTM file to a storage device.

For details on saving, refer to page 4-72.

Accessing with a Web Browser

Start a web browser on your computer and access the storage device inserted into the TSi unit.

Enter text in the following format into the address field of the web browser.

http://(IP address)/WEBSERV/(filename).htm

Example:



HD0000.jpg is displayed initially. HD0001.jpg and HD0000.jpg are then repeatedly displayed in turn for five seconds each.

4.12 VNC Server

4.12.1 Overview

- The TSi supports the VNC server function. This means that the screen of the TSi unit can be monitored and remotely operated with ease from a PC on the network. Settings can also be configured to allow monitoring only.
- The TSi unit to be remotely operated is referred to as the "server" and the PC that performs remote operations is referred to as the "client".
- Simultaneous access from multiple clients is prohibited. All connections are 1:1.

VNC: Virtual Network Computing



VNC client software



- VNC client software (VNC viewer) must be installed on the VNC client.
- The TSi employs password authentication. When a client accesses a TSi unit, a password must be entered. The password is to be registered in the screen program using V-SFT.
- Remote operations on the display of the TSi unit can be performed on all RUN mode, Main Menu, and error screens.
- If a network camera is connected to the TSi unit, the network camera image can also be displayed on the VNC client.

4.12.2 Specifications

TSi Unit (Server)

Item	Description	Remarks
Port used	LAN	Not available with CUR-03.
Port number	5900	Fixed
Number of client connections	1	If the server receives connection requests from multiple clients, the currently connected client takes priority.
Authentication method	Password authentication	
Number of registered users	A maximum of 2 users	Remote operation permitted: 1 user Remote monitoring only: 1 user

Restrictions

- The function is available only when the TSi color setting is 64k or 32k colors.
- The connection between the TSi and VNC client is 1:1.
- If the TSi receives connection requests from multiple VNC clients, the currently connected client takes priority.
- When the screen program is in portrait orientation, the display on the VNC client remains in the landscape orientation without being rotated.
- The following operation cannot be performed on the TSi unit when a VNC client is connected:
 Main Menu screen → [I/O Test] → [Switch Check] → [Adjust]
- When the Main Menu screen is displayed while a VNC client is connected, a light blue rectangle blinks at the bottom right of the screen.

4.12.3 Setting Procedure

 Connect the TSi unit and the VNC client device to the network. For details on VNC client device settings, refer to the relevant device manual.

"4.2 TSi Unit IP Address Settings" page 4-2

- Register VNC server settings to the screen program using V-SFT and transfer the screen program to the TSi unit. Register the [User Name] and [Password] from [System Settings] → [Ethernet Communication] → [VNC Server].
 "4.12.4 V-SFT Settings" page 4-81
- 3. VNC client settings

- Install the VNC viewer software.

"4.12.5 VNC Client Settings/Operations" page 4-82

4. Start the VNC viewer and perform remote monitoring and operation.

"Connecting to the VNC Server" page 4-82

4.12.4 V-SFT Settings

VNC Server Settings

Register the [User Name] and [Password] from [System Setting] \rightarrow [Ethernet Communication] \rightarrow [VNC Server Setting].

/NC Server Setting		— ×
🗸 Use VNC server fu	inction	
🔽 Allow remote op	peration	
User Name		
Password		
🔽 Only remote mo	nitor	
User Name		
Password		
	ок 🛛	Cancel

]	tem	Description
Use VNC server function		Select this checkbox to use the VNC server function.
Allow remote operation		Select this checkbox to register a user who is allowed remote operations.
	User Name	Register a user name. Up to 16 one-byte alphanumeric characters
	Password	Register a password. Up to 8 one-byte alphanumeric characters and symbols
Only remote monitor		Select this checkbox to register a user who is allowed only remote monitoring.
	User Name	Register a user name. Up to 16 one-byte alphanumeric characters
	Password	Register a password. Up to 8 one-byte alphanumeric characters and symbols

4.12.5 VNC Client Settings/Operations

VNC Viewer Software

VNC viewer software must be installed on the VNC client in order to perform remote monitoring and operation of the TSi unit from the VNC client. Install the software in advance.

Software	OS	Remarks
Ultra VNC	Windows 2000 / XP / Server 2003 / Vista / 7 / 8	Free software
Tight VNC	Windows XP (32 bit)	

* For details on the system requirements of each software, visit the software's website. The method for obtaining the software differs depending on the client device. Obtain the software by referencing the specifications of the relevant device.

* Communication may be unstable depending on the OS version of the client, VNC viewer version, and operating environment. Always perform tests in the usage environment.

Connecting to the VNC Server

This section explains connecting to the VNC server from a PC on the network using Ultra VNC as an example.



Ultra VNC

Install Ultra VNC on the PC and connect the TSi unit and PC to the network in advance.

- 1. Start the Ultra VNC application via Windows Start menu \rightarrow [UltraVNC] \rightarrow [UltraVNC Viewer].
- 2. Enter the IP address of the TSi unit into the [VNC Server] field and click [Connect].

UltraVNC Viewer - Win32 1.1.9.6	Connection Options	—
WKC Server: 192.168.0.10 (host:dsplay or host::port) Quick Options © AUTO (Auto select best settings) ULTRA (>2940t(5) - Experimental LAN (> 1Mbt/s) - Max Colors Cancel	Format and Encoding Flatto select best settings Callet Tight @ Full Colors Zibl (+x) 64 Colors Hextile RRE CoRRE 8 Colors	Mouse and Keyboard Figure 13 Buttons (with 2-button click) Swap mouse buttons 2 and 3 Japanese keyboard Track remote cursor locally Let remote server deal with mouse cursor Don't show remote cursor
MEDDLM (128 - 25Kkit/s) - 255 Colors MODEM (19 - 128Kbit/s) - 64 Colors SLOW (19 - 128Kbit/s) - 64 Colors MANUAL (Use options button) View Only Auto Scaling Confirm Exit	Raw Ultra 4 Grey Colors ZYWRLE u2 Black & White U bac CoryNect encoding Use Cache Encoding Use Cache Encoding 5 Dopg (Tight) - Quality: 6	0 Mouse event throttle (milliseconds) Display V Show Buttons Bar ('Toolbar') View only (logy the inocced) Set to 0 when using the forced
Use DSMPlugin No Plugin detected Config Proxy/Repeater 1. 1920 x 1200 @ 0,0 - 32-bit - 59 Hz Save connection settings as default Delete saved settings	Preemptive Updates Mic Share the Server Deconfy on Bel Dasable clipboard transfer Do not display the sponsor advertisement	disconnection function (\$s1681) from the TSi unit.

3. Enter a password on the user authentication screen and click [Log On]. The VNC viewer screen is displayed.

VNC Authentication		
	Password:	



- 4. Operating the VNC viewer screen will change the display on the TSi unit as well.
- * If logged on with the password for [Only remote monitor], remote operations are not allowed. The viewer screen changes to reflect operations performed on the TSi unit.



Keyboard Entry

If remote operations are permitted from the VNC client, the following keyboard entry can be performed in addition to operations on the viewer screen.

• Entry screens: numerical and text entry

4.12.6 System Device Memory (\$s)

The following describes the system device memory associated with the VNC server function.

Address	Description	Remarks
\$s1674	VNC client status	← TSi
	0: Disconnected 1: Connected	
\$s1681	VNC access	\rightarrow TSi
_	0: Permitted Other than 0: Prohibited (forcible disconnection if client is connected)	

MEMO



5 Storage Device

5.1 Overview

5.1.1 Connections

The SD card interface and USB-A port are provided on the TS unit as standard features. Connecting commercially available SD cards and USB flash drives (referred to hereafter as storage devices) enables them to be used for a variety of functions including screen program transfer, saving of logging data, and saving of screenshot images.

Applicable Models

Model	Storage Device	Connection Port
TS2060i	SD card / SDHC card	Built-in SD card socket
	USB flash drive	USB-A
TS2060	Not available	-
TS1100Si TS1070Si TS1070S	USB flash drive	USB-A

• TS2060i (use of storage devices is not available with TS2060)



• TS1100Si / TS1070Si / TS1070



5.1.2 Storage Device Specifications

Supported Storage Devices

The following storage devices can be used.

Туре	Capacity	File System
SD card	Max. 2 GB	FAT, FAT32
SDHC card	4 - 32GB	FAT32
USB flash drive	Max. 32GB	FAT, FAT32

Notes on Handling Storage Devices

- When inserting an SD card into the unit, make sure to insert it in the correct orientation. Failure to do so may damage the SD card or the slot on the unit.
- Only remove a storage device when the Main Menu screen is displayed or after pressing the [Storage Removal] switch.
- Do not turn off power to the unit when a storage device is being accessed. Doing so may destroy data on the SD card.
- Make a backup copy of storage devices at regular intervals.
- If a disk error occurs and data read/write operation is disabled, execute ScanDisk on Windows and try to restore the disk. If the disk cannot be restored, format the storage device. If you format the device, data on the device is completely lost. (For details on scanning the disk or Windows operations, refer to the Windows help information.)
- The number of write cycles for a storage device is limited. Consequently, frequent writing at short intervals may shorten the service life of storage devices. When using a storage device to save trend/alarm data, take the monitoring interval into consideration. Be sure to avoid constantly writing to a storage device with the CYCLE macro command.
- Note that the amount of the data to be written should not exceed the capacity of the storage device. In particular, when using functions to write data from the TS unit to a storage device, such as backing up trend/alarm data, saving screen programs, saving screenshot images, or transferring recipe data, always consider the capacity limit of the storage device. Note that the amount of free space on a storage device can be checked with system device memory.
- If a screen program that uses storage device functions loaded onto the TS unit, be sure to insert the relevant storage device before running the screen program.

5.2 Access Folders

5.2.1 Access Folders

- Access folders are folders which are accessed regularly in RUN mode.
 An access folder is created when a screen program is written using storage manager.
 Access folders are also created automatically when a formatted storage device is connected to the TS unit.
- The access folder name is specified in the screen program.
 Location of setting: [System Setting] → [Other] → [Storage Setting] → [Access Folder Name]

"Storage Device Settings" page 5-4

• If creating access folders with names differing by each screen program, multiple screen programs can be saved in respective folders as long as there is sufficient capacity on the storage device.



5.2.2 Storage Device Settings

Settings including the storage connection target, access folder name, and other storage-related items are configured in the [Storage Setting] window.

 $[System Setting] \rightarrow [Other] \rightarrow [Storage Setting]$



Item	Description
Storage Connection Target	Select the location of the storage device for access in RUN mode. Built-in Socket USB Port
Access Folder Name	Set a different folder name for each screen program. (default: DAT0000) 32 one-byte characters or less (not case-sensitive) ^{*1} If the same folder name already exists, data will be overwritten.
Range of Patterns to be Saved to storage	Store pattern data on the storage device.
Range of Messages to be Saved to storage	Store messages on the storage device.
Range of Screens to be Saved to storage	Store screens on the storage device.
Store Manual Font Setting to storage	Store manual font settings for gothic fonts on the storage device.
Store 3D Parts in storage	Store images for 3D parts on the storage device.
Store Windows Font in storage	Store Windows fonts on the storage device.
Format Buffering Area Automatically	Select this checkbox when storing trend and alarm history data on a storage device. For details, see "7 Trend" and "8 Alarm" in TS Reference Manual 1.
Store HDCOPY Macro in JPEG Format ^{*2}	Enabled when [Edit Model Selection] \rightarrow [Color] is set to 128 colors, 16-tone monochrome, or monochrome. Store screenshot images as JPEG files.
Use Password When Transferring Screen to storage from Display	Password: Maximum of 6 one-byte numeric characters A password can be set for when transferring data from the TS unit to a storage device on the Main Menu \rightarrow Storage Transfer screen. This setting is valid even if no password is set.

*1 These are recognized as uppercase characters. If inputting lowercase characters on the editor screen, they are converted into uppercase characters when [OK] is clicked, and are recognized as uppercase characters on MONITOUCH.

*2 Screenshot images are saved in BIN format if this checkbox is not selected. These files can be converted to BMP files using the storage manager in V-SFT-6.

5.2.3 Folder Configuration

The following table lists the folder names and names of files in each folder.

Access folder (DAT0000)

Folder Name	Description	Filename	Transfer Direction	Refer to
BITMAP	Pattern data	BMP0000.BIN to BMP1023.BIN	$TS \leftarrow storage device$	page 5-12
CARD	Recipe data using the memory manager function	MCMHEAD.BIN MCMxxxx.BIN	$TS \Leftrightarrow storage \ device$	*5
DSP	Screen program	DSP0000.BIN	TS ⇔ storage device	page 5-7
FONT	Gothic fonts and multi-language fonts	xxxxxx.FTD	$TS \leftarrow storage device$	page 5-12
HDCOPY	Screenshot images *1	HD0000.JPG to HD9999.JPG HD000~yy.JPG to HD999~yy.JPG (arbitrary filename).JPG ^{*2}	TS \rightarrow storage device ^{*3}	page 5-17
JPEG	JPEG files	JP00000.JPG to JP32767.JPG (arbitrary filename).JPG ^{*2}	$TS \leftarrow storage device$	page 5-15
MEMO	Memo pad data	MEM0000.BIN to MEM0007.BIN	TS ⇔ storage device	page 5-18
MSG	Message files	MSGxxyyy.BIN MSGxxyyy.TXT	$TS \leftarrow storage device$	page 5-12 page 5-14
OPELOG	Operation log files	OPELOG_hhmmss.BIN	TS ⇔ storage device	page 5-16
RECIPE	Recipe data	REC0000.CSV to REC9999.CSV (arbitrary filename).CSV ^{*2}	TS ⇔ storage device	page 5-16
SAMPLE	Trend sampling Data sampling Alarm tracking Alarm logging	SMPxxxx.BIN SMPxxxx.CSV (arbitrary filename).CSV ^{*2}	TS \rightarrow storage device ^{*4}	page 5-16
	Title file	SMHxxxx.CSV	TS ← storage device	
SCRN	Header file	SCHEADER.BIN	$TS \leftarrow storage device$	page 5-12
	Screen file	SC0000.BIN to SC9999.BIN		
	Component parts (Macro blocks)	MCR0000.BIN to MCR1023.BIN		
	Component parts (messages)	MSG0000.BIN to MSG0011.BIN		
	3D part file	3D0001.BIN to 3D1023.BIN		
	Windows font file (for screen creation)	WFS0000.BIN to WFS4095.BIN		
	Windows font file (messages)	WFM0000.BIN to WFM4095.BIN		
SNAP	Network camera BANNER snapshot images	VD00000.JPG - VD32767.JPG	TS \rightarrow storage device ^{*3}	page 5-17
SRAM	SRAM backup data	SRM0000.BIN	TS ⇔ storage device	page 5-18
WEBSERV	Files accessible from a web browser	*.SHT, *.HTML, *.TXT etc.	$TS \leftarrow storage device$	page 4-69

*1 File type (JPEG/BIN) can be selected using [Storage Setting] for 128 colors, 16-tone monochrome, and monochrome display

*2 Filename: 64 or less one-byte numerals or uppercase alphabetic characters

*3 When using the web server: TS \leftarrow storage device

*4 $\ \ \, \text{TS} \Leftrightarrow$ storage device for the BIN file directly under the SAMPLE folder

*5 Refer to "13.2 Memory Card Function" in TS Reference Manual 1.

Automatic upload (DSPDEF)

DSPDEF	Description	Filename	Transfer Direction	Refer to
DSP	File for automatic uploading	DSPDEF.bin	$TS \leftarrow storage device$	page 5-9
Other folders	Same as the access folder			

5.3 Function Descriptions

5.3.1 List of Functions

The following table lists the functions used by storage devices. For details, refer to the corresponding reference.

Function		Refer to
Saving and transferring screen programs		page 5-7
Automatically uploading screen programs		page 5-9
Reduction of screen program data size	Storing pattern (bitmap) data	page 5-12
	Storing screen data	
	Storing 3D parts	
	Storing Windows fonts	
	Storing gothic fonts	
	Storing message data	page 5-12, page 5-14
Storing JPEG files		page 5-15
Recipe data		page 5-16, "15 Recipes" in TS Reference Manual 1
Storing trend sampling/data sampling data	I	page 5-16, "7 Trend" in TS Reference Manual 1
Storing alarm tracking/alarm logging data		page 5-16, "8 Alarm" in TS Reference Manual 1
Memory manager function		"13.3 Memory Card Function" in TS Reference Manual 1
Operation logs		page 5-16, "2 Operation Log"
Saving screenshot images		page 5-17, Macro Reference Manual
Saving network camera images (BANNER)		page 5-17, "1.2 Network Camera"
Memo pad data backup		page 5-18, "13.1 Memo Pad" in TS Reference Manual 1
SRAM data backup		page 5-18, TS2060 Hardware Specifications or TS1000 Smart Hardware Specifications

5.3.2 Screen Program Transfer

Screen programs can be transferred between the TS unit and a storage device.

Because multiple screen programs can be saved on a storage device, the screen program for display can be switched as required.

This section describes how to read and write data between a PC and a storage device. For details on reading and writing between a storage device and the TS unit, refer to the TS2060 Hardware Specifications or the TS1000 Smart Hardware Specifications.



Multiple screen programs can be stored using different access folder names.

$\text{PC} \rightarrow \text{Storage Device Writing}$

- 1. Start V-SFT.
- 2. Click [File] \rightarrow [Storage Manager]. The window for specifying a drive is displayed.
- 3. Specify the drive where the storage device is inserted and click [OK]. The [Storage Manager] window *1 is displayed.



*1 Storage manager

The storage manager is an application that facilitates writing of TS screen programs to a storage device, and importing of data from a storage device for conversion into other file formats. For details, refer to "5.4 Storage Manager" page 5-19.

 Click [Storage Setting] → [Write to Storage]. The [Write to storage] window is displayed. Configure the following settings.



Item	Description
Write Data Being Edited	Write the screen program that is open (being edited) in V-SFT.

Item	Description
Path of Screen Data File to Be Converted	Select the screen program for writing to the storage device from the [Open] button. [Screen Data File (*.V8)]
DSP0000.BIN File Comment	Add a comment to the screen program file (DSP0000.BIN) written to the storage device. This comment can be checked via the file's [Property] window.
Automatic Upload	(This is not for screen program transfer.)_
Do Not Overwrite Port No. Table/FROM Backup Area	Select this checkbox to prevent existing values in the station number table or existing values in the FROM area from being changed when transferring a screen program from a storage device.

5. When the settings are complete, click [OK]. A "DSP0000.BIN" file is saved to "(access folder)\DSP" on the storage device. The "DSP0000.BIN" file contains the screen program, system program, fonts, I/F driver etc.



Storage Device \rightarrow PC Reading

- 1. Start V-SFT.
- 2. Click [File] \rightarrow [Storage Manager]. The window for specifying a drive is displayed.
- 3. Specify the drive where the storage device is inserted and click [OK]. The [Storage Manager] window is displayed.
- 4. Check that "DSP0000.BIN" exists in the "DSP" folder in the access folder, and select the file.
- 5. Right-click on the file and select [Put BIN File Back].

👔 🗅 🛏 🕂 🦉 Storage	Setting Storage Manager(G:¥) - V Series Editor for Win	dows Version 6.00 [No Title.V8] TS2060 (3	20 x 240) 32K-Color w 📼 🗴
Edit Help Storage	Setting				Window Style 👻 🈚
Write to Storage Storage Storage Backup Copy Storage Setting	Property Edit Comment BIN File				
Screen [0] Edit ()	🖉 Storage Manager(G:\) 🛛 🛛				•
🖃 🚗 Removable Disk (G:)	File Name	File Type	Size	Update Date	
⊨ DAT0000		PIN File	4,276,226 B	2016/05/06 14:10	
	oo cut	Ctrl+X			
	Сору	Ctrl+C			
DSP	The Paste	Ctrl+V			
FONT	🗙 Delete	Delete			
		a			
	Select All	Ctrl+A			
	👌 Latest Information	F5			
	Put BIN File Back				
MSG	Property				
DPELOG					

6. The window shown below is displayed. Specify the folder to save in and the filename and click [Save].

💐 Select the image data to b	e saved.						×
😋 🔵 🗢 🚺 🕨 Computi	er → Local Disk (C:) → I	MONITOUCH + User +	Data	• 4 7	Search Data		Q
Organize 🔻 New fold	er					800 -	0
★ Favorites Desktop Downloads Recent Places Libraries Documents Music Fictures Videos	Name	~	Date modified No items match your s	Type search.	Size		
File name:							
							•
Save as type: *.V8				6	Save	Cancel	_

5.3.3 Automatically Uploading Screen Programs

When a storage device is inserted and the power is turned on, the screen program is automatically uploaded. This allows the screen program to be easily updated without bothering the operator.





$\text{PC} \rightarrow \text{Storage Device Writing}$

- 1. Start V-SFT.
- 2. Click [File] \rightarrow [Storage Manager]. The window for specifying a drive is displayed.
- 3. Specify the drive where the storage device is inserted and click [OK]. The [Storage Manager] window *1 is displayed.



*1 Storage manager

The storage manager is an application that facilitates writing of TS screen programs to a storage device, and importing of data from a storage device for conversion into other file formats. For details, refer to "5.4 Storage Manager" page 5-19.

 Click [Storage Setting] → [Write to Storage]. The [Write to storage] window is displayed. Configure the following settings.

	Write to storage
Write to Storage	📝 Write Data Being Edited
Storage Backup Copy Storage Setting	Path of Screen Data File to Be Converted
	Open
	DSP0000.BIN File Comment
	V Automatic Upload
	🔽 System Program Transfer
	🔽 Run after System Program Transfer
	Transfer OS
	Do Not Overwrite Port No. Table/FROM Backup Area
	Write OS
	OK Cancel
-	
Item	Description
a Being Edited	Write the screen program that is open (being edi
reen Data File to Be Converted	Select the screen program for writing to the stora

Write Data Being	g Edited	Write the screen program that is open (being edited) in V-SFT.
Path of Screen D	Data File to Be Converted	Select the screen program for writing to the storage device from the [Open] button. [Screen Data File (*.V8)]
DSP0000.BIN Fil	e Comment	Add a comment to the screen program file (DSP0000.BIN) written to the storage device. This comment can be checked via the file's [Property] window.
Automatic Uplo	ad	Create an automatic upload file.
	System Program Transfer	Select this checkbox when uploading system program files together with the screen program.
	Run after System Program Transfer	Automatically switch MONITOUCH to RUN mode after automatic upload is complete.
Do Not Overwrit Area	te Port No. Table/FROM Backup	Select this checkbox to prevent existing values in the station number table or existing values in the FROM area from being changed when transferring a screen program from a storage device.

5. When the settings are complete, click [OK]. A "DSPDEF.BIN" file is saved to "DSPDEF\DSP". The "DSPDEF.BIN" file contains the screen program, system program, fonts, I/F driver etc.



Operation on the TS Unit

After storing data on the storage device, import the data into the TS unit according to the following procedure.

- 1. Turn off the TS unit.
- 2. Set DIPSW1 on the TS unit to ON.
- 3. Insert the storage device into the TS unit.
- 4. Turn on power to the TS unit. After a "Data Loading" message, a "Loading from Storage. Do not power off the unit." message is displayed, and then the screen program saved to the storage device is written. When transfer is complete, the RUN screen (or Main Menu screen) is displayed automatically.
- * When both an SD card and a USB flash drive have a DSPDEF folder, the USB flash drive takes priority.

Notes on Write Operations

- When using the "DSPDEF" screen program for automatic uploading, only one type of data can be stored per storage device.
- If the storage device is removed after automatic uploading and the power is turned off and on again, the message "Insert Storage in TS." is displayed and the TS unit does not start correctly. Insert the storage device or set DIPSW1 to OFF, and then turn the power off and back on.
- Once automatic uploading has been performed, the screen program that was written to the TS unit (including I/F drivers, fonts, etc.) is overwritten by the screen program that was automatically uploaded. Note that even if the storage device is removed and DIPSW1 is set to OFF again, it is not possible to restore the state before to the upload.

5.3.4 Reducing Screen Program Data Size

Part of the screen program data, such as patterns and messages, can be stored to a storage device. This can reduce the size of the actual screen program data.

- Screen
- Pattern files (bitmap)
- Messages (BIN files, TXT files *1)
- 3D parts
- Windows fonts
- Gothic fonts (manual setting fonts)
- *1 Messages can be saved to a storage device as a BIN file or TXT file. For details on saving a TXT file, refer to "5.3.5 Storing Messages (TXT Files)" page 5-14.

File Location and Filename

	Item	Filename	Directory	
Patterns		BMPxxxx.BIN (xxxx: 0000 to 1023)	(Access folder)\BITMAP	
Messages (BIN)		MSGxxyyy.BIN (xx: Language number 00 to 16) (yyy: Message group number 000 to 127)	(Access folder)\MSG	
Header		SCHEADER.BIN	(Access folder)\SCRN	
Screen	Screen	SCxxxx.BIN (xxxx: 0000 to 9999)		
	Component parts (macro blocks)	MCRxxxx.BIN (xxxx: 0000 to 1023)		
	Component parts (sampling messages)	MSGxxxx.BIN (xxxx: 00 to 11)		
3D parts		3Dxxxx.BIN (xxxx: 0 to 1023)		
Windows fonts	Graphics	WFSxxxx.BIN (xxxx: 0 to 4095)		
	Message	WFMxxxx.BIN (xxxx: 0 to 4095)		
Gothic fonts and m	nulti-language fonts	xxxxxx.FTD	(Access folder)\FONT	

$PC \rightarrow Storage Device Writing$

- Click [System Setting] → [Storage Setting]. The [Storage Setting] window is displayed.
- 2. Select the items to save to the storage device. When the settings are complete, click [OK] and save the screen program file.

Storage Setting	
Storage Connection Target Built-in Socket USB Port	
Access Folder Name DAT 0000	
Range of Patterns to be Saved to storage	
Range of Messages to be Saved to storage	
Group No. 0 A	
Range of Screens to be Saved to storage	Select items to save
Store Manual Font Setting to storage	
Store 3D Parts in storage	
Store Windows Font in storage	
Format Buffering File Automatically	
Store HDCOPY Macro in JPEG Format	
Use Password When Transferring Screen to storage from Display	
Passworc	
OK Cancel	

- 3. Click [File] \rightarrow [Storage Manager]. The window for specifying a drive is displayed.
- 4. Specify the drive where the storage device is inserted and click [OK]. The [Storage Manager] window is displayed.

5. Click [Storage Setting] \rightarrow [Write to Storage]. The [Write to storage] window is displayed.

	Write to storage
Write to Storage Storage	♥ Write Data Being Edited
Storage Backup Copy Storage Setting	Path of Screen Data File to Be Converted
	Open
	DSP0000.BIN File Comment
	Automatic Upload
	System Program Transfer
	Run after System Program Transfer
	Transfer OS
	Do Not Overwrite Port No. Table/FROM Backup Area
	Write OS
	OK Cancel

- If the screen program is currently being edited, select the [Write Data Being Edited] checkbox.
 If the screen program is not the one currently opened with V-SFT, deselect the [Write Data Being Edited] checkbox and select the relevant screen program from the [Open] button.
- 7. When the settings are complete, click [OK]. The file is saved to the access folder.

Operation on the TS Unit

Connect a storage device to the TS unit. When opening a screen program on the TS unit, the storage device will automatically be referred to for showing the screen.

• If screen data is not stored correctly on the storage device or a storage device is not connected to the TS unit, the TS unit will operate as if there is no screen.

If calling a screen using a switch with [Screen Change-over] selected for [Function], a short intermittent beep will sound and the request will not be processed. If using a [Read Area] from the PLC to specify a screen, the screen will not changeover. (If immediately after power-on, the "Screen No. Error" screen will be displayed.)

- Screen data stored in a storage device takes longer to display than data stored in the MONITOUCH flash memory.
- If 3D parts are not stored correctly on the storage device or the storage device is not connected to the TS unit, 3D parts will not be displayed.
- If Windows fonts are not stored correctly on the storage device or the storage device is not connected to the TS unit, Windows fonts will not be displayed.
- If patterns are not stored correctly on the storage device or the storage device is not connected to the TS unit, patterns will not be displayed.
- When both BIN files (MSGxxyyy.BIN) and TXT files (MSGxxyyy.TXT) coexist in the "MSG" folder on the storage device, reference to TXT files takes priority.

Notes on File Storage

- Up to 512 KB of screen data can be saved to a storage device per screen. The per screen data size can be viewed at [Tool]
 → [List of Memory Use]. However, the size of the screen data that was selected for storage at [System Setting] → [Other]
 → [Storage Setting] cannot be viewed on the [List of Memory Use] tab window. We recommend checking the data size
 before configuring [Storage Setting].
- For the restoration of the screen data in the "SCRN" folder to the original data file (.V8), the "DSP0000.BIN" file in the "DSP" folder is required. However, if data information of "DSP0000.BIN" in the "DSP" folder and "SCHEADER.BIN" in the "SCRN" folder do not match, the compilation of files from these folders does not take place, and thus the screen program is created with screen data in the "SCRN" folder omitted. For details on the conversion procedure, refer to "BIN File Conversion" page 5-21.
- Gothic fonts can be stored on a storage device only when manual font settings are made. The maximum font size that can be stored is 2 MB.

5.3.5 Storing Messages (TXT Files)

Messages (in TXT file format) can be stored on a storage device to reduce the size of the screen program.

Since the messages are in TXT file format, they can be edited even without V-SFT.

* Message files can be stored in BIN and TXT file formats. For details on storing BIN files, refer to "5.3.4 Reducing Screen Program Data Size" page 5-12.

File Location and Filename

Item	Filename	Directory
Messages (TXT format)	MSGxxyyy.TXT (xx: Language number 00 to 16) (yyy: Message group number 000 to 127)	(Access folder)\MSG

$\text{PC} \rightarrow \text{Storage Device Writing (For TXT Files)}$

- 1. Click [System Setting] \rightarrow [Storage Setting].
- The [Storage Setting] window is displayed.
- 2. Select the [Range of Messages to be Saved to storage] checkbox and specify the range of messages to be stored. When the settings are complete, click [OK] and save the screen program file.

Storage Setting	×	
Storage Connection Target	◉ Built-in Socket ◯ USB Port	
Access Folder Name	DAT0000	
Range of Patterns to be Sa No. 0	. 0	
Range of Messages to be S Group No. 0	Gaved to storage	
Range of Screens to be Sa No. 0	. 0 🔺	
Store 3D Parts in storage Store Windows Font in storage		
Format Buffering File Automatically		
Use Password When Transferring Screen to storage from Display		
Passworc	Cancel	

- 3. Create files in TXT file format.
 - Filename: MSGxxyyy.txt (xx: Language number 00 to 16, yyy: Message group number 000 to 127 *1)
- *1 TXT files must be created in accordance with the message group numbers specified in the [System Setting] → [Storage Setting] window.

Any TXT file with a number not within the specified range will not be recognized.

4. Save "MSGxxyyy.TXT" files to the "MSG" folder under the access folder.

Operation on the TS Unit

Connect the storage device to the TS unit. When the screen program is displayed, the stored messages are displayed accordingly.

* When both BIN files (MSGxxyyy.BIN) and TXT files (MSGxxyyy.TXT) coexist in the "MSG" folder on the storage device, reference to TXT files takes priority.

5.3.6 Storing JPEG Files

JPEG files can be displayed on the TS unit. Always store JPEG files on a storage device.







Displaying a JPEG file stored on the storage device on the screen.

JPEG File Location and Filename

Filename	Directory
JPxxxxx.jpg (xxxxx: 00000 to 32767) xxxxxxx.jpg (64 or less one-byte characters or 32 or less two-byte characters)	(Access folder)\JPEG

Storing Files on a Storage Device

Either Windows Explorer or the storage manager can be used to store files.

Windows explorer

- 1. Select the JPEG file in Windows Explorer.
- 2. Execute [Copy] from the right-click menu.
- 3. Open the storage device drive using Windows Explorer and paste the file.



Storage manager

- 1. Store the JPEG file to be used in "\MONITOUCH\User\Jpeg" on the PC in advance.
- 2. Click [File] \rightarrow [Storage Manager] and write to storage using [Write to Storage].

*5.4 Storage Manager" page 5-19

Operation on the TS Unit

Insert the storage device into the TS unit. The JPEG file on the storage device is displayed in RUN mode.

5.3.7 Transferring Recipe Data

Recipe files (CSV) created on a computer can be stored on a storage device and read or written using a macro or a switch with [Recipe] set for [Function].



■ Refer to "15 Recipes" in the TS Reference Manual 1.

5.3.8 Storing History Data

History data of trend sampling and alarm tracking can be saved.

If the stored sampling data is converted to a CSV file by using the macro command, you can edit the data easily using application software such as Excel.



1 "7 Trend" and "8 Alarm" in the TS Reference Manual 1

5.3.9 Operation Logs

Screen operation history records (operation logs) can be output to a storage device. In the event of an error, these stored logs allow previous operations to be examined in order to determine the cause of the error.





5.3.10 Saving Screenshot Images

Screenshot images can be saved to a storage device as JPG files using a macro command. When it is difficult to connect a printer on the factory floor, screenshot images can be saved to a storage device and printed later from a PC.



Refer to the Macro Reference Manual.

5.3.11 Saving Network Camera Images

When using a sensor manufactured by BANNER, the currently displayed image can be saved to a storage device as a JPEG file by double-tapping the display area. (Snapshot function)



5.3.12 Saving Memo Pad Data

Data from the memo pad function can be saved to a storage device as BIN files. These files can be converted to BMP files using the storage manager in V-SFT.



Refer to "13.1 Memo Pad" in the TS Reference Manual 1.

Memo Pad Data Location and Filename

Filename	Directory
MEMxxxx.BIN (xxxx: 0000 to 0007)	(Access folder)\MEMO

Operation on the TS Unit

Insert the storage device into the TS unit. When using the memo pad in RUN mode, the memo pad data is automatically stored on the storage device.

* When the [Store Area for Memo Pad] at [System Setting] \rightarrow [Unit Setting] \rightarrow [SRAM/Clock] is configured, memo pad data is stored in SRAM even when a storage device is inserted into the unit.

Timing of Saving

The timing of writing memo pad data to a storage device is as follows.

- When switching the memo pad display using a switch with [+ Block], [- Block], or [Block Call] set for [Function]
- When the screen is changed
- When switching between RUN and STOP (on the Main Menu screen)

5.3.13 SRAM Data Backup

A backup copy of SRAM data can be saved to a storage device to guard against a case in which data may be lost when replacing the SRAM battery.

Refer to the TS2060 Hardware Specifications or the TS1000 Smart Hardware Specifications.
5.4 Storage Manager

The storage manager is an application that facilitates writing of data used by the TS unit to a storage device, and importing of data from a storage device for conversion into other file formats.

5.4.1 Starting and Ending

Starting

- 1. Start V-SFT.
- 2. Click [File] \rightarrow [Storage Manager]. The window shown below is displayed.



3. Specify the drive where the storage device is inserted and click [OK]. The [Storage Manager] window is displayed.



Ending

1. Click the [X] button on the corner of the [Storage Manager] tab.



2. The screen editing window reappears.

5.4.2 Writing

The procedure for writing data to a storage device is explained below.

Always use the storage manager to write the data in the following table to a storage device. Other files can be copied using Windows Explorer.

Data	Extension	Remarks
Screen program	.V8	Including screens/component parts/3D parts/Windows fonts/gothic fonts/pattern data
SRAM backup data	.RAM	
Text file	.BIN	

Writing Procedure

1. Click [Storage Setting] \rightarrow [Write to Storage].



2. The [Write to storage] window is displayed.



	Item	Description					
Write Data I	Being Edited	Write the screen program that is open (being edited) in V-SFT.					
Path of Screen Data File to Be Converted		Select the data for writing to the storage device from the [Open] button. File extensions: [*.V8], [*.RAM], [*.TXT]					
DSP0000.BI	N File Comment	Add a comment to the screen program file (DSP0000.BIN). This comment can be checked via the file's [Property] window.					
Automatic l	Jpload	Create an automatic upload file.					
	System Program Transfer	Select this checkbox when uploading system program files together with the screen program.					
	Run after System Program Transfer	Automatically switch MONITOUCH to RUN mode after automatic upload is complete.					
	rwrite Port No. 1 Backup Area ^{*1 *2}	Select this checkbox to prevent existing values in the station number table or existing values in the FROM area from being changed when transferring a screen program from a storage device.					

*1 Station number table

The station number of a counterpart device can be changed in RUN mode when connecting to the following models.

- PLC: Mitsubishi QnH (Q) series (Ethernet) (1 : n connection only)
- PLC: Mitsubishi QnA series (Ethernet) (1 : n connection only)
- PLC: OMRON SYSMAC CS1/CJ1 (Ethernet Auto) (1 : n connection only)
- PLC: OMRON SYSMAC CS1/CJ1 DNA (Ethernet) (1 : n connection only)
- Temperature controller: Fuji Electric F-MPC04P (loader)
- Temperature controller: Fuji Electric F-MPC04S (UM03)

*2 FROM backup area

The FROM backup area is where a backup copy of the data in the PLC or internal device memory can be stored. To retain the data, use the macro commands "FROM_RD" and "FROM_WR". For details on macros, refer to the Macro Reference Manual.

3. When the settings are complete, click [OK]. A BIN file is written to each of the folders under the access folder.

5.4.3 BIN Files

Files with the extension ".BIN" are stored under access folders. The storage manager can be used to convert BIN files and check file information.

File	Folder	Extension After Conversion	File Type
DSP0000.BIN	DSP	.V8	Screen program
BMPxxxx.BIN	BITMAP	.BMP	Pattern file
MSGxxyyy.BIN	MSG	.TXT	Message
HDxxxx.BIN	HDCOPY	.BMP	Screenshots (128 colors, 16-tone monochrome, and monochrome)
MEMxxxx.BIN	MEMO	.BMP	Memo pad
MCMHEAD.BIN	CARD	.MCD	Memory card mode

BIN File Conversion

All BIN files can be restored to their original state.

- 1. Select a file from an access folder.
- 2. Right-click on the file and select [Put BIN File Back].



3. The window shown below is displayed. Specify the folder to save in and the filename and click [Save].

🖉 🗢 🖉 🕨 Co	nputer	Local Disk (C:)	MONITOUCH	► User ►	Data	- 4	Search Data		
Organize 🔻 Nev	/ folder							811 -	(
Favorites Desktop Downloads Desktop Downloads Recent Places Dozuments Music Discuments Videos Videos Cooputer Local Disk (C) Local Disk (C) Local Disk (C)	* · · · · · · · · · · · · · · · · · · ·	Name	~		Date modified No items match your	Type search.	Size		
File name:									
Save as type:	*.V8								
Hide Folders							Save	Canc	al

4. A converted file is created.

Notes

• Note that BIN files in the "BITMAP", "MSG", and "SCRN" folders are required to convert "DSP0000.BIN" into a V8 file. If these files are missing, the V8 file will be created without pattern data and 3D parts.

BIN File Properties

Information on each BIN file can be checked before conversion.

- 1. Select a file from an access folder.
- 2. Right-click on the file and select [Property]. Information on the file is displayed.



• DSP0000.BIN

The file type or system program version of the file can be checked on the [Detail] tab window.

Туре	Comment	Size	Version	^
Screen Data		12,346 B	6.0.16	
Display System Program	TS2060	2,852,116 B	2160	Ξ
Font	HK Gothic	3,616 B	1000	
PLC1 I/F Driver	NOCONNECT	59,572 B	1010	
PLC2 I/F Driver		0 B		
PLC8 I/F Driver		0 B		
PLC4 I/F Driver		0 B		
PLOS I/E Driver		0 B		Ŧ
•	III			Þ
				,

- BMPxxxx.BIN
 - A bitmap image is displayed.



MSGxxyyy.BIN

Information on the file is displayed.



5.4.4 Storage Copy

Copy the data on the storage device.

1. Click [Storage Setting] \rightarrow [Storage Copy].

	age Setting Storage Manage	r(G:¥) - V Series Editor for	Windows Version 6.00 (No Title.V8] TS2060 (3	20 x 240) 32K-Color w 🚊 🗆 🛛 Window Style 🗸 🌖
Write to Storage Storage Backur Copy Storage Setting	BIN Property Edit Sack Comment BIN File Display				
Screen [0] Edit ()	Storage Manager(G:\) ×				
🖃 👝 Removable Disk (G:)	File Name	File Type	Size	Update Date	
	DSP0000.BIN	BIN File	4,276,226 B	2016/05/06 14:10	
BITMAP					
DSP					
FONT					
JPEG					
MEMO					
MSG B					

2. Specify the storage device drive and click [OK].



3. The following dialog box is displayed. Click [OK].



The following dialog box is displayed.
 Remove the storage device from the PC and insert another device for saving the copied data. Click [OK].



5. The following dialog box is displayed. Click [OK].



6. When copying is complete, the following dialog box is displayed.



5.4.5 Storage Device Backup

A backup of data on a storage device can be created. Any folder can be selected for saving the data.

1. Click [Storage Setting] \rightarrow [Storage Backup].

👔 🔺 🛏 듺 🖉 Storag	e Setting Storage Manager(G:¥)	- V Series Editor for Windows Version 6.00	[No Title.V8] TS2060 (320 x 240) 32K-Color w =
Edit Help Storag	e Setting		Window Style 🗸
Write to Storage Backup Storage Settling	N Property Edit Comment Information BIN File		
Screen [0] Edit ()	Storage Manager(G:\) ×		
🖃 👝 Removable Disk (G:)	File Name	File Type Size	Update Date
DAT0000 DAT0000 CARD CARD DSE FONT DEG DEG DEG MEMO MEMO DECOPY DEG MEMO DEG MEMO DECOPY	DSP0000.BIN	BIN File 4,276,226 E	2016/05/06 14:10

2. When the [Copy Target Folder] window is displayed, click [Open] and specify the copy target folder.

Example: When saving in the "Backup" folder in the D drive:

Copy Target Folder	×
Store Target Path:	
D:\Backup	Open
	OK Cancel

3. Click [OK]. The following dialog box is displayed.

VSft60		×
<u>^</u>	Data will be copied from storage. Do not remove the storage during copying!	
	OK	

4. Click [OK]. The data on the storage device is copied to the copy target. When copying is complete, the following dialog is displayed.



- 5. Use Windows Explorer to check that the data was copied correctly.
- * When copying data from a storage device to the hard disk drive, it can also be copied and pasted using Windows Explorer.

5.5 System Device Memory (\$s)

Information about the status and the free space of the storage device inserted into the TS unit is stored in system device memory (\$s).

Addresses	Description	SD	USB-A	Device Type
\$s497	Storage device error state	0	0	
	Value JPEG	*1	*1	
	4 Card not mounted			
	5 Format error			
	6 Card size too small			
	7 Different card type			
	12 Card write error			
	15 Disk error (open failure)			
	16 Card read error			
\$s498	Free space on storage device (kB)	0	0	
\$s499		*1	*1	
\$s500	[Storage Removal] switch status	0	0	-
	MSB LSB	*1	*1	
	15 14 13 12 11 10 09 08 07 06 05 04 03 02 01 00			
	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0			
	System reserved ("0" setting) 0: Switch OFF (storage removal prohibited)			
	1: Switch ON (storage removal permitted)			
\$s780	Bitmap file status	0	0	
	MSB LSB	*1	*1	
	15 14 13 12 11 10 09 08 07 06 05 04 03 02 01 00			\leftarrow TS
	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0			
	Personal der puttern (ret to "0") 0: File format matches			
	Reserved for system (set to "0") U: File format matches — 1: File format does not match			
	0: File present			
	1: No file present			
\$s1030	Storage device error state \$s497 reference	0	-	
\$s1031	Free space on storage device (kB)	0	-	
\$s1032	Change Descently with status & COO actions	-		-
\$s1033	[Storage Removal] switch status \$s500 reference	0	-	
\$s1035	Storage device error state \$s497 reference	-	0	-
\$s1036	Free space on storage device (kB)	-	0	
\$s1037 \$s1038	[Storage Removal] switch status \$s500 reference	-		
-			0	-
\$s1050	Background processing flag MSB LSB	0	0	
	15 14 13 12 11 10 09 08 07 06 05 04 03 02 01 00			
	Sampling data backup — 0: Not processed, 1: Being processed			
	System reserved ("0" setting) Hard copy macro			
	0: Not processed, 1: Being processed			

Addresses								Desci	riptio	n								SD	USB-A	Device Type
\$s1051	Background processing completion flag When processing has been completed (when \$s1050 turns OFF), this turns ON. When the operation has been verified, the user must clear it to zero. MSB													0	0					
	15 14 13 12 11 10 09 08 07 06 05 04 03 02 01 00										1									
	0	0	0	0	0	0	0	0	0	0	0	0	0	0]			
	Syst	Sampling data backup — System reserved ("0" setting) Hard copy macro 0: Not completed, 1: Completed																		
\$s1052	Backgro If an en turns O When t	ror ()FF),	occur this	rs at t turns	he tin ON.	ne wh	en pr		5			•	-	/hen	\$s105	50		0	0	← TS
	MSB															LSB				
	15 1	14	13	12	11	10	09	08	07	06	05	04	03	02	01	00				
	0	0	0	0	0	0	0	0	0	0	0	0	0	0]			
	Sampling data backup 0: Normal, 1: Error Hard copy macro 0: Normal, 1: Error																			

*1 Information on the specified drive is stored at [System Setting] \rightarrow [Other] \rightarrow [Storage Setting] \rightarrow [Storage Connection Target].

6 Language Changeover

6.1 Overview

6.1.1 Fonts

• Select a base language (font) first and then edit the screen using text that can be displayed in the selected font.

Chinese (Si	mplified) TT	F
Ř	単	222234
运转	保管	F1 F2
设置	帮助	FD
监视	生产管理	F4
		FS
		0

For details on font types and supported languages, refer to "6.1.2 Font Types" page 6-2.

• A maximum of 16 languages can be used on the same screen just by switching the text for display.

Example: Registration of screen program "ABC.V8" in three languages



For details, refer to "6.1.3 Language Selection" page 6-5.

• Use "Windows fonts" to display two or more languages on a single screen or display Windows-type characters on the screen.



6.1.2 Font Types

Fonts are generally divided into three types: bitmap fonts, Gothic fonts and stroke fonts.

Because the mixed use of fonts is not permitted on the TS unit, select one font type in the [System Setting] \rightarrow [Multi-language Setting] \rightarrow [Font Setting] window.

Туре	Size Specification Method	Features	Image
Bitmap font	XY magnification factor specification	Font data designed in sizes of 16×16 dots and 32×32 dots (two-byte characters). This font type occupies less memory but is not suitable if a smoother-line typeface is required.	1x1 ^{398 伊止 モニタッチ} 2x2 ^{選転} 停止 モニタッチ 3x3 運転 停止 モニタッチ 4x4 運転 停止
Gothic font and stroke font ^{*1}	Point specification	Since the font data of each point size is transferred to the unit, the required capacity is larger than that of bitmap fonts while the displayed typeface has smoother lines. In the case of gothic fonts, depending on the function assigned to the part or item, some limitations, such as automatic or manual setting for fonts, may apply.	- Gothic font *ポイント 運転 @L モニタッチ 10ポイント 運転 @L モニタッチ 12ポイント 運転 停止 モニタッチ 18ポイント 運転 停止 モニタッチ 24ポイント 運転 停止 モニタッチ 24ポイント 運転 停止 モニタッチ - Stroke font *ポイント 運転 @L モニタッチ 10ポイント 運転 停止 モニタッチ 10ポイント 運転 停止 モニタッチ 24ポイント 運転 停止 モニタッチ 24ポイント 運転 停止 モニタッチ 24ポイント 運転 停止 モニタッチ

*1 Only supported on the TS2060i.

Supported Language List

The following table list	ts the fonts and corresponding	languages supported by the TS.

	Font Setting ^{*1}	Supported Language	Supported Character Code
Bitmap font	Japanese	Japanese, English	JIS level-1 and level-2 + ANK code
	Japanese 32		JIS level-1 + ANK code
	English/Western Europe	English, Icelandic, Irish, Italian, Dutch, Swedish, Spanish, Danish, German, Norwegian, Portuguese, Finnish, Faroese, French	ISO-8859-1: Latin1 (Extended ASCII code)
	Chinese (Traditional)	Chinese (traditional), English	BIG5 code (A141 to C67E) + ASCII code
	Chinese (Simplified)	Chinese (simplified), English	GB2312 code (A1A1 to FEFE) + ASCII code
	Korean	Hangul, English	KS code (A1A2 to C8FE) + ASCII code
	Central Europe	Croatian, Czech, Hungarian, Polish, Hrvatska (Croatian), Romanian, Slovakian, Slovene	CP1250 code ISO code ^{*2} (ISO-8859-2: Latin2)
	Cyrillic	Russian, Ukrainian, Kazakh, Bulgarian,	CP1251 code
		Uzbek, Azerbaijani	ISO code ^{*2} (ISO-8859-5: Latin5)
	Greek	Greek	CP1253 code
			ISO code ^{*2} (ISO-8859-7: Latin7)
	Turkish	Turkish	CP1254 code
			ISO code ^{*2} (ISO-8859-9: Latin9)
	Baltic	Estonian, Latvian, Lithuanian	CP1257 code
Gothic font	Gothic	Japanese, English	JIS level 1 + level 2 + ANK code
	Gothic (IBM Extended Character)	Japanese, English	JIS level 1 + level 2 + IBM extended code (FA40 to FC4B) + ANK code
	English/Western Europe HK Gothic	English, Icelandic, Irish, Italian, Dutch, Swedish, Spanish, Danish, German,	ISO-8859-1: Latin1 (Expanded ASCII code)
	English/Western Europe HK Times	Norwegian, Portuguese, Finnish, Faeroese, French	
Stroke Font *3	Japanese stroke	Japanese, English	JIS X 0201 JIS X 0208 NEC special characters IBM extensions NEC selection of IBM extensions
	English/Western Europe stroke	English, Icelandic, Irish, Italian, Dutch, Swedish, Spanish, Danish, German, Norwegian, Portuguese, Finnish, Faeroese, French	CP1252 code
	Chinese (Traditional) stroke	Chinese (traditional), English	BIG5 code (A141 to F9FE) + ASCII code
	Chinese (Simplified) stroke	Chinese (simplified), English	GB2312 code (A1A1 to F7FE) + ASCII code
	Korean stroke	Hangul, English	KS code (A1A1 to FDFE) + ASCII code
	Central Europe stroke	Croatian, Czech, Hrvatska (Croatian), Hungarian, Polish, Romanian, Slovakian, Slovene	CP1250 code
	Cyrillic stroke	Russian, Ukrainian, Kazakh, Bulgarian, Uzbek, Azerbaijani	CP1251 code
	Greek stroke	Greek	CP1253 code
	Turkish stroke	Turkish	CP1254 code
	Baltic stroke	Estonian, Latvian, Lithuanian	CP1257 code

*1 Bitmap fonts, gothic fonts and stroke fonts cannot be used together.

*2 For ISO code support, select [System Setting] \rightarrow [Multi-language Setting] \rightarrow [Font Setting], and select the [ISO Code] checkbox when selecting the respective font.

*3 Only supported on the TS2060i.

Checking Fonts on Main Menu Screen

The font name is displayed in the position shown below on the Main Menu screen.

0

Font Names

Font names are displayed in the [Font Setting] window and on the Main Menu screen as listed below:

Font Setting Window		Main Menu Screen
Bitmap font	Japanese	JAPANESE
	Japanese 32	JAPANESE 32
	English/Western Europe	ENGLISH
	Chinese (Traditional)	CHINESE(TRAD.)
	Chinese (Simplified)	CHINESE(SIMP.)
	Korean	KOREAN
	Central Europe	Central Euro. CP *
	Cyrillic	Cyrillic CP *
	Greek	Greek CP *
	Turkish	Turkish CP *
	Baltic	Baltic CP
Gothic font	Gothic	HA Gothic
	Gothic (IBM Extended Character)	HA Gothic(IBM)
	English/Western Europe HK Gothic	HK Gothic
	English/Western Europe HK Times	HK Times
Stroke Font	Japanese stroke	JAPANESE STROKE
	English/Western Europe stroke	ENGLISH STROKE
	Chinese (Traditional) stroke	CHINESE(TRD) ST
	Chinese (Simplified) stroke	CHINESE(SIM) ST
	Korean stroke	KOREAN STROKE
	Central Europe stroke	Cent.Eur. STROKE
	Cyrillic stroke	Cyrillic STROKE
	Greek stroke	Greek STROKE
	Turkish stroke	Turkish STROKE
	Baltic stroke	Baltic STROKE
Multi-language screen (wi	th multiple fonts selected)	MULTI LANG

*1 When the [ISO Code] checkbox is selected in the [Font Setting] window, "CP" disappears from the Main Menu screen.

6.1.3 Language Selection

• The language for display can be selected. There are two methods for selecting the language: storing all required fonts on the unit and then selecting the language, or storing fonts on a storage device and then selecting the language. (The TS2060 does not support use of storage devices.)



For details on settings, refer to "6.2 Setting Procedure" page 6-6.

• The text for display can be changed even when using a single font, such as German ↔ Italian or Japanese ↔ English. Using only one font reduces the space required by the screen program.



For details on languages that are supported by each font, refer to "Supported Language List" page 6-3.

For details on settings, refer to "6.2 Setting Procedure" page 6-6.

- When using a Windows font, it is possible to change only the text. The text for display can be changed using a single font.
- To change the language in the RUN mode, use a switch with [Function] set to "Language changeover" or use the "CHG_LANG" macro command.

For details, refer to "6.2.4 Language Selection" page 6-18.

• The following methods are available for language editing.

For details, refer to "6.2.3 Language Editing" page 6-12.

For details, refer to "6.4 Convenient Editing Procedures" page 6-24.

6.2 Setting Procedure

This section describes the procedure for configuring settings that allow changing languages that use different fonts when in RUN mode.

(The procedure is explained assuming that the setting for Language 1 has been completed.)

- Font Setting Window Refer to "6.2.1 Method of Storing Fonts on the Unit" page 6-6 Refer to "6.2.2 Method of Storing Fonts on a Storage Device (Not Available with TS2060)" page 6-8
- 2. Editing of each language \rightarrow Refer to page 6-12.
- 3. Language selection using the switch function or "CHG_LANG" macro command \rightarrow Refer to page 6-18.

6.2.1 Method of Storing Fonts on the Unit

Font Setting Window

- 1. Click [System Setting] \rightarrow [Multi-language Setting] to display the [Font Setting] window.
- 2. Set a value for [Interface Language]. (Example: set "3" to allow changing between three languages.)
- 3. Select the desired font type on the [Font] tab window. Under the [Font], select languages to be displayed.
 - Example 1: Changing between Japanese, Chinese (Simplified), and Korean

Language 1: Japanese 32 Language 2: Chinese (Simplified) Language 3: Korean TTF

ont	Transfer Font Setting Export / Import
лц	Transfer Font Setting Export / Import
Loca	al Mode
	Japanese 🗸
Fon	
	Bitmap font
	· · · · · · · · · · · · · · · · · · ·
	Language 1 : Japanese 32 Language 2 : Chinese (Simplified) Language 3 : Korean
	Language 3 : Korean
Lane	
Lane	suage Selection
	guage Selection erface Language

- Example 2: Changing the displayed text using a single font
 - Changing between German and Italian Language 1: English/Western Europe Language 2: English/Western Europe
- Changing between Japanese and English Language 1: Japanese 32 Language 2: Japanese 32

Font Setting	Font Setting
Font Transfer Font Setting Export / Import Local Mode Enclish Font Bitmap font Itanguage 1: English/Western Europe Language 2: English/Western Europe Setting	Font Transfer Font Settine Export / Import Local Mode Japanese Font Bitmap font Language 1: Japanese 82 Language 2: Japanese 82
Language Selection Interface Language 2 Initial Interface Language 1	Language Selection Interface Language 2 (a) Initial Interface Language 1 (a)

- 4. Select a language number for [Initial Interface Language] so that the corresponding language is displayed when a screen program is transferred.
- 5. Select the checkboxes of the required fonts on the [Transfer Font Setting] tab window. More fonts selected for transfer results in less capacity available for the screen program. Deselect the checkboxes of any unused fonts.

ont Setting		Font Setting	
Font Transfer Font Setting	Export / Import	Font Transfer Font Setting E	xport / Import
Japanese Japanese 32 Jchnese (Traditional) Chinese (Simplified) Korean Central Europe	This checkbox for Language 1 is selected because Language 1 is always transferred.	Caparese Connese 32 Chinese (Traditional) Chinese (Simplified) Korean Central Europe	Gothic Gothic Gothic HIM Extended Character) English/Western Europe HK Gothic English/Western Europe HK Times
Central Europe(ISO)	Japanese stroke	Central Europe(ISO)	Japanese stroke
Cyrillic	English/Western Europe stroke	Cyrillic	English/Western Europe stroke
Cyrillic(ISO)	Chinese (Traditional) stroke	Cyrillic(ISO)	Chinese (Traditional) stroke
Greek	Chinese (Simplified) stroke	Greek	Chinese (Simplified) stroke
Greek(ISO)	Korean stroke	Greek(ISO)	Korean stroke
Turkish	Central Europe stroke	Turkish	Central Europe stroke
Turkish(ISO)	Cyrillic strake	Turkish(ISO)	Cyrillic stroke
Baltic	Greek stroke	Baltic	Greek stroke
	Turkish stroke		Turkish stroke
	Baltic stroke		Baltic stroke
Font Memory (Used) 786432 by	te (Available) 5505024 byte	Font Memory 786432 byte	Font Memory 5505024 byte
Screen Memory 511984 by (Used)	te Screen Memory 10891280 byte (Available)	Screen Memory 511984 byte (Used)	e Screen Memory 10891280 byte (Available)
	Galculate Memory		Galculate Memory

This completes the necessary settings.

6.2.2 Method of Storing Fonts on a Storage Device (Not Available with TS2060)

Font Setting Window

- 1. Click [System Setting] \rightarrow [Multi-language Setting] to display the [Font Setting] window.
- Set a value for [Interface Language].
 Example: Set "3" to allow changing between three languages.
- 3. Select the desired font type on the [Font] tab window. Under the [Font], select languages to be displayed.
 - Example: Changing between Japanese, Chinese (Simplified), and Korean Language 1: Japanese 32 Language 2: Chinese (Simplified) Language 3: Korean TTF

Font	Transfer Font Setting Export / Import
Loc	l Mode Japanese ▼
Fon	Bitmap font
	Language 1: Japanese 32 Language 2: Chinese (Simplified) Language 3: Koreon
lan	ruage Selection
E-GF I	erface Language 3

- 4. Select a language number for [Initial Interface Language] so that the corresponding language is displayed when the unit is changed to RUN mode.
- 5. Deselect the checkboxes of fonts on the [Transfer Font Setting] tab.

Font Setting	
Font Transfer Font Setting Expo	rt / Import
Chinese (Traditional) is s	Gothic is checkbox for Language 1 selected because Language s always transferred.
Central Europe(ISO)	Japanese stroke
Cyrillic	English/Western Europe stroke
Cyrillic(ISO)	Chinese (Traditional) stroke
Creek Greek	Chinese (Simplified) stroke
Greek(ISO)	Korean stroke
Turkish	Central Europe stroke
Turkish(ISO)	Cyrillic stroke
🔲 Baltic	Greek stroke
	Turkish stroke
	Baltic stroke
Font Memory (Used) 786432 byte	Font Memory 5505024 byte (Available) 5505024 byte
Screen Memory 511984 byte (Used)	Screen Memory 10891280 byte (Available)
	Calculate Memory
	OK Cancel

This completes the necessary settings.

Writing Font Files to a Storage Device

To perform a multi-language selection using a storage device, you need to store the font file for Language 2 and later on a storage device, and then insert the storage device into the TS unit.

Storing Procedure

The procedure for storing font data for Language 2 and later are described below.

Step 1	With the screen program open, click [System Setting] \rightarrow [Other] \rightarrow [Storage Setting]. The [Storage Setting] window is displayed.		
Step 2	Decide a folder name and enter it into the [Access Folder Name] field. (Maximum of 32 one-byte numerals or uppercase alphabetic characters) This folder name serves to identify which fonts stored on the storage device belong to what screen programs on the TS unit.		
	Storage Setting		
	Storage Connection Target		
	O USB Port Access Folder Name DAT0000 Default: DAT0000		
	Range of Patterns to be Saved to storage		
	No. 0 v - 0 v		
	Group No. 0 * · 0 *		
	Range of Screens to be Saved to storage No. 0 min - 0 min		
	Store Manual Font Setting to storage		
	Store 3D Parts in storage		
	Store Windows Fork in storage		
	V Format Buffering File Automatically		
	Use Password When Transferring Screen to storage from Display		
	Passworc		
	OK Cancel		
Step 3	Save the screen program.		
Step 4	Insert the storage device into the computer.		
Step 5	Click [File] \rightarrow [Storage Manager]. The following window is displayed.		
	Specify the drive where the storage device is inserted and click [ÓK].		
	[C] Local Disk		
	D.] Local Disk IE: J Local Disk IE: J Concel		
	US Hernovable Disk. (V) Fernovable Disk. (V) Removable Disk.		
	[Q:] Network Drive (share) T		
Step 6	The storage manager is displayed. Click [Storage Setting] \rightarrow [Write to Storage].		
	Storage Manager(H-L) - [No Title.V8]		
	Edit Help Storage Setting		
	Write to Storage Storage Put BIN Property Edit Storage Backup Copy File Back Comment Information		
	Storage Setting BIN File Display Storage Manager(Ht) X		
	Green green in the second of the second		
	About the storage manager The storage manager is an application that facilitates writing of data used on the TS unit to a storage device,		
	and importing of data from a storage device for conversion into other file formats. For details, refer to "5.4 Storage Manager".		



Font Filenames

The following font files are stored in the "FONT" folder in the access folder (default: DAT0000) on the storage device.

Font	Filename
Japanese	Fnt_jpn.ftd
Japanese 32	Fnt_jpn2.ftd
English/Western Europe	Fnt_eng.ftd
Chinese (Traditional)	Fnt_twn.ftd
Chinese (Simplified)	Fnt_chn.ftd
Korean	Fnt_kor.ftd
Central Europe	Fnt105.ftd
Cyrillic	Fnt106.ftd
Greek	Fnt107.ftd
Turkish	Fnt109.ftd
Baltic	Fnt110.ftd
Gothic	Fnt006.ftd, Fnt0062.ftd
Gothic (IBM Extended Character)	Fnt012.ftd, Fnt0122.ftd
English/Western Europe HK Gothic	Fnt008.ftd, Fnt0082.ftd
English/Western Europe HK Times	Fnt009.ftd, Fnt0092.ftd
Japanese stroke	FNT020.FTD
English/Western Europe stroke	FNT021.FTD
Chinese (Traditional) stroke	FNT022.FTD
Chinese (Simplified) stroke	FNT023.FTD
Korean stroke	FNT024.FTD
Central Europe stroke	FNT025.FTD
Cyrillic stroke	FNT026.FTD
Greek stroke	FNT027.FTD
Turkish stroke	FNT028.FTD
Baltic stroke	FNT029.FTD



* Fonts other than the language 1 font are stored on the storage device.

Inserting this storage device into the TS unit, to which a multi-language screen program has been transferred, enables the multi-language selection function.

6.2.3 Language Editing

This section explains the multi-language editing procedure assuming that the version of Microsoft Windows on the PC used is capable of editing the required foreign languages. There are three methods for editing languages.

Directly Edit Items

By specifying the interface language number on the [Language] changing menu, text for Language 2 and later can be edited on the screen in the same way as Language 1.



• The interface language number can also be changed using the [Display Language] drop-down menu.

• [View] \rightarrow [Display Change]



• [View] → [Display Environment]



Checking the layout

After editing, always check the layout of each language for problems using the [Language] changing menu. Character properties can be set for each language.

The point size and color settings can be changed for specific languages.

Editing in the [Multi-language Edit] Window

Display the text in the screen program edited using Language 1 in the [Multi-language Edit] window and directly enter the desired text in another language.

Text can be copied and pasted between the [Multi-language Edit] window and Excel (pasted as "Unicode text" in Excel).

Editing location: [Home] \rightarrow [Registration Item $\mathbf{\nabla}$] \rightarrow [Multi-language]

		Screen [0] Edit ()	Multi-language [0] E	dit ×		
	No.	1:Japanese	2:English	3:Chinese (Simplified)	4:Korean	Target
	0	[多言語表示]	[Confirm]	[确认]	[확인]	languages
	1	[言語を切り替えます。]	[Language will be switche	[转换语言。]	[언어를 바꿉니다.]	
	2	[よろしいですか?]	[OK?]	[可以吗?]	[좋습니까?]	
	3	[]สม]	[Yes]	[可以]	[OA]]	
	4	[いいえ]	[No]	[不行]	[아니요]	
	5	[日本語]	[Japanese]	[日文]	[일본머]	
	6	[英語]	[English]	[英文]	[영어]	
Line No. ——	7	[中国語]	[Chinese]	[中文]	[중국어]	
Line No.	8	[韓国語]	[Korean]	[韩文]	[한국어]	



Language 1 cannot be edited in the [Multi-language Edit] window. To edit Language 1, edit it directly in the item settings.

* The [Multi-language Edit] window can be used to register up to 1000 lines (No. 0 to 999) per sheet. When batch copying over 1000 lines (from the second sheet onwards) for editing in Excel, use the following procedure.

Example: Example: Batch copy of languages 1 to 4, numbers 0 to 4647 (4648 rows) in the [Multi-language Edit] window

Click [Edit] → [Block Copy]. The [Copy] window is displayed.
 Specify target languages and start/end line numbers to copy, and click the [OK] button.



2) Select a cell in Excel and paste.

Excel

🔮 La	anguage Edit .xlsx	All text in numbers 0 to			
4	A	В		D	
1	確認	Confirm	确认	확인	4647 (4648 rows) of
	言語を切り替えます。	Language will be swite	转换语言。	언어를 바꿉니다.	languages 1 to 4 are
	よろしいですか?	OK?	可以吗?	좋습니까?	pasted.
	เสเา	Yes	可以	예	
	いいえ	No	不行	아니요	
	日本語	Japanese	日文	일본어	
	英 語	English	英文	영어	
8	中国語	Chinese	中文	준군어	

* If text cannot be pasted correctly, click [Paste Special] and select [Paste As: Unicode Text] to paste. Default: Unicode text

3) After editing in Excel, select the multi-language columns for Language 2 through 4 by dragging and copy them.



Language 1 cannot be pasted (edited) to the [Multi-language Edit] window. To edit Language 1, edit it directly in the item settings.

4) Click [Edit] → [Block Paste] in the [Multi-language Edit] window in V-SFT to display the [Paste] dialog. Select the languages for pasting and the starting row number, and click [OK].

🔊 Undo 📄 Copy 👫 Block Copy	_	Paste	×	
Redo 🏦 Paste 🖺 Block Paste	Multi-language Setting Tool	Target Language 2		– Language 2 onwards
		OK Cance	4	

This completes the editing.

After editing, always check the layout of each language for problems using the [Language] changing menu. For details, refer to page 6-12.

Export / Import

Export and import can be performed by compiling all languages in a text file per language. Using this function allows text to be imported after undergoing translation and editing by viewing multiple languages side by side on an Excel spreadsheet.

Outputting a File for Each of the Languages for Switching

Export procedure

- 1. Select [System Setting] → [Multi-language Setting] to display the [Font Setting] window and click the [Import/Export] tab.
- 2. Configure the settings as shown below and click [Export].



To export to CSV files instead of Unicode text files, select "*.csv" for [File format].

The [Save As] window is displayed.
 Enter a filename and click [Save] to output text files.

 Image: Test.txt
 Language 1

 Image: Test_2.txt
 Language 2

 Image: Test_3.txt
 Language 3

 Image: Test_4.txt
 Language 4

4. Start Excel and drag and drop the exported text into the Excel window to open it.

Example:	Language 3	(X) → (v) → (v) → (v)
	A: Test 3.txt	File Home Insert Page Layout Formulas Data Review \$\$ Cut Calibri * 11 * A* \$\$ = = \$\$ \$\$
		Clipboard G Font G ■ ■ ■



Language 1 cannot be pasted (edited) to the [Multi-language Edit] window. To edit Language 1, edit it directly in the item settings.

5. Register the text in square brackets in column B.

	🚇 Test_3.txt					
4		В				
	MLIB0000:STR	[确认]				
	MLIB0000:STR	[转换语言。]				
	MLIB0000:STR	[可以吗?]				
4	MLIB0000:SW000	[可以]				
	MLIB0000:SW000	[不行]				
6	SCRN0000:B00:SW000	[日文]				



Do not edit column A. Also, do not delete any square brackets in column B. If these are edited or deleted, file import will end in failure.

6. After editing, click [File] \rightarrow [Save As].

Select "Unicode Text (*.txt)" for [Save as type] and save the file using the same filename.

This completes the necessary settings.

Import procedure

- 1. Click [System Setting] \rightarrow [Multi-language Setting] to display the [Font Setting] window.
- 2. Display the [Export/Import] tab and click the [Import] button.

Font Setting
Font Transfer Font Setting Export / Import
Export File format [Unicode text(*.txt) +
Generate files by language.
Detail Setting >>>
Import
OK Cancel

3. The [Open] window is displayed.

Select "Unicode text (*.txt)" for [Save as type] and open each file one at a time.

۳	Test.txt -	Language 1
۲	Test_2.txt	 Language 2
E	Test_3.txt	 Language 3
	Test_4.txt	 Language 4

Import languages 2 to 4 in order.



Be sure to save the files for languages 1 to 4 in the same place and using the original filenames. If any file is renamed or the Language 1 file is edited or deleted, file import will end in failure. The Language 1 file cannot be imported.

This completes the file importing process.

After editing, always check the layout of each language for problems using the [Language] changing menu. For details, refer to page 6-12.

Outputting All Languages to a Single File

Export procedure

- 1. Select [System Setting] \rightarrow [Multi-language Setting] to display the [Font Setting] window and click the [Import/Export] tab.
- 2. Configure the settings as shown below and click [Export].

Font Setting	of Unicode text files, select
Export File format Unicode text(*txt)	"*.csv" for [File format].
Detail Setting >>	
Import	

The [Save As] window is displayed.
 Enter a filename and click [Save] to output text files.

4. Start Excel and drag and drop the exported text into the Excel window to open it.

Example:	Languages 1 to 4	
	A:	Image: Image of the set of
	Test.txt	$\begin{array}{c c} & & & & & \\ & & & & \\ \hline & & & & \\ \hline \hline & & & \\ \hline & & & \\ \hline & & & \\ \hline \hline \\ \hline & & & \\ \hline \hline \\ \hline \hline & & & \\ \hline \hline \\ \hline \hline \\ \hline \hline \\ \hline \hline \hline \\ \hline \hline \hline \\ \hline \hline \hline \hline \\ \hline \hline \hline \hline \hline \\ \hline \hline \hline \hline \hline \\ \hline \hline$
		Clipboard 🖙 Font 🕞



Language 1 cannot be pasted (edited) to the [Multi-language Edit] window. To edit Language 1, edit it directly in the item settings.

5. Register the text in square brackets in column C, D, and E (red frame).

Т	🕘 Test.bt						
					E		
	<< header start>>		Language 2	Language 3	Language 4		
2	Export Multi Languages Tex	at List	Language 2	Language 5	Lunguuge 4		
3	Ver.1.0	Info:0,1,1,1,1					
4	Language:	1:Japanese	2:English	3:Chinese (Simplified)	4:Korean		
	<< header end >>						
6	MLIB0000:STR	[確認]	[Confirm]	[确认]	[확인]		
7	MLIB0000:STR	[言語を切り替えます。]	[Language will be switche	[转换语言。]	[언어를 바꿉니다.]		
	MLIB0000:STR	[よろしいですか?]	[OK?]	[可以吗?]	[좋습니까?]		
	MLIB0000:SW000	[lはい]	[Yes]	[可以]	[예]]		
10	MLIB0000:SW000	[いいえ]	[No]	[禾行]	[0]-1 8]		
11	90 BN0000-R00-934000	「口未經」	[branaca]	[🗆 🕁]	[이보시]		



Do not edit the first to fifth rows (header) and columns A/B (language 1). Also, do not delete any square brackets from column C, D, or E. If these are edited or deleted, file import will end in failure.

After editing, click [File] → [Save As].
 Select "Unicode Text (*.txt)" for [Save as type] and save the file using the same filename.

This completes the necessary settings.

Import procedure

- 1. Click [System Setting] \rightarrow [Multi-language Setting] to display the [Font Setting] window.
- 2. Display the [Export/Import] tab and click the [Import] button.

Font Setting	×
Font Transfer Font Setting Export / Import]
Export File format Unicode text(*txt)	
Generate files by language.	
Detail Setting >>	
Import	
	OK Cancel
	Lancei

The [Open] window is displayed.
 Select "Unicode text (*.txt)" for [Save as type] and open the file.

E Test.txt _____ Languages 1 to 4

This completes the file importing process.

After editing, always check the layout of each language for problems using the [Language] changing menu. For details, refer to page 6-12.

6.2.4 Language Selection

There are two ways to change the language. Use either a switch function or macro command.

Switch Function

The interface language can be changed using a switch with the function [Language changeover]. Each time a [Language changeover] switch is pressed, the interface language switches in the specified order beginning from the [Initial Interface Language]. A desired language can also be displayed by specifying its number with an external command.

Location of Settings

Switch settings window \rightarrow [Function] \rightarrow [Function] \rightarrow [Language changeover]



nem	Description				
Fixed	Display the interface language of the specified language number. Language 1 to 16				
Auto Change	Change the interface language in the specified order beginning from the [Initial Interface Language] set in the [Font Setting] window. Languages that are not selected in the window will not be displayed.				
Device Designation	Display the interface language of the number stored at the specified device memory. 0: Language 1 1: Language 2 2: Language 3 : 15: Language 16				



If a nonexistent language number is specified for display, an error beep sounds and no action takes place. The number of interface languages can be checked at [System Setting] \rightarrow [Multi-language Setting] \rightarrow [Font Setting] window.

Redraw Timing

When the interface language is switched, the screen is redrawn. The following actions also take place at the same time.

- Open macro, close macro (screen, multi-overlap library)
- Cycle macro (screen)
- \$T device memory zero clear (screen)
- Screen interrupt command transfer (PLC type: universal serial) (screen)

Prevent execution of these operations when redraw occurs by selecting the checkboxes as required. Location of settings: [Screen Setting] \rightarrow [Screen Setting] \rightarrow [Redraw the screen]

When changing Show/Hide device	
When redisplaying the Show/Hide item	
OPEN Macro Not Executed	
Screen Interruption Command Not Transmitted	

SYS (CHG_LANG) Macro Command

The "SYS (CHG_LANG)" macro command can be used to change the interface language. This command is useful when changing the language using the ON macro of a switch or an external command.



The language is switched over when the screen is changed after the macro command has been executed. For switching the language on the same screen, use the "RESET_SCRN" macro command. For details on macro commands, refer to the Macro Reference Manual.

Setting Example

Example: Changing the language by switching the screen



- 1. Configure the switch ON macro as shown below.
 - "Japanese" switch ON macro

• "Korean" switch ON macro



2. Set the function of each switch to "Language changeover: 1".

This completes the necessary settings.

Detail

Device used

	Internal Device	PLC1 to PLC8 Devices	Memory card	Constant
F1	0			

O: Setting enabled (indirect designation disabled) (a): Setting enabled (indirect designation enabled)

Range

	Value	Remarks
F1	0: Language 1 1: Language 2 : 15: Language 16	Although the setting range for [Interface Language] in the [System Setting] \rightarrow [Multi-language Setting] \rightarrow [Font Setting] window and [Display Language] in the [Display Environment] window is "1" to "16", the range for "CHG_LANG" is "0" to "15".

Editing procedure

For details on macro editing, refer to the Macro Reference Manual.

6.3 Detailed Settings

6.3.1 Font Setting

Set the number of languages and fonts for display on the TS unit. Display the following window by clicking [System Setting] \rightarrow [Multi-language setting].

Font Transfer Font Setting Export	/ Import
Local Mode Japanese	
Font	
Bitmap font	~
Language 1 : Japanese 82 Language 2 : Chinese (Simpl Language 3 : Korean	lified)
Language Selection	
Language Selection	
	da v
Interface Language 3	
Interface Language 3	
Interface Language 3	

Item	Description
Local Mode ^{*1}	Select the interface language for the Main Menu screen of MONITOUCH. Selectable languages vary with the [Font] setting. The interface language can also be selected on the Main Menu screen of MONITOUCH. Japanese, English, Chinese (Traditional), Chinese (Simplified), Korean
Font	Select a font type from [Bitmap font], [Stroke font] and [Gothic font].
Setting	Set the languages to use.
Interface Language	Set the number of interface languages (1 to 16). Example: Specifying "5" means Languages 1 to 5 can be set.
Initial Interface Language	Select the language to be displayed after changing to RUN mode (1 to 16).

*1 The available combinations of language selections for the Main Menu screen and [Font] are shown below. (Only the fonts selected on the [Transfer Font Setting] tab window can be set as the font that can be set on the Main Menu screen.)

Main Menu screen	Font
Japanese, English	Japanese
	Japanese 32
	Gothic
	Gothic (IBM Extended Character)
Chinese (Traditional), English	Chinese (Traditional)
Chinese (Simplified), English	Chinese (Simplified)
Korean, English	Korean
English	English/Western Europe
	English/Western Europe HK Gothic
	English/Western Europe HK Times
	Central Europe
	Cyrillic
	Greek
	Turkish
	Baltic

6.3.2 Transfer Font Setting



Item	Description
Transfer Font Setting	 Select the checkboxes of the fonts required on the TS unit. * More fonts selected for transfer results in less capacity available for the screen program. If capacity is insufficient, do not select unnecessary fonts.
Font Memory (Used)	Displays the total memory size used for the currently selected fonts for transfer.
Font Memory (Available)	Displays the memory space still available for fonts.
Screen Memory (Used)	Displays the size of the screen program currently being created.
Screen Memory (Available)	Displays the space available for the screen program.
Calculate Memory	Recalculate the volume of data from the current settings.

6.3.3 Import and Export

Font Setting		×
Font Transfer Font Setting	Export / Import	
Export	File format Unicode text(*.txt)	
	Generate files by language.	
	<< Detail Setting	
	Output strings with [].	
	Output multiline strings into single line.	
	Switch/Lamp	
	Multi Text	
	Comment	
Import		
L	OK	Coursel
	OK	Cancel

Item	Description				
Export	Use this button when editing text for a language other than Language 1 in another application. For details, refer to page 6-14.				
File format	Select the type of the file to be exported.				
Generate files by language.	Set the file creation method used in exporting.				
	 Selected The same number of files are created as there are languages. Unselected One file is created. 				
	Image: Test.txt Language 1 Image: Test_2.txt Language 2 Image: Test_3.txt Language 3 Image: Test_4.txt Language 4				
Output strings with [].	Selected Add square brackets to text in output files. Unselected Delimit output with commas. When a file is opened in Excel, some text like the following will not be imported correctly.				
	Characters on V-SFT	Output File (Standard cell format)			
	0123	123	Leading zeros dropped		
	+ВК	#NAME?	 Not recognized as a character string 		
Output multiline strings into single line.	Set how multiple lines of text locate Selected Lines of text are output in one co Unselected Text is output line by line in sepa				
	Switch	Checkbox	Output Result		
		Selected	[Error \n Screen]		
	Error Screen	Unselected	[Error] [Screen]		
Import	Use this button to import an export For details, refer to page 6-14.	ted file.			

6.3.4 Manual Font Settings (When a Gothic Font is Selected)

There are two types of Gothic fonts: one is an automatic setting type and the other is a manual setting type, for which you need to set the size manually.

While text and text on switches is displayed using the size specified for the particular item, items that use fonts of the manual setting type, which are mainly character and message displays, the font sizes must be specified in their respective setting windows, [Char. Display] and [Message Display].

Font	Setting						×
Font	t Transfe	er Font Settir	ne Export / Im	oort Ma	nual Font Settir	ne	
Ste	ored Points						
	8 Points	🔽 1-Byte	📝 Non-Kanji	2-byte	📝 Kanji-JIS 1	🔲 Kanji-JIS2	
	9 Points	🔲 1-Byte	📃 Non-Kanji	2-byte	📃 Kanji-JIS 1	📰 Kanji-JIS2	
	10 Points	1-Byte	📃 Non-Kanji	2-byte	📃 Kanji-JIS 1	📰 Kanji-JIS2	
	11 Points	1-Byte	📃 Non-Kanji	2-byte	📃 Kanji-JIS 1	📃 Kanji-JIS2	
	14 Points	🔽 1-Byte	📝 Non-Kanji	2-byte	📝 Kanji-JIS1	📃 Kanji-JIS2	
	16 Points	🔽 1-Byte	📝 Non-Kanji	2-byte	📃 Kanji-JIS 1	📰 Kanji-JIS2	
	18 Points	🔽 1-Byte	📃 Non-Kanji	2-byte	📃 Kanji-JIS 1	📃 Kanji-JIS2	
	20 Points	🔽 1-Byte	📃 Non-Kanji	2-byte	📃 Kanji-JIS 1	🥅 Kanji-JIS2	
	22 Points	🔲 1-Byte	📃 Non-Kanji	2-byte	📃 Kanji-JIS 1	🔲 Kanji-JIS2	
	24 Points	🔲 1-Byte	📰 Non-Kanji	2-byte	📃 Kanji-JIS 1	📰 Kanji-JIS2	
	26 Points	1-Byte	🥅 Non-Kanji	2-byte	📃 Kanji-JIS 1	🥅 Kanji-JIS2	
	28 Points	1-Byte	📰 Non-Kanji	2-byte	📃 Kanji-JIS 1	📰 Kanji-JIS2	
	36 Points	📃 1-Byte	📃 Non-Kanji	2-byte	📃 Kanji-JIS 1	📰 Kanji-JIS2	
	48 Points	1-Byte	📃 Non-Kanji	2-byte	📃 Kanji-JIS 1	📰 Kanji-JIS2	
	72 Points	🔲 1-Byte	📃 Non-Kanji	2-byte	📃 Kanji-JIS 1	🔲 Kanji-JIS2	
	ont Memory Used)	/ 78643	2 byte	Font M (Availa		5505024 byte	
s	icreen Mem Used)	ory 57857	4 byte		Memory	10824690 byte	
						Calculate N	lemory
						ОК	Cancel

12 point fonts do not require setting. They are transferred automatically.



Multi-language selection

• Note that the setting for [1-Byte] of each point size of Language 1 (e.g. Gothic) affects the setting of Language 2 (e.g. English/Western Europe HK Gothic). Be aware that change one setting also changes the other setting.

All settings made for Language 1 also apply to Language 2. Any changes to the settings for Language 1 affect that for Language 2.

ont Setting						
Font Transf	er Font Setti	ne Export / Impo	rt Manua	I Font Sett	ing	
Stored Points	-					
8 Points	🔽 🕨 Byte	📝 Non-Kanji 2-	byte 🤋	🛚 Kanji-JIS	1 📃 Kanji-JIS2	
9 Points	H-Byte	📃 Non-Kanji 2-	byte 📃	Kanji-JIS	1 👘 Kanji-JIS2	
10 Points	🔲 1-Byte	📃 Non-Kanji 2-	byte 🛛	Kanji-JIS	1 🛛 📃 Kanji-JIS2	
11 Points	🔲 1-Byte	📃 Non-Kanji 2-	byte 📃	Kanji-JIS	1 📃 Kanji-JIS2	
14 Points	🔽 1-Byte	📝 Non-Kanji 2-	byte 🤋	🛚 Kanji-JIS	1 🛛 🔄 Kanji-JIS2	
16 Points	📝 1-Byte	📝 Non-Kanji 2-	byte 📃	Kanji-JIS	1 📃 Kanji-JIS2	
18 Points	I-Byte	📃 Non-Kanji 2-	byte 🛽	Kanji-JIS	1 🛛 🔄 Kanji-JIS2	
20 Points	🔽 🕨 Byte	📃 Non-Kanji 2-	byte 📃	Kanji-JIS	1 📃 Kanji-JIS2	
22 Points	1-Byte	📃 Non-Kanji 2-	byte 🛽	Kanji-JIS	1 🛛 🔄 Kanji-JIS2	
24 Points	📃 1-Byte	📃 Non-Kanji 2-	byte 🛛	Kanji-JIS	1 📃 Kanji-JIS2	
26 Points	📃 1-Byte	📃 Non-Kanji 2-	byte 📗	Kanji-JIS	1 🛛 🔝 Kanji-JIS2	
28 Points	🔲 1-Byte	📃 Non-Kanji 2-	byte 🛛	Kanji-JIS	1 📃 Kanji-JIS2	
36 Points	📃 1-Byte	📃 Non-Kanji 2-	byte 📃	Kanji-JIS	1 👘 Kanji-JIS2	
48 Points	🔲 1-Byte	📃 Non-Kanji 2-	byte 🛛	Kanji-JIS	1 🛛 📃 Kanji-JIS2	
72 Points	📰 1-Byte	📃 Non-Kanji 2-	byte 📃	Kanji-JIS	1 📃 Kanji-JIS2	
Font Memor	y 78643		Font Mem (Available		5505024 byte	
Screen Men (Used)	iory 57857		Screen Me (Available		10824690 byte	
					Calcul	late Memory



About automatic fonts

When multi-language selection is used, the font of the automatic setting type selected for Language 1 will automatically be transferred to the TS unit together with the screen program. However, the automatic setting type font is not recognized in Language 2 and later.

For Language 2 and later, regard their fonts as those of the manual setting type and set the [Manual Font Setting] tab window as necessary.

6.4 Convenient Editing Procedures

6.4.1 Multi-language Batch Change

Overview

Item properties (text color etc.) for multiple languages from language 1 to 16 can easily be changed at once.



Setting Example

The procedure is explained with an example shown below.

Example: Changing the switch properties on screen numbers 1 and 2 Text color: black to orange, text property: standard to boldface

- 1. Select [Tool] → [Multi Language] → [Multi Language Batch Change] to display the [Multi Language Batch Change] window.
- Click the [Select] → [Detail] button under [Range Setting] and specify a screen range of 1 to 2. Click the [Select] → [Detail] button under [Target Item] and select the [Switch] checkbox.

Multi Language Batch Change							Changed Item Setting
Range Setting	Font C					_	Select the item to be changed.
© All		Range Setting			E		II All
Select Detail	Tarç	All					Abc Text
Current Screen		Screen	1		2)	
		Message	0	× •	127		Table Data Display
Target Item		Caphic Library	0 -	* ·	9 🗼 255 🗼		
O AI		🔲 Overlap Library	0		9999		
Select Detail	Settir	C Screen Library		· ·	9999 ^		
Selected Item		🔲 Data Block	0	× .	1023 🔺		
		🔲 Data Sheet	0		1023		OK Cancel
	V						OK Cancel

- 3. Select the [Target] checkbox under [Font Setting].
- 4. In the [Setting on Changes] area, select the [Color] checkbox and select orange. Also select the [Property] checkbox and select boldface.

Multi Language Batch Change		X
Range Setting	Font Setting	
Select Detail Current Screen	Target All	
Target Item	Clanguage 1: Superies 32	ן
All		
Selected Item	Setting on Changes	
	Property B \$ 1/4 Z A A	
	Position	
(OK Cancel	

5. Review the settings made in the previous steps, and click [OK].

The settings are updated.

6.4.2 Multi-language Batch Copy

Overview

If exactly the same text, such as text on switches and item numbers, as language 1 is to be used, it can be easily copied at once.



Setting Example

2.

The procedure is explained with an example shown below.

In this example, the text and characters on the switches placed on all screens in language 1 are copied to screens in language

Language 1: Japanese 32 Language 2: English/Western Europe

- 1. Select [Tool] \rightarrow [Multi Language] \rightarrow [Multi Language Batch Copy] to display the [Multi Language Batch Copy] window.
- 2. Select [All] under [Range Setting] and set the target items to [Select] \rightarrow [Detail] \rightarrow [Text] and [Switch].



- 3. In the [Font Setting] area in the [Multi Language Batch Copy] window, select [Language 1] for [From] and [Language 2] for [To].
- 4. Batch copy in this example targets all properties. In the [Setting on Changes] area, select the [All] checkbox.

Aulti Language Batch Copy		
Range Setting	Font Setting	
All	Сору	Language 1 💌
Select Detail	Сору	🖉 All
Current Screen		Language 1 : Japanese 32
	1	Language 2 : English/Western Europe
Target Item		
© All		
Select Detail	Setting on Ch	Jannes
Selected Item		Text Color
	\bigcirc	Property I Enlarge Point
		Vindows Font
		Pattern No.
	OK	Cancel

- 5. Review the settings made in the previous steps, and click [OK].
- The settings are updated.

Multi-language Reordering 6.4.3

Overview

Language 1: Japanese 32 Language 1: English/Western Europe Language 2: English/Western Europe 運転 Language 2: Menu 目录 Chinese (Simplified) 保留 日妻 虚管理 Language 3: Chinese (Simplified) Language 3: Japanese 32

Interface languages from language 1 to language 16 can be reordered easily.

Setting Example

The procedure is explained with the settings shown below as an example.

Language 1: Japanese 32 Language 2: English/Western Europe Language 3: Chinese (Simplified)

- Language 1: English/Western Europe Language 2: Chinese (Simplified) Language 3: Japanese 32
- \rightarrow \rightarrow
- 1. Select [Tool] \rightarrow [Multi Language] \rightarrow [Rearrange Language Order] to display the [Rearrange Language Order] window.
- 2. Select the language number using the pull-down menus next to [Language 1], [Language 2], and [Language 3].

 \rightarrow

Rearrange Lar	guage Order			×
The order of th	e languages will be rearranged.			
Language 1	Japanese 32		Language 2	-
Language 2	English/Western Europe	->	Language 3	-
Language 3	Chinese (Simplified)	->	Language 1	-
Language 4		->		-
Language 5		->		-
Language 6		->		
Language 7		->		-
Language 8		->		-
Language 9		->		-
Language 10		->		-
Language 11		->		-
Language 12		->		-
Language 13		->		-
Language 14		->		-
Language 15		->		-
Language 16		->		-
			Can	cel

3. Review the settings made in the previous steps, and click [OK].

The settings are updated.

7 Tag
7.1 Overview

"Tag editing" is a function used to assign names (tags) to PLC or internal device memory (\$u, \$L, etc.) used on the TS unit and use these names for screen program creation. Tags can be divided into three general types: device memory designated tags, variable designated tags, and array designated tags.

7.1.1 Tag Types

Device Designation

Assign a tag name to a PLC device memory or internal device memory, and set the device memory for the part or item using the assigned name.

Example: In the [Tag Database Edit] window, register PLC device memory addresses "M0", "D100" and "D101" with names "Alarm 1", "Frequency" and "Acceleration Time", respectively.



For details on the procedure for editing tags, refer to "7.2 Editing Tags" page 7-3.

Variable Designation

Assign a tag name to a variable in the variable area of the TS unit, and set the device memory variable for parts and items using the assigned names. This is useful for specifying a working area for TS internal processing, such as for macro and password functions etc.



For details on the editing procedure, refer to "7.2 Editing Tags" page 7-3.

A "variable" is an area that stores data temporarily. This area is used for temporarily storing data, such as a default value or calculated value. The capacity of the variable area is 4096 words for both single words and double words, respectively. For details, refer to ""Tag" Variable Capacity" page 7-18.

Variables

Array Designation

The array format can be specified for the tag. If there is multiple data of the same type, they can be registered at one time. This makes data management and maintenance easier.

For example, when allocating 10 variables that have the same properties (DEC, 1 word) without using the array format, 10 variables must be registered individually as shown below.



When registering one tag with 10 elements in the array format, 10 variables can be secured in the same way as shown above. If there is multiple data of the same type, the array format can be used to make configuration easier.



In the case of the bit variable:



For details on the editing procedure, refer to "7.2.3 Configuring Arrays" page 7-6.

7.1.2 Importing Tags

Tags or system labels registered in PLC software can be imported using V-SFT and used as tags.

- For details, refer to the following.
 - "MITSUBISHI ELECTRIC" page 7-9
 - Siemens
 - "Model S7" page 7-13
 - "Model S7-200" page 7-16

7.2 Editing Tags

Click [Home] \rightarrow [Registration Item $\mathbf{\nabla}$] \rightarrow [Tag Database], specify a group number, and register tags in the [Tag Database Edit] window.

There are three ways to edit tags.

Refer to the following.

- "7.2.1 Direct Registration in the [Tag Database Edit] Window" page 7-3
- "7.2.2 Editing in a CSV File" page 7-4
- "7.5 Importing Tags" page 7-9

7.2.1 Direct Registration in the [Tag Database Edit] Window

This section describes the procedure for registering "D100" and "D101" (word device memory) and "M0" (bit device memory) of the PLC1 device memory using tags.

1. Click the [Tag] field and register a tag name.

	🚽 Screen (0) Edit (🛛) 🗡 🕅	ag Database[0] Edit 🛛 🗙				
ID	Tag	Туре	Array	No. of Elements	Device	Comment
0	Frequency_setup					
1						
2						
3						
4						

2. Click the [Type] field and select a data type from the list.

ļ	🖳 Screen (0) Edit () 👔 Tag Database(0) Edit 🗙											
ID	Tag	Туре	/ a	/ No. of Elements	Device	Comment						
0	Frequency_setup	Word 👻	ī		\$u00100							
1		Bit										
2		- Word - Double-Word										
3		FLOAT	1									
4		Bit Variable	1									
5		-Integer Variable -Double-word Integer Variable	1									
6		FLOAT Variable]]]									
7												
8												

- * To register the same type of data at once with consecutive device memory addresses, use the array format.
- 3. Click the [Device] field and set a device memory address.

Į	💭 Screen [0] Edit (🛛) 🦯 [T				
ID	Tag	Туре	Array No. of Elements	Device	Comment
				PLC1 VI H	D 🗸 00100 🚔
1					
2					
3					
4					

- 4. Click the [Comment] field and enter a comment describing the tag.
- 5. To register a new device memory address using a tag, select another ID number and repeat steps 1 to 5.

-

Ĩ	🖳 Screen (0) Edit (💦) 🗡 Tag Database(0) Edit 🛛 🛛										
ID	Tag	Туре	Array	No. of Elements	Device	Comment					
0	Frequency_setup	Word			D00100	Inverter Port No.1					
1	Acceleration_time	Word			D00101	Inverter Port No.1					
2	Alarm1	Bit			M00000	ON:Abnormal OFF:Normal					
3											
4											

This completes the necessary settings.

Tags can be specified in the settings window of each part.

• Word designation:

Device Tag - Frequency_setup

•	Bit designat	tion:		
	Lamp Device Tag	▼ Alarm1	•	(Bit device)
	Lamp Device			
	Tag	 Frequency_setup-00 	•	(Word Device)
		* -xx is the manually e	ntered	d part of the bit.

xx: 00 - 15, 00 - 31

7.2.2 Editing in a CSV File

The data registered in the [Tag Database Edit] window for a screen program can be exported to a CSV file. The CSV file can be edited on a PC and then imported back into the screen program. In the example below, changes are made to the data registered with ID No. 0 in the [Tag Database Edit] window using Excel.

- Tag: Frequency_setup → Run_status
- Device: $D100 \rightarrow D105$
- Comment: Inverter Port No. 1 \rightarrow ON: RUN, OFF: STOP

(💂 Screen [0] Edit () 🖊 🏲 T					
ID	Tag	ype	Array	No. of Elements	Device	Comment
0	Frequency_setup	ord			D00100	Inverter Port No.1
1	Acceleration_time	flord			000101	inverter Fort No.1
2	Alarm1	Bit			M00000	ON:Abnormal OFF:Normal
3						
4						
5						

1. Click [Edit] \rightarrow [Tag Export].

	0 🦛 =	🔶 📃 Skip	4	≂ Tag D	atabas	e[0] Edit -	V Series Ed	itor for	Tag Database
File	Home	Edit	View	Transf	er s	system Settir	ng Tool	Help	Edit
Paste Copy	Cut X Delete ♀ Undo	🔇 Redo O Detail	Setting	Tag	Tag Export				

- 2. Enter an arbitrary filename in the window, select "Csv File (*.csv)" for the [Save as type] field, and click [Save].
- 3. Open the CSV file in Excel, edit each field for ID number 0, and save the file.

1	A	В	С	D	E	F	G
1	SYMBOL=1	VER=1	REV=0				
2	ID 🖌	T	Туре	Array Setting	No. of Elements	Addmoo	Commont
3		Frequency_setup	1	0		PLC1 [D001 00]	Inverter Port No.1
4	1	Acceleration_time	1	0		PLC1 (DOUT OT)	Inverter Port No.1
5	2	Alarm1	0	0		PLC1 [M00000]	ON:Abnormal OFF:Normal
6	3	Alarm2	0	0		PLC1 [M00001]	ON:Abnormal OFF:Normal
7	4	Flag1	3	0			Within macro
8	5	Count_value1	4	0			Within macro
9	6	Title	1	1	5	PLC1 [D00200]	Production_A-line
10	[0]						

For details on the data in CSV files, refer to "CSV File Configuration" page 7-5.

4. Open the [Tag Database Edit] window and click [Edit] → [Tag Import].



5. Select the CSV file saved in step 3, select "Csv File (*csv)" for the [Files of type] field, and click [Open].



This completes the necessary settings.

ļ	🖳 Screen (10) Edit () 🎦 Tag Database(0) Edit 🛛 🗴										
ID	Tao	Туре	Array	No. of Elements	Device	Comment					
0	Run_status	lord			(D00105	ON:RUN,OFF:STOP					
1	Acceleration_time	Word			000101	inverter Fort No.1					
2	Alarm1	Bit			M00000	ON:Abnormal OFF:Normal					
3	Alarm2	Bit			M00001	ON:Abnormal OFF:Normal					
4	Flag1	Bit Variable				Within macro					
5	Count_value1	Integer Variable				Within macro					
6	Title	Word	~	5	D00200	Production_A-line					
7											
8											

* IDs that already have tags are overwritten with the imported data.

CSV File Configuration

A CSV file opened in Excel is formatted as shown below.

[Tag Database Edit] data exported to a CSV file

	A	В	C	D	E	F		G	
-	SYMBOL=1 ID	VER=1 Tag	REV=0 Tvpe	Array Setting	No. of Elements	Address	Comi *	Do not change t	the header
3 4 5 6 7	1 2 3	Frequency_setup Acceleration_time Alarm1 Alarm2 Flag1	1 1 0 0 3			PLC1 [D001 00] PLC1 [D001 01] PLC1 [M00000] PLC1 [M000001]	Inver Inver ON:A ON:A Withi	information enc red dotted fram the data in the C be correctly imp	e. Otherwise SV file cann
, 8 9 10	5	Count_value1 Title	4	0	5	PLC1 [D00200]	Withi Productio	screen program on_A-line	
	[1] [2] [3]			must be the s	of elements in an a same as the numbe o. of Elements].				

Column	Item	Description	Remarks
А	ID	0 - 65535 Numbers within square brackets []: Element No. 0 to 4095 with the use of arrays	1-byte
В	Tag ^{*1}	Within 70 one-byte characters	1-byte / 2-byte
С	Туре	0: Bit device memory4: Integer variable1: Word Device memory5: Double-word integer variable2: Double-word device memory6: Real number variable3: Bit variable7: Real number device memory	1-byte
D	Array Setting	0: Not used, 1: Used	1-byte
E	No. of Elements	1 - 4096	1-byte, only when "1" is specified for [D Array Setting]
F	Address	PLC device memory PLCx [xxxxx] PLCNo.1 - 8 Example: Specifying PLC1 Mitsubishi D100 • 1:1 connection Word designation: PLC1 [D00100] Bit designation: PLC1 [D00100-00] Internal device memory: \$u/\$T/\$s/\$L/\$LD • 1:n connection (port No. 0) Word designation: PLC1 [0:D00100-00] Internal device memory: \$u/\$T/\$s/\$L/\$LD • 2xxxxx • Device memory + address Example: Specifying internal device memory \$u100 Word designation: \$u00100, bit designation: \$u00100-00 Memory card device [xxxxxx] #xxxx File No. 0 to 15 Data No. 0 to 4096 Record No. 0 to 4095 Example: Specifying File No. 0, Record No. 0, and Data No. 100 Word designation: [0:0] #0100, bit designation: [0:0] #0100-00	1-byte
		I/O device memory PLCx [xxxx] L Device memory + address PLCNo.1 - 8 Example: Specifying PLC1 Fuji Electric T-link TI00 Word designation: PLC1 [TI00], bit designation: PLC1 [TI00], bit designation: PLC1 [TI00-00]	1-byte, only when the
		PLCx [xxxx] PLCNo.1 - 8 Example: • Specifying CW100 Word designation: PLC1 [CW0100], bit designation: PLC1 [CW0100-00] • Specifying MW100 (port No. 1) Word designation: PLC1 [1:MW0100], bit designation: PLC1 [1:MW0100-00]	general-purpos FL-Net is designated as PLC1
		Within 130 one-byte characters	1-byte / 2-byte

*1 Data that includes unusable characters cannot be imported. Refer to "Detailed Settings" (page 7-7).

7.2.3 Configuring Arrays

This section describes the procedure when "5" is specified for [No. of Elements] for the PLC1 device memory "D200", and "3" for the integer variable in the array format.

1. Select the [Array] checkbox and specify the number for the [No. of Elements] field.

Ę	🖳 Screen [0] Edit () 🔑 Tag Database[0] Edit 🗙									
ID	Tag	Туре	Array	No. of Elements	Device	Comment				
0	ProductName	Word	✓	5)00200	ALine				
1	Parameter	Integer Variable		3		ALine				
2										
3				D20	0 to D204 are used					
4										
5				> 3 w	ords are used in the	e variable area.				
6										

F

- A maximum of 4096 elements can be set.
- If the bit variable is specified in the array format, 1 word is occupied in the variable area even if "16" or a smaller number is specified for the number of elements. For details, refer to "Tag Settings" page 7-18.
- 2. Double-click on the ID number and enter a description in the [Comment] field of the [Detail Setting] window.



* The [Detail Setting] window can also be displayed from the [Tag Database Edit] tab or by right-clicking and selecting [Detail Setting].

This completes the necessary settings. Tag arrays can be specified in the settings window of each part.

• Tag [n] (n: number of elements in the array)

```
Device Tag Parameter[0] * Manually enter a value for [n].
```

7.2.4 Importing Tags

Tags or system labels registered in PLC software can be imported using V-SFT and used as tags.

•

For details, refer to "7.5 Importing Tags" page 7-9.

7.3 Detailed Settings

[Tag Database Edit] Window

The [Tag Database Edit] window consists of 256 groups, and 256 lines can be registered per group. Accordingly, a maximum of 65536 lines can be registered in total.

Location of settings: [Home] \rightarrow [Registration Item \blacksquare] \rightarrow [Tag Database]

			Group No. 255	No.	65280	
	Group	No. 2 No. 512				
Group	No. 1	No. 256				
Group No. 0	No. 0	Frequency	word device memory	ory		
	No. 1	Acceleration time	word device memo	ory		.**
						 [Tag Database Edit] window
	No.255	Alarm	bit device memory	/		Trag Database Eurij window
	🖳 Screer	n [0] Edit () 🦯 🎦 Tag	Database[0] Edit ×			

/								
ID	Tag	Туре	Array	No. of Elements	Device	Comment		
0								
1								
2								
3								
4								
5								
6								
7								
8								
9								
10								
11								
12								

Item	Description							
ID	Line No. 0 to 65535	Line No. 0 to 65535						
Tag	Specify a tag name. Max. 70 one-byte characters (two-byte characters allowed, one-byte/two-byte/uppercase/lowercase are treated as different characters.)							
Type, Device	Specify the data type for the tag.							
	Device memory	Data Type						
	PLC device memory	Bit	1-bit data					
	Internal device memory Memory card	Word	1-word data					
	I/O device memory	Double-word	Double-word data					
	Common device memory	Real number	32-bit single precision real number format					
	Variable	Bit variable	1-bit data					
		Integer variable	1-word data					
		Double-word integer variable	Double-word data					
		Real number variable	32-bit single precision real number format					
Array	Use an array. For details on setting arrays,	Use an array. For details on setting arrays, refer to "7.2.3 Configuring Arrays" page 7-6.						
No. of Elements	When [Array] is checked, spe	cify the number of elements to b	e used in the array. Max. 4096					
Comment		Enter a description for the tag. Max. 130 one-byte characters (two-byte characters allowed, one-byte/two-byte/uppercase/lowercase are treated as different characters.)						



If an unavailable character is used, the following message box will appear. In this case, perform registration again.

VSft60

Letters that are not available for tag name were enter The following letters are not available for tag name. Space, "+, "-, "*, "/", "av, "[', "!', "-, "-,",",","	"¥", "@", , "#", "\$",
	OK

7.4 Tag Status List

The tag status list of the entire screen program can be searched and the total word count of tag variables can be checked.

For details, refer to "Checking the Capacity of "Tag" Variable" page 7-18.

The procedure of searching only for tags currently in use is explained as an example.

- 1. Click [Tool] \rightarrow [Search] \rightarrow [Tag Use] to display the [Tag Use] window.
- Click the [▼] filter button next to [Status of Use]. Only select the [In use] checkbox and click [OK].



The necessary settings have been completed. The search results are displayed. Selecting a tag displays the location of use.

Tag Use		×	
0			
Tag 💌 Type	Device	Status of Use	
Acceleration_time Word	D00101	In use.	
Alarm1 Bit	M00000	In use.	
Alarm2 Bit	M00001	In use.	
An item can be oreated by dragging and drop	11		
Used Point			
Screen[0] Num. Display Device) ———		 Double-click to jump to the location of use.
•	III	4	
Total Word Count of the Tag Variables			
For Word 2/4096	Word		
For Double-Word 0/4096	Word		

7.5 Importing Tags

Tags or system labels registered in PLC software can be imported using V-SFT and used as tags.

Manufacturers of supported PLCs

- "MITSUBISHI ELECTRIC" page 7-9
- Siemens
 - "Model S7" page 7-13
 - "Model \$7-200" page 7-16

MITSUBISHI ELECTRIC

Global labels registered in Simple Project (with labels) or Structured Project in MITSUBISHI ELECTRIC's software GX Works2 can be registered as system labels in the software MELSOFT Navigator. These system labels can be exported in CSV file format. When such CSV files are imported using V-SFT, system labels in the files can be used as tags in V-SFT.

* For details on using PLC software, refer to the relevant PLC manual.



When whole program compiling is executed in GX Works2, device memory addresses registered with global labels will be reassigned to global labels. If there are global labels with no PLC device memory addresses assigned, addresses of such labels will be assigned according to the automatic assignment setting made in GX Works2.

Therefore, assigning PLC device memory addresses to global labels is recommended.

Supported PLC Models

Manufacturer	PLC Model					
MITSUBISHI ELECTRIC	QnH (Q) series link					
	QnH (Q) series CPU					
	QnU series CPU					
	Q00J/00/01 CPU					
	QnH (Q) series (Ethernet)					
	QnH (Q) series (Ethernet ASCII)					
	QnU series (built-in Ethernet)					
	QnH (Q) series (CC-LINK)					
	L series link					
	L series (built-in Ethernet)					
	FX3U/3UC/3G series CPU					
	FX3U/3UC/3G series link (A protocol)					

* Importing using V-SFT is allowed provided that [PLC1] and a 1:1 connection mode are set in the [System Setting] → [Hardware Setting] window. Importing is not possible for PLC2 and subsequent PLCs.

Procedure

This section describes the steps to import "Device A" data registered in the system label list into a screen program.



* The following table lists the types of data that can be imported using V-SFT and the data types after importing.

MITSUBISHI ELE	Data Type for Tags in V-SFT				
Data Type ^{*1}	Length				
Bit	1 bit	Bit			
Word [Signed]	1 word	Word			
Word [Unsigned]	1 word				
Timer	1 word				
Counter	1 word				
Retentive Timer *2	1 word				
Double Word [Signed]	2 words	Double-word			
Double Word [Unsigned]	2 words				
Time	2 words				
FLOAT [Single Precision]	2 words	Real number			

*1 No other types of data can be imported using V-SFT.

*2 With the PLC model QnH (Q) series (CC-LINK), data of the type "Retentive Timer" cannot be imported.

1. Start MELSOFT Navigator.

2. Right-click [DeviceA] under [System Label List], and then click [System Label List] \rightarrow [Export].



3. A message dialog box is displayed. Click the [Yes] button.



- 4. The [Select Export Destination Folder] window is displayed. Select "CSV" for [Save as type] and click [Save].
- 5. Open the destination folder. Check that the CSV file with the same name in the system label list is created. (Example: DeviceA.csv)

		a <u>W</u> indow <u>H</u> elp										
	🌮 👗 🛍 🛍	ダ 🖍 • 🖓 • 🍓 Σ fi		100%	• 🕄 🗸 Arial		•	10 - B I U	E 8 3	1 1 1 1	%,	
R64 💌 =	-											
A	B	C	D	E	F	G	Н	1	J	K	ļ	L
1 DeviceA												
2 System Label Name	Label Name	Data Type	Constant	CPU Name	Project Name	Device	Attribute	Comment	Remark			
B Count_Value1	Count_Value1	Word[Signed]		Q03UDECPU	ProjectA	D100	Global	MacroBlock_No.10				
4 Count_Value2	Count_Value2	Word[Unsigned]/Bit[16bit]			ProjectA	D101	Global	MacroBlock_No.10				
5 Count_Value3	Count_Value3	Word[Unsigned]/Bit[16bit]			ProjectA	D102	Global	MacroBlock_No.10				
6 High_Speed1	High_Speed1	FLOAT[Single Precision]			ProjectA		Global	PV1				
7 High_Speed2	High_Speed2	FLOAT[Single Precision]		Q03UDECPU	ProjectA	R1002	Global	PV2				
B Run1	Run1	Bit			ProjectA	MD	Global	No.0_AutoRun				
9 Run2	Run2	Bit		Q03UDECPU	ProjectA	M1	Global	No.1_AutoRun				
0 Pun ²	Run3	Pit		Q03UDECPU	ProjectA	M2	Global	No.2_AutoRun				
1 Structure1	Structure1	Structure1			ProjectA			Structure				
2 Structure1.Element1	Structure1	Word[Signed]			ProjectA	D200		D200				
3 Structure1.Element2	Structure1	Word[Signed]			ProjectA	D201		D201				
4 Structure1.Element3	Structure1	Word[Signed]		Q03UDECPU	ProjectA	D202		D202				
5												
6												

* The dotted line frame indicates the structure. A structure name with a period is added to the top of each label name.



- 6. Open the screen program in V-SFT. Click [Home] → [Registration Item] → [Tag Database] to display the [Tag Database Edit] window.
- 7. Click [Edit] \rightarrow [Tag Import].



8. The [Open] window is displayed. Select "MELSOFT Navigator File (*.csv)" for [Files of type]. Select the desired CSV filename (e.g. "DeviceA.csv") and click [Open].



The contents of the file are registered as tags in the "tag database edit" window. Types ([Type]) are specified for individual device memory addresses.

This completes the import procedure.

D	Tag	Туре	Array	No. of Elements	Device	Comment
	Count_Value1	Word			D00100	MacroBlock_No.10
	Count_Value2	Word			D00101	MacroBlock_No.10
	Count_Value3	Word			D00102	MacroBlock_No.10
	High_Speed1	FLOAT			R01000	PV1
	High_Speed2	FLOAT			R01002	PV2
	Run1	Bit			M00000	No.0_AutoRun
	Run2	Bit			M00001	No.1_AutoRun
	Pint	Bit			M00002	No.2_AutoRun
	Structure1_Element1	Word			D00200	D200
	Structure1_Element2	Word			D00201	D201
)	Structure1_Element3	Word			D00202	D202
1	<u> </u>					
2						
3						

* Periods "." cannot be used with tags. If any system label exported from MELSOFT Navigator includes a period, the period is converted to an underscore "_".

Notes

Note the following for importing CSV files.

- If a file to be imported includes a tag that is already registered, the existing tag is overwritten. Unregistered tags are registered to blank ID numbers (in the [Tag Database Edit] window).
- Only device memory addresses available on the TS can be imported. For details, refer to the TS2060 Connection Manual or the TS1000 Smart Connection Manual.

Siemens

Supported PLC Models

Manufacturer	PLC Model	Refer to
Siemens	S7	page 7-13
	S7-300/400 MPI	
	S7-300/400 (Ethernet ISOTCP)	
	S7-300/400 (Ethernet TCP/IP PG protocol)	
	S7 PROFIBUS-DP	
	S7-200 PPI	page 7-16

* Importing using V-SFT is allowed provided that [PLC1] and a 1:1 connection mode are set in the [System Setting] → [Hardware Setting] window. Importing is not possible for PLC2 and subsequent PLCs.

Model S7

When a project file (*.s7p) created in Siemens software "SIMATIC Manager (version 5.5 or 5.4)" is imported using V-SFT, names registered in data blocks "DBx" can be used as tags in V-SFT.

For details on using PLC software, refer to the relevant PLC manual.

Procedure

This section describes the steps to import a project file (e.g. "test.s7p"), in which data blocks DB1 and DB2 are registered, to a screen program.



				Elle Edit Insert PLC Debug View Options Window Help					
Address	Name	Туре	Initial value	Comment	🗋 🚔 🖁	• 🖬 🎒 🐰 🛙	h 🛍 🗠 ભ 🕅 I	🏙 🗢 🏪 🚳 🛛	!≪≫! 🔲 🖪 💦
0.0		STRUCT				••	-		-
+0.0	DB_VAR	INT	0	Temporary placeholder varia		Name	Туре	Initial value	Comment
+2.0	Runl	BOOL	FALSE	No.l Global Signal AT	0.0		STRUCT		
+2.1	Run2	BOOL	FALSE	No.2 Global Signal AT	+0.0	DB_VAR	INT	0	Temporary placeholder variab
+2.2	Run3	BOOL	FALSE	No.3 Global Signal AT	+2.0	RUN	BOOL	FALSE	ON: RUN, OFF: STOP
+4.0	Count valuel	DWORD	DW#16#0	Within macro	+4.0	Recipe_A	ARRAY[020]		Material of stepl
+8.0	Count value2	DWORD	DW#16#0	Within macro	*2.0		INT		
+12.0	-	DWORD	DW#16#0	Within macro	+46.0	Recipe_B	ARRAY[020]		Material of step2
+16.0		REAL	0.000000e+000	Current value	*2.0		INT		
+20.0	High_Speed2	REAL	0.000000e+000	Current value	=88.0		END_STRUCT		
+24.0	Device_name	CHAR		A-Line					

* The following table lists the types of data that can be imported using V-SFT and the data types after importing.

Siem	Siemens "DBxx"					
Data Type *	Length	- Data Type for Tags in V-SFT				
BOOL	1 bit	Bit				
BYTE *	1 byte	Word				
CHAR *	1 byte					
WORD	1 word	-				
S5TIME	1 word					
DATE	1 word					
INT	2 words					
DWORD	2 words	Double-word				
DINT	2 words					
TIME	2 words					
TIME_OF_DAY	2 words					
REAL	2 words	Real number				

* No other types of data can be imported with V-SFT. Data types BYTE and CHAR (bytes) are imported as word device memory. If any odd bytes are registered in the PLC software, the data cannot be imported.

- Start V-SFT and open the screen program.
 Click [Home] → [Registration Item] → [Tag Database] to display the [Tag Database Edit] window.
- 2. Click [Edit] \rightarrow [Tag Import].

	<mark> -</mark> 9		👂 📃 Skip	•	Tag D	atabas	e[0] Edit - \	V Series Ed	litor for	Tag Database
1	File	Home	Edit	View	Transfe	r S	ystem Setting	Tool	Help	Edit
Paste	Copy	Cut Cut Cut Delete ✓ Undo	💎 Redo 🎯 Detail	Setting	Tag Import	Tag ixport				

The [Open] window is displayed.
 Specify "Siemens S7 Project File (*.s7p)" for [Files of type].
 Select the desired project file (e.g. "test.s7p") and click [Open].



- 4. The [Tag List] window is displayed. Select the tags to import.
 - [Data Block List]: Displayed block by block (data block "DBx")

Tag List				
Import File	C:\ProgramData	\Siemens\Automation\Step7\	57Proj\test\test_s7p	Open
Data Block	List ag List			
Import	Data Block			
>	a.1 a.2	Selected: Unselected:	To be imported Not to be imported	

• [Tag List]: All tags displayed_

Tag List				×
Import File	C:\ProgramData\Siemens\Auto	mation\Step7\S7Proj\test\test.s7p		Open
Data Block I	Li Tag List			
Import	Tag	Туре	Array	No. of Elements 🔺
~	a.1_DB_VAR	Word		
~	a1_Run1	Bit		
	a.1_Run2	Bit		
•	a1_Run3	Bit		E
•	a1_G Selected:	To be imported		
~	al_Co			
~	a1_G Unselected:	Not to be imported		
	a1_Hign_speed)	FLUAT		
~	a1_High_Speed2	FLOAT		
	a1_DeviceName	Word		
	a2 DB VAR	Word		· ·
•				•
Check	All	Filter	setting	Reset filter setting
Uncheo	4 AI			
Offenee	as con			
			ОК	Cancel

* When specifying further search criteria, go to [Filter setting]. Only tags that match the specified data type, data block name, or tag name will be displayed in the [Tag List] window.

Filter setting		Tag List		
		Import File	C.\ProgramData\Siemens\Autome List Tag List al_DB_VAR al_Dun1 al_Run2 al_Run2 al_Run3	Type Word Bit Bit Bit
Check All Uncheck All	Filtering out "a1"	> > > > >	al_Count_value1 al_Count_value2 al_Count_value3 al_High_Speed1 al_High_Speed2 al_DeviceName	Double-Word Double-Word Double-Word FLOAT FLOAT Word
		Chec Unche	III k All	Filter setting.
A one-byte space is treated as an OR conditio (Case-sensitive)	n.			

5. Click [OK].

The contents of the file are registered as tags in the "tag database edit" window. Types ([Type]) are specified for individual device memory addresses.

This completes the import procedure.

Exar	nple: Only DB1 importe	d					
ļ	🔋 Screen [0] Edit (👘) 🗡 [🕑 T	ag Database[0] Edit $ imes$					
ID	Tag	Туре	Array	No. of Elements	Device	Comment	
0	a1_DB_VAR	Word			DB0001:0000	Place-Holder Variables	
1	a1_Run1	Bit			DB0001:0002-0	No.0 Global Signal AT	
2	a1_Run2	Bit			DB0001:0002-1	No.1 Global Signal AT	
3	a1_Run3	Bit			DB0001:0002-2	No.2 Global Signal AT	
4	a1_Count_value1	Double-Word			DB0001:0004	Within macro	DB1
5	a1_Count_value2	Double-Word			DB0001:0008	Within macro	DDI
6	a1_Count_value3	Double-Word			DB0001:0012	Within macro	
7	a1_High_Speed1	FLOAT			DB0001:0016	Current value	
8	a1_High_Speed2	FLOAT			DB0001:0020	Current value	
9	a1_DeviceName	Word			DB0001:0024	A-LINE	
10							
11							
12							
13							

* Periods "." cannot be used with tags. If any tag includes a period, the period is converted to an underscore "_".

A tag name with an underscore "_" registered in a SIMATIC Manager data block (DBxx) is added to the top of each tag.

a1_DB_VAR	🗮 LAD/STL/FBD - [DB1 - "a1" 37_Pro1\SIMATIC 300 Station\CPU314C-2 DP(1)\\DB1]									
	🔁 Elle Edit Insert PLC Leoug view Options Window Help 🗧 🗗									
Name	D 🗭 🔐 🛃 🎒 🐰 🖻 💼 🗠 🕫 🕼 🚾 🖓 📲 🕼 🕅 🔍 💭 🛄 🥀									
	Address	Name	Туре	Initial value	Connent					
Tag name with "_"	0.0		STRUCT							
	+0.0	DB_VAR	INT	0	Temporary placeholder variable					
	+2.0	Runl	BOOL	FALSE	No.1 Global Signal AT					
	+2.1	Run2	BOOL	FALSE	No.2 Global Signal AT					
	+2.2	Run3	BOOL	FALSE	No.3 Global Signal AT					
	+4.0	Count_value1	DWORD	DW#16#0	Within macro					
	+8.0	Count_value2	DWORD	DW#16#0	Within macro					
	+12.0	Count_value3	DWORD	DW#16#0	Within macro					
	+16.0	High_Speedl	REAL	0.000000e+000	Current value					
	+20.0	High_Speed2	REAL	0.000000e+000	Current value					
	+24.0	Device_name	CHAR	1.1	A-Line					
	=26.0		END_STRUCT							

Notes

Note the following for importing CSV files.

- If a file to be imported includes a tag that is already registered, the existing tag is overwritten. Unregistered tags are registered to blank ID numbers (in the [Tag Database Edit] window).
- Device memory addresses unavailable on the TS cannot be imported.
 For details on device memory addresses available on the TS, refer to the TS2060 Connection Manual or the TS1000 Smart Connection Manual. Data types BYTE and CHAR (bytes) are imported as word device memory. Device memory registered to odd bytes in the PLC software cannot be imported.

Model S7-200

When a CSV file copied from the Symbol Table in the software "SIMATIC STEP 7-Micro/WIN" for Siemens S7-200 is imported using V-SFT, the contents in the file can be used as tags.

* For details on using PLC software, refer to the relevant PLC manual.

Procedure

- 1. Start the software "SIMATIC STEP 7-Micro/WIN" for Siemens S7-200.
- 2. Open [Symbol Table].





Only device memory addresses available on the TS can be imported. For details, refer to the TS2060 Connection Manual or the TS1000 Smart Connection Manual. Double-word device memory are imported as word device memory.

Device memory: VD \rightarrow VW, ID \rightarrow IW, QD \rightarrow QW, MD \rightarrow MW, SMD \rightarrow SMW, SD \rightarrow SW

3. Select all columns under [Symbol], [Address], and [Comment]. Right-click and select [Copy] from the right-click menu.



4. Start Excel. Paste the copied data to the worksheet from cell A1.

	A	В	С	D	E	F
1	Frequency <u>setup</u>	V10.0	ON:RUN, OFF:STOP			
2	Acceleration_time	W200	Inverter Port No.1			
3	Alarm1	M300.0	ON:Abnormal, OFF:Normal			
4	Alarm2	M300.1	ON:Abnormal, OFF:Normal			
5	Alarm3	M300.2	ON:Abnormal, OFF:Normal		1	
6	Highspeed_counter	VD400	Highspeed_counter(current value)	[Tag Da	tabase Edi	t] in V-SFT
7	Count_value1	C401	Within macro	Screen [0] Edit ()	P Tag Database
8	Count_value2	C402	Within macro	ID Tag		Туре
9	Count_value3	C403	Within macro	0		
10	TitleA	SW500	Production_A-Line	2		
11				3		
12				5		
13				6		
14				7		
15				8		
16				10		
				11		_
				13		
	Tags D	evice mem	ory Comment	14		

* The first row on the Excel sheet corresponds to tag ID No. 0. The copied data on the worksheet is imported from its first row to the [Tag Database Edit] window. (65536 maximum)

- 5. Click [File] \rightarrow [Save As]. The [Save As] window is displayed.
- 6. Enter a filename. Select "CSV" for [Save as type] and click [Save].
- 7. Open the screen program. Click [Home] → [Registration Item] → [Tag Database] to display the [Tag Database Edit] window.
- 8. Click [Edit] \rightarrow [Tag Import].



9. The [Open] window is displayed. Select the CSV file saved in step 6. Specify "Siemens S7-200 File (*.csv)" for [Files of type] and click [Open].



The contents of the file are registered as tags in the "tag database edit" window. Types ([Type]) are specified for individual device memory addresses.

This completes the import procedure.

ļ	Screen [0] Edit () 🔑 T.	ag Database[0] Edit \times				
ID	Tag	Туре	Array	No. of Elements	Device	Comment
0	Frequency_setup	Bit			Y000100	Place-Holder Variables
1	Acceleration_time	Word			YW00200	No.0 Global Signal AT
2	Alarm1	Bit			M003000	No.1 Global Signal AT
3	Alarm2	Bit			M003001	No.2 Global Signal AT
4	Alarm3	Bit			M003002	Within macro
5	Highspeed_counter	Double-Word			YW00400	Within macro
6	Count_value1	Word			C00401	Within macro
7	Count_value2	Word			C00402	Current value
8	Count_value3	Word			C00403	Current value
9	TitleA	Word			SW00500	A-LINE
10						
11						
12						
13						

Notes

Note the following for importing CSV files.

- IDs that already have tags are overwritten with the imported data.
- Device memory addresses unavailable on the TS cannot be imported. If an unavailable device memory address is included, the row is left blank.
 - For details on device memory addresses available on the TS, refer to the TS2060 Connection Manual or the TS1000 Smart Connection Manual. Note that double-word device memory are imported as word device memory. Device memory: VD \rightarrow VW, ID \rightarrow IW, QD \rightarrow QW, MD \rightarrow MW, SMD \rightarrow SMW, SD \rightarrow SW

7.6 Notes

Tag Settings

Tags cannot be specified for the following items.

- [Screen Setting] \rightarrow [PLC Device Transfer]
- Device memory map (transfer source device memory, transfer destination device memory 1, transfer destination device memory 2, control device memory)
- Modbus device memory table

"Tag" Variable Capacity

When "tag" variables are registered in the [Tag Database Edit] window, the variable area in the MONITOUCH is used. Since the capacity of the variable area is limited, check the word count currently used, and be careful not to exceed the capacity.

Capacity of Variable Area



Checking the Capacity of "Tag" Variable

Check the capacity when the "tag" variables are registered as shown below.



2 words are occupied in the variable area.



For details on status list operations, refer to "7.4 Tag Status List".



The value is indicated in red when it exceeds the maximum value. If the tag indicated in red is used on the screen, the message "Error: 46" appears and the unit will not run. Set a value smaller than the maximum.

8 Device Memory Map

8.1 Overview

• The TS unit contains device memory map numbers 0 to 31 (32 total) with respect to a single logical port. 128 addresses can be registered to a single device memory map and batch transfer of addresses can be performed between each equipment.



- Functions that use device memory maps
 - Periodical reading

Data in device memory addresses registered on a device memory map is periodically transferred to other equipment. ("8.3 Periodical Reading" page 8-7)

- Periodical writing

Data in other equipment is periodically transferred to device memory addresses registered on a device memory map. ("8.7 Control Device" page 8-12)

- Synchronized reading

Data in device memory addresses registered on a device memory map is transferred to other equipment when the relevant bit turns ON. ("8.4 Synchronized Reading" page 8-8)

- Synchronized writing

Data in other equipment is transferred to device memory addresses registered on a device memory map when the relevant bit turns ON. ("8.6 Synchronized Writing" page 8-11)

- Macros (TBL_READ, TBL_WRITE)

Data in device memory addresses registered on a device memory map is transferred using the "TBL_READ" and "TBL_WRITE" macro commands. ("8.8 TBL_READ/TBL_WRITE" page 8-13)"8.9 System Device Memory" page 8-14



Periodical writing/synchronized writing/TBL_WRITE

8.2 Editing Device Memory Maps

8.2.1 Starting

 Click [System Setting] → [Device Memory Map] → [PLCn]. The [Device Memory Map: PLCn] window is displayed.



 Select a device memory map number and click [OK]. The [Device Memory Map Edit] window is displayed.



A device memory map has numbers 0 to 31 (32 total) with respect to a single logical port and 128 addresses can be registered to each device memory map.

8.2.2 Quitting

Click the close button.

🙉 🔺 🛏 🖪 «	<u>, ৩ ৫</u>	Device Me	emory Map:	PLC2[0] Edit () -	V Seri	Device Memory Map			
File Hor	ne Edit	View	Transfer	System Setting	Tool	Help	Edit			
88 E										
Multi-copy Comment	Device Mem Map Settin									
Edit	Setting									
Screen [0] Edit	🖉 Screen (0) Edit (👘 🖌 🕷 Device Memory Map:PLC2(0) Edit (👘 🗙									
No. PLC2 Device	1	Name		Data Type	>> Tar	set Device	1 >> Target De	vice 2		
0										

8.2.3 Comment Settings

A comment can be set to each device memory map.

1. With the device memory map displayed, click [Edit] \rightarrow [Comment]. The [Comment Setting] window is displayed.

File Home Ec		PLC2[0] Edit (System Setting) - V Seri, . [Tool Help	Device Memory Map Edit			mment Setting
	Memory etting					→	
Screen [0] Edit (Device Memory N	1ap:PLC2[0] Edit () ×			6	OK Cancel
No. PLC2 Device	Name	Data Type	>> Target Device 1	>> Target Device 2			

2. Enter a comment and click the [OK] button. The comment is displayed.

🖹 🐂 🚽 🔊 🗞	Device Memory	Map:PLC2[0] Edit (aaaaa) - V S Dev	ice Memory Map	
File Home	Edit View Tran:	fer System Setting	Tool Help	Edit	
88 🗩 [B				
	e Memory Setting				
Edit Se	tting				
Screen [0] Edit (🚽 🐐 Device Men	ory Map:PLC2[0] Edit (aaaaa) 🗙		
No. PLC2 Device	Name	Data Type	>> Target Device 1	>> Target Device 2	

8.2.4 Editing the Device Memory Map

Double-click a cell to display the settings window.

Screen [0] Edit ()	Device Memory Map	:PLC2[0] Edit (
No. PLC2 Device Na	ame	Data Type	>> Target Device	1 >> Target Device 2	
0 1:#01601		Word	D00100	\$u00100	
2 3 4 5 6					
Device memory entry	Da	ta type	Dev	ice memory map s	ettings
	Bit Dum		6	able (No. 0 - 31) Common Setting	

* The [Device Memory Map Setting] window can also be displayed by clicking [Edit] \rightarrow [Device Memory Map Setting] with the device memory map displayed.

1. Device memory entry

Set the device memory for transfer. If the [Device Memory Map Edit] window for PLC2 is open, register PLC2 device memory.

The following figure shows the list view.

ļ	Screen [0] Edit () 🔳 Der	vice Memory Map	:PLC2[0] Edit () ×	
No.	PLC2 Device	Name		Data Type	>> Target Device 1	>> Target Device 2
0	1:#01601					\$400100
1 2	PLC2 • 1:‡	#01601	÷ 💼			
3	Memory Input	PLC2 Fuji Electric :	PXR(MODBUS	🔀 Refe	er to Signal Name	
4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20	FLC2 Port		0 7891 456 123/ 0.:C	400 400 400 400 400 400 400 400 400 400	12 PID/FUZZY/SELF selection 13 SV value and incorporate 14 Control RUN/standby 15 Auto turning command 16 P 17 I 17 I 18 Hysteresis range at two-positio 10 CODL 10 CODL 10 CoDL 12 Anti-reset windup	n control
21		OK	Cancel)pen		

2. Data type

Data Type	
Word	-
Word	
Double Word	
Bit	
Dummy Word	
Dummy Double	

Item	Description
Word	Data is handled as single-word numerical data. Data is transferred based on the [Communication Setting] \rightarrow [Code] setting of each logical port. ^{*1}
Double Word	Data is handled as two-word numerical data. Data is transferred based on the [Communication Setting] \rightarrow [Code] setting of each logical port. ^{*1}
Bit	Data is handled as single-word bit information. Data is transferred as is without conversion. ^{*2}
Dummy Word Dummy Double	The transfer source/target device memory addresses are automatically registered with consecutive numbers. If there is an address to be skipped, leaving it not configured (blank) will result in either a dummy word or double word being assigned. When reading: "0" is always stored in the transfer target device memory. Cannot be used for any other purpose. When writing: The transfer source device memory can be used for other purposes.

*1 When Word or Double Word is selected:

The internal device memory of the TS unit are always handled as "DEC (with sign)".

		Code	Bit status
	Transfer source PLC	Communication setting BCD	MSB LSB 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 0 <td< td=""></td<>
Reading	TS internal device memory	DEC	MSB LSB 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 0
Į	Transfer target 7 PLCm	Communication setting DEC	MSB LSB 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 0 0 0 0 0 0 0 0 0 0 0 0 1 0 1 0
		Communication setting BCD	MSB LSB 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 0 <td< td=""></td<>

*2 When Bit is selected:

		Code							В	it st	atu	s						
	Transfer source PLC	Communication setting BCD	MS	3														LSB
Reading	TS internal device memory Transfer target	DEC Communication setting	15 0	14 0	13 0	12 0	11 0	10 0	9 0	8 0	7 0	6 0	5 0	4 1	3 0	2 0	1 0	0 0
	PLCm	DEC BCD																

3. Device memory map settings

Set the purpose of each device memory map.

- TBL_READ/TBL_WRITE \rightarrow page 8-13
- Periodical reading \rightarrow page 8-7
- Synchronized reading \rightarrow page 8-8
- Periodical writing \rightarrow page 8-10
- Synchronized writing \rightarrow page 8-11

Device Memory Map Setting[0]	×
Function Periodical Reading	
Reading Cycle	
✓ >> Target Device 1 PLC1 0 ↓ 0 ↓	
✓ >> Target Device 2 Internal 0 ↓ \$	
Table (No. 0 - 31) Common Setting Control Device	
Internal ▼ 0 ☆ \$u ▼ 16330 ☆	
OK Cance	

8.2.5 Permitting Interruption

Interruption can be permitted by right-clicking on the relevant device memory map number and selecting [Enabling Interruption] on the menu.

When interruption is permitted, an asterisk mark (*) is shown next to the device memory map number. Switch output, cycle reading, trend/alarm reading operations can be performed during device memory map processing.

Operation for the following settings

Reading group 0 (numbers 0 to 7)

 \downarrow

Switch output, cycle reading, trend/alarm reading

 \downarrow

Reading group 1 (numbers 8 to 15)

		ļ	Screen [0] Edit	:()	Device Memory I	Map:PLC1[0] Edit () ×	
	- D	No.	PLC1 Device		Name	Data Type	>> Target Device 1	>> Target Device 2
ſ	0	1	D00100			Word		\$u00100
	1		D00101			Word		\$u00101
	2		D00102			Word		\$u00102
Group 0	3		D00103			Word		\$u00103
	4	ł	D00104			Word		\$u00104
	5	i	D00105			Word		\$u00105
	6		D00106			Word		\$u00106
	7		D00107			Word		\$u00107
	*		D00108	Undo				\$u00108
	9		D00109			Word		\$u00109
Group 1	1	0	D00110	Redo	[Word		\$u00110
Group 1	1	1	D00200	Cut	[Word		\$u00111
	1	2	D00201		[Word		\$u00112
	1	3	D00202	Сору		Word		\$u00113
	- UK-	4	D00203	Paste	[Word		\$u00114
	1	5	D00204	Insert	[Word		\$u00115
	1	6						
		7		Delete				
	- UK-	8		Add	[
		9		Multi Cop	y I			
	2				-			
	2		✓	Enabling	Interruption			
	2	2						

8.3 Periodical Reading

Data in a device memory address registered on a device memory map is transferred to the targeted address at the timing set for [Reading Cycle].



PLC2 device memory map number 0

Ę	Screen [0] Edit ()	Device Memory Map:PLC2[0] Ed	lit (<	
No.	PLC2 Device	Name	Data Type	>> Target Device 1	>> Target Device 2
0	1:#31001	Process value (PV)	Word	D00100	
1	1:#41003	SV value controlled on face panel	Word	D00101	
2 3 4	Transfe	rred at 5 second intervals	1		
5	L.				

Settings

Settings required for periodical reading

- "Editing Device Memory Maps" (page 8-3)
- "Device Memory Map Settings"



Item			Des	cription
Function	Peric	dical reading		
	Set t	he cycle for periodical data	reading.	
		[High-speed Reading]	Reading Cy	/cle
Reading Cycle		[High-speed Reading] checkbox Reading Cycle Unselected Setting Range Unit Unselected 1 - 3600 1s Selected 1 - 3600 100ms		
		Unselected	1 - 3600	1s
		Selected	1 - 3600	100ms
Target Device 1 Target Device 2	Set t	he device memory address	for storing the read	data.
Control Device	Disal	oled when [Periodical Read	ing] is selected.	

8.4 Synchronized Reading

Data in a device memory address registered on a device memory map is transferred to the targeted address when the relevant bit changes from 0 to 1.



Settings

Settings required for synchronized reading • "Editing Device Memory Maps" (page 8-3) • "Device Memory Map Settings"

High-speed Reading 1 + sec >> Target Device 1 PLC1 + 0 + 0 + 00100 + >> Target Device 2	
PLC1 ▼ 0 ÷ D ▼ 00100 ÷ → Target Device 2	
>> Target Device 2	
Internal 🔻 0 💠 \$u 👻 00100 🔶	
ile (No. 0 - 31) Common Setting	
trol Device	
PLC1 ▼ 0 ÷ D ▼ 00200 ÷	

Item	Description			
Function	Synchronized reading			
Target Device 1 Target Device 2Set the device memory address for storing the read data.				
Control Device	Set the device memory address that serves as the trigger for synchronized reading. Four words are used for an address common to device memory map numbers 0 to 31. For details, refer to "Control Device" page 8-12.			

8.5 Periodical Writing

Data in a source device memory address is transferred to the address registered on the device memory map at the timing set for [Writing Cycle].



PLC2 device memory map number 0

4	Screen [0] Edit ()	Device Memory Map:PLC2[0] Ec	lit()>	·	
No.	PLC2 Device	Name	Data Type	<< Source Device 1	<< Source Device 2
0	1:#41003	SV value controlled on face panel	Word	D00100	
1 2	Trans	ferred at 5 second intervals			
4	_				
5					

Settings

Settings required for periodical writing

• "Editing Device Memory Maps" (page 8-3)

• "Device Memory Map Settings"



Item		Description							
Function	Perio	Periodical writing							
	Set whether to perform periodical data writing.								
		[High-speed Reading]	Reading Cycle						
Periodical Writing		checkbox	Setting Range	Unit					
		Unselected	1 - 3600	1s					
		Selected	1 - 3600	100ms					
Source Device 1 Source Device 2	Set tl	ne device memory address	of the source data to	o transfer.					
Control Device	Disab	Disabled when [Periodical Writing] is selected.							

Synchronized Writing 8.6

Data in a source device memory address is transferred to the address registered on the device memory map when the control device memory changes from 0 to 1.



Settings

Settings required for synchronized writing

• "Editing Device Memory Maps" (page 8-3)

• "Device Memory Map Settings"

evice Me Function	nory Map Setting[0] Synchronized Writing 👻	(
Writing	Cycle	
 << So PLC[*] 	urce Device 1	÷.
© << Sc Inter	urce Device 2 Ial v 0 x \$u v 00100 x	
Table (N	o. 0 - 31) Common Setting	
Control D		<u>*</u>
	ΟΚ	Cancel

Item	Description
Function	Synchronized writing
Source Device 1 Source Device 2	Set the device memory address for storing data from the transfer source.
Control Device	Set the device memory address that serves as the trigger for synchronized writing. Four words are used for an address common to device memory map numbers 0 to 31. For details, refer to "Control Device" page 8-12.

8.7 Control Device

This type of device memory is used when synchronized reading or synchronized writing is performed. Four consecutive words are used from control device memory n.

The control device memory can be changed via [System Setting] \rightarrow [Device Memory Map] \rightarrow [PLCn] \rightarrow [Device Memory Map: PLCn] \rightarrow [Edit] \rightarrow [Device Memory Map Setting].

Control Device	Description	Device Memory Type	
n	Command device memory for reading/writing	\rightarrow TS	
n+1	command device memory for reading, writing	-713	
n+2	Verification device memory for reading/writing	← TS	
n+3	vernication device memory for reading/writing	€ 15	

Reading/Writing Command Device Memory (Control device memory n, n + 1)

One bit is assigned to each device memory map.

Reading and writing for the specified device memory map is executed according to the change in bit status from 0 to 1.



Device memory map numbers 16 to 31

Reading/Writing Verification Device Memory (Control device memory n + 2, n + 3)

One bit is assigned to each device memory map.

The turning ON ($0 \rightarrow 1$) of the command device memory is recognized, and when the reading/writing finishes, the corresponding bit of the verification device memory turns ON ($0 \rightarrow 1$).

Also, when the turning OFF $(1 \rightarrow 0)$ of the command device memory is recognized, the verification bit of the corresponding device memory map number turns OFF $(1 \rightarrow 0)$.

n + 2



Device memory map numbers 0 to 15

n + 3

Ī	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0	🔶 Bit number
I	31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16	◀–ๅ

Device memory map numbers 16 to 31

• Synchronized reading

Only one address needs to be successfully read among the addresses registered on the device memory map for the verification device memory to turn ON.

If no addresses were successfully read, the verification bit does not turn ON.

• Synchronized writing Regardless of whether writing succeeds or fails, the verification bit turns ON after writing is finished.

8.8 TBL_READ/TBL_WRITE

Data in device memory addresses registered on a device memory map is transferred at once using the "TBL_READ" and "TBL_WRITE" macro commands.

Settings

Settings required for device memory map transfer

- "Editing Device Memory Maps" (page 8-3)
- Device memory map settings
- Macros (TBL_READ/TBL_WRITE)

Device Memory Map Settings

Device Memory Map Setting[0]	
Function TBL_READAWRITE Reading Cycle High-speed Reading 5 Sec Sec Sec Function 1 FLC1 v 0 v 0 v 00100 Sec Internal v 0 v 0 v 00100 Table (No. 0 - 31) Common Setting Control Device Internal v 0 v 0 v 16330	Disabled when TBL_READ/TBL_WRITE
Item	Description
Function	TBL_READ/TBL_WRITE * Transfer is possible using a macro even for device memory maps selected for other functions.

Control Device	

Macros

Register a switch ON macro, interval timer etc. For details on macro commands, refer to the Macro Reference Manual.

- TBL_READ
- Transfers data in device memory addresses registered on a device memory map to device memory of other equipment. • TBL_WRITE

Transfers data from other equipment to a device memory address registered on a device memory map.

Disabled when TBL_READ/TBL_WRITE is selected.

8.9 System Device Memory

This section explains the system device memory addresses of the TS that are related to device memory maps.

\$Pn (n=1 - 8)	\$s ^{*1}	Description	Device Type
493	762 (PLC2)	Device memory map reading prohibition flag 0: Periodical reading/synchronized reading executable Other than 0: Periodical reading/synchronized reading stopped	
494	763 (PLC2)	Device memory map TBL_READ/TBL_WRITE macro forced execution Macro operation setting when a port is not communicating 0: Do not execute the macro with respect to all ports Other than 0: Execute the macro with respect to connected ports	\rightarrow TS
495	764 (PLC2)	Device memory map writing prohibition flag 0: Periodical writing/synchronized writing executable Other than 0: Periodical writing /synchronized writing stopped	

*1 When controlling a device memory map using \$s762, \$s763, or \$s764, set [PLC Properties] → [Detail] → [System memory (\$s) V7 Compatibility] to [Yes] for PLC2. In this case, \$P2:493/494/495 cannot be used.

\$Pn:493, 495

These system device memory addresses can be used to temporarily stop periodical reading/synchronized reading or periodical writing/synchronized writing set in the device memory map.

\$Pn:493		\$Pn:495			
- 0:	Periodical reading/synchronized reading is always executed.	- 0:	Periodical writing/synchronized writing is always executed.		
- Other than 0:	Periodical reading/synchronized reading is stopped.	- Other than 0:	Periodical writing/synchronized writing is stopped.		

• Example: Periodical reading

When PLC2 device memory is accessed by a macro, macro completion is delayed when periodical reading of the device memory map is executed (as shown in figure A). To avoid this, periodical reading can be stopped temporarily using \$P2:493 (as shown in Figure B).



9 Ladder Transfer

- 9.1 Overview
- 9.2 LadderComOp Ver. 2
- 9.3 Ladder Transfer via USB
- 9.4 Ladder Transfer via Ethernet (TSi Only)
- 9.5 Serial Ladder Transfer (TS2060i/TS2060 Only)
- 9.6 Notes

9.1 Overview

• PLC ladder programs can be written and monitored via the TS unit.

Example: USB connection



- The ladder transfer function is only available when the PLC targeted for connection is registered as [PLC1]. In addition, [Hardware Setting] → [PLC Properties] → [Communication Mode] must be set to [1:1]. This function cannot be used for 1:n connections (multi-drop), multi-link communication, or multi-link2 communication.
- Simultaneous ladder communication with multiple PLCs by one computer is not possible. Be sure to specify the ladder transfer port of the PLC to communicate with using the "LadderComOp" ladder transfer tool.

9.1.1 Operating Environment

Ladder Transfer Ports

Model	Applicable Ports
TS2060i	USB-B / LAN / MJ1 / MJ2
TS2060	USB-B / MJ1 / MJ2
TS1100Si / TS1070Si	USB-B / LAN
TS1070S	USB-B

Supported PC Operating Systems

Windows 2000 / XP / Vista / 7 / 8 / 8.1 / 10

Required Applications

Connection Method	Application			
USB connection	V-SFT Ver. 6 / LadderComOp Ver. 2			
Ethernet connection				
Serial connection	V-SFT Ver. 6			

Supported PLC Models



- The ladder transfer function is only available when the PLC targeted for connection is registered as [PLC1]. In addition, [Hardware Setting] → [PLC Properties] → [Communication Mode] must be set to [1:1]. This function cannot be used for 1:n connections (multi-drop), multi-link communication, or multi-link2 communication.
- For details on compatible PLC models, refer to the TS2060 Connection Manual or the TS1000 Smart Connection Manual.

PLC models that support the ladder transfer function are listed below.

Manufacturer	PLC Name Shown in Editor	Connection CPU/Port		TS Port	
Manufacturer	PLC Name Shown in Editor	Connection CPO/Port	MJ1, MJ2	USB B ^{*1}	Built-in LAN *2
	A series CPU ^{*3}	A2A, A3A A2U, A3U, A4U A2US(H) A1N, A2N, A3N A3V, A73 A3H, A3M A0J2H A1S(H), A1SJ(H) A2S(H) A2CCPUC24 A1FX	O *4	0	0
	QnH (Q) series CPU	Q02(H), Q06H	0	0	0
MITSUBISHI	QnU series CPU	Q00UJ, Q00U, Q01U Q02U, Q03UD, Q04UDH Q06UDH, Q10UDH, Q13UDH Q20UDH, Q26UDH	0	0	0
ELECTRIC	Q00J/00/01 CPU	Q00J, Q00, Q01	0	0	0
	QnH (Q) series CPU (Multi CPU)	Q02(H), Q06H	0	0	0
	Q170MCPU (Multi CPU)	Q170M	0	0	0
	FX series CPU	FX1/2 *3	×	×	×
		FX0N	0	0	0
	FX2N/1N series CPU	FX2N, FX1N, FX2NC	0	0	0
	FX1S series CPU	FX1S	0	0	0
	FX-3U/3UC/3G series CPU	FX-3U, FX-3UC, FX-3G	0	0	0
Manufacturer	PLC Name Shown in Editor	Connection CPU/Port		TS Port	
--------------------------	----------------------------------	----------------------------------	--------------------	---------------------	--------------------
wanulacturer			MJ1, MJ2	USB B ^{*1}	Built-in LAN *2
OMRON	SYSMAC C	All ports	0	×	×
OWINON	SYSMAC CS1/CJ1		0	0	0
		FP0 tool port	0	0	0
	FP Series	FP2 tool port FP2SH tool port	0	0	0
Panasonic	(RS232C/422)	$FP\Sigma$ tool port	0	0	0
		FP-e tool port	0	0	0
		FP-X tool port	0	0	0
	FP7 Series (RS232C/422)	All ports	0	0	0
	FA-M3				
Yokogawa Electric	FA-M3R	Tool port on CPU	0	0	0
	FA-M3V				
	SPB (N mode) &	FLEX-PC CPU port			×
	FLEX-PC CPU	NJ-B16 RS-232C port	0	×	
Fuji Electric		NW0Pxx CPU port			
	MICREX-SX SPH/SPB CPU	NP1Px-xx (SPH)	- 0	0	0
		NW0Pxx (SPB)			
Allen-Bradley	SLC500	SLC5/03 or later, Channel 0	0	×	×
Siemens ^{*1 *5}	S7-200PPI	S7-200 PPI port	O ^{*1 *5}	O ^{*1 *5}	O ^{*1 *5}
Siemens	S7-300/400MPI	S7-300/400 MPI port	O ^{*1 *5}	×	O ^{*1 *5}
	SECNET	N70 COM port (RS-422)	0	×	×
		N70 α COM port			
		N700 COM port (RS-422)			
SAMSUNG		N700 α TOOL port			
		N7000 COM port (RS-422)			
		N7000 α COM1			
		NX70 TOOL port			
		NX700 TOOL port			
	N7/NX Series (70/700/750/CCU)	N70 COM port (RS-422)		×	×
		N70 α COM port	0		
		N700 COM port (RS-422)			
RS Automation		N700 α TOOL port			
		N7000 COM port (RS-422)			
		Ν7000 α COM1			
		NX70 TOOL port			
		NX700 TOOL port			

*1 Ladder communication is only available in RUN mode. Ladder communication cannot be performed on the Main Menu screen.

*2 Only supported on theTSi.

*3 Connection with the TS1000 Smart not possible.

*4 Only supported for the TS2060i unit with DUR-00 installed. This also uses both MJ1 and MJ2 so the dedicated "V6-CP-A" cable is required.

*5 The following messages may be displayed at the top left of the screen on the TS unit during access (mainly when transferring a large amount of data, such as programs) to the Siemens S7-200 PPI and S7-300/400 MPI. The TS unit automatically returns to normal operation after access is complete.

- PLC1 Access denied by Loader

- PLC1 In Reset Service

9.2 LadderComOp Ver. 2

The "LadderComOp" ladder transfer tool is required when connecting the TS unit and PC via USB or Ethernet in order to monitor or write PLC ladder programs.

9.2.1 LadderComOp Installation

Acquiring the LadderComOp Software

- On the V-SFT Ver. 6 CD-ROM, or download the latest update from our website.
- Download "LadderComOp.exe" from our website.
 - Our website URL: http://www.monitouch.com

Installation

If installing LadderComOp during V-SFT Ver. 6 installation, perform the procedure below from step 1. If installing LadderComOp after downloading "LadderComOP.exe" from our website, perform the procedure below from step 2.

 After V-SFT Ver. 6 has been installed or updated, the following dialog box is displayed. Click the [Yes] button.

Hakko Electronics Co., Ltd.]
You need to install "PLC Ladder Transfer Tool" if you would like to use USB/Ethernet Ladder Transfer function. Execute?	
Ves No	

2. Click the [Next] button.



3. Select the location to install the tool and click the [Next] button.



4. Click the [Install] button.



5. Installation of LadderComOp starts.

Setup Status		1
The InstallShield Wiz	ard is installing LadderComOp	
InstallShield		

The following window is displayed during installation.

Setup for LadderComOp2 (INSTALL)	- • •
LADAO PortName = LADBO PortName =	•
	-

6. The following window is displayed. Install the LadderComOp driver. This window is display three times so click the [Install] button each time.

Windows Security	
Would you like to install this device software?	
Name: Hakko Electronics Co. Publisher: Hakko Electronics Co., Ltd	
Always trust software from "Hakko Electronics Co., Ltd".	Install Don't Install
You should only install driver software from publishers you <u>device software is safe to install?</u>	trust. How can I decide which

7. Installation of the driver starts.



8. The following window is displayed when LadderComOp installation is complete. Click the [Finish] button.



9. The following message is displayed on the PC's task bar when installation is complete.



Open the Device Manager on the PC.
 If installation was successful, "LadderComOp2" is displayed in the Device Manager.

🚔 Device Manager	
Eile Action View Help	
■ Latriyumat-Eng ■ Genpoint ■ Oblip vidaytes ■ Oblig vidaytes ■ Objection Panel ■ Objection Collers ■ Objection Collers	



If installation was not successful, a yellow exclamation mark (!) is displayed under [Other devices] in the Device Manager. If this happens, uninstall LadderComOp and then reinstall it.

Eile Action View Help	
(= -) 🖬 📓 🖬 😣	
BackgromatEng Disk drives Disk dr	

This completes the installation procedure.

9.2.2 LadderComOp Ver. 2 Detailed Settings



Item		Description
1.	Icon	Clicking this icon and selecting [About LadderComOp] opens a window that displays the version of LadderComOp.
2.	PC	A total of two COM ports on the PC are used.
		 Used Port Select the COM port to use for ladder transfer from the list. Range: COM1 to COM256 (COM port numbers that are already assigned on the PC are not shown in the list.) The COM port number set here needs to be set in each relevant PLC programming software.[*]
		* The range of usable COM port numbers depends on the PLC programming software.
		For details, refer to the relevant PLC manual.
		Example:
		Panasonic FPWIN GR, COM1 to 15
		(COM1 to 5 for Ver. 2.2 or earlier)
		Virtual Port An unassigned COM port number is selected automatically.
3.	MONITOUCH	Select the connection method to use between the PC and TS unit.
		• USB
		No settings are required.
		• Ethernet
		IP address: Set the local IP address of the TSi unit (built-in LAN port).
		Port No: Set the port number of the TSi unit. Set the same port number as set under [Hardware Setting] → [Ladder Transfer]. Range: 1024 to 65533 (default: 1024)
4.	ONLINE/OFFLINE	 Turn ladder transfer ON or OFF between the PC and TS unit. ONLINE Establish a connection between the PC and TS unit and enable ladder transfer mode. OFFLINE
		Disconnect the PC and TS unit.



Item		Description	
5.	Connected to the MITUBISHI A series CPU. (A)	Always select this checkbox when using a MITSUBISHI ELECTRIC A series CPU.	
6.	Hide/END	 Hide Display an icon in the task tray when a connection is established. LadderComOp is added to the task tray. * The [Add in the task tray] checkbox is automatically selected. The task tray tool tip indicates "Transferring". idder Transfer Setting (Transferring) idder Transfer Setting (Transferring) size and 4/16/2014 Right-click on the icon in the task tray to display a menu. Return Display the [Ladder Transfer Setting] window. END Display an icon in the task tray when a connection is not established. Display an icon in the task tray when a connection is not established. Display an icon in the task tray when a connection is not established. Display an icon in the task tray when a connection is not established. Display an icon in the task tray when a connection is not established. Display an icon in the task tray when a connection is not established. Display an icon in the task tray when a connection is not established.	

9.3 Ladder Transfer via USB

The TS unit and PC can be connected via USB to monitor or write PLC ladder programs through the TS unit.



For details on supported PLC models, refer to "Supported PLC Models" page 9-2. F



The ladder transfer function is only available when the PLC targeted for connection is registered as [PLC1]. In addition, [Hardware Setting] \rightarrow [PLC Properties] \rightarrow [Communication Mode] must be set to [1:1]. This function cannot be used for 1:n connections (multi-drop), multi-link communication, or multi-link2 communication.

Setting Procedure 9.3.1

V-SFT and LadderComOp configuration is required. Refer to the following for the setting procedure.

- V-SFT Ver. 6 settings
- \rightarrow "V-SFT Ver. 6 Settings" page 9-9
- LadderComOp settings
- \rightarrow "LadderComOp Settings" page 9-11 • PLC programming software settings → "PLC Programming Software Settings" page 9-12

V-SFT Ver. 6 Settings

This section describes the settings for ladder transfer using the MITSUBISHI QnU series CPU as an example.

[Ladder Transfer Setting] window

1. Click [Communication Setting] \rightarrow [Hardware Setting] to display the [Hardware Setting] window.



2. Click [Ladder Transfer] to display the [Ladder Transfer Setting] window.



- 3. Select the [Use Ladder Transfer] checkbox and set the port to which the computer is connected (the ladder transfer port) to [USB B].
- * Be sure to use a different ladder transfer port for each PLC.

Ladder Transfer Setting	
Use Ladder Transfer	
	Detail Setting
QnU series CPU	
	OK Cancel

4. Click the [OK] button to complete the necessary settings. Transfer the screen program to the TS unit.



Notes on ladder transfer via USB Observe the following when transferring screen programs over a USB cable. • Switch to the Main Menu screen on the TS.

- (Ladder communication is enabled only in RUN mode.)Set LadderComOp Ver. 2 to [OFFLINE] mode.
 - (For details on this setting, refer to "9.2.2 LadderComOp Ver. 2 Detailed Settings" page 9-7.)

LadderComOp Settings

When using the ladder transfer function via USB/Ethernet, the dedicated "LadderComOp" tool must be installed on the PC. For details on the LadderComOp installation procedure, refer to "9.2.1 LadderComOp Installation" page 9-4.

[Ladder Transfer Setting] window

- 1. From the Windows [Start] menu, click [Programs] \rightarrow [V-SFT V6] \rightarrow [LadderComOp] \rightarrow [Ladder Transfer Setting].
- 2. The [Ladder Transfer Setting] window is displayed.



- 3. Select the COM port to use for ladder transfer from the [Used Port] list under [PC].
 - * This port must match the COM port used in the PLC programming software.

🙀 Ladder Transfer Se	tting	_ = _
Communication(C)	Option(O)	
		ONLINE
		OFFLINE
PC Used Pot COM9 V Vitual Pot COM2	Monitouch	
		END

4. Select [USB] under [MONITOUCH].



5. Click the [ONLINE] button.

The display above the ladder transfer settings changes to the connected state.





9

PLC Programming Software Settings

Set the COM port number configured in the [Ladder Transfer Setting] window of LadderComOp to the following window of the relevant PLC programming software to enable access to the PLC.

Example: [Ladder Transfer Setting] window, COM port number 9

Ladder Transfer Se Communication(C)		- • •
		ONLINE
		OFFLINE
PC Used Port COM9 Vitual Port COM2	C Ethernet	
		END

MITSUBISHI ELECTRIC GX Developer/GX Works2



OMRON CX-Programmer

Be sure to select "SYSMAC WAY" for [Network Type]. [Network Settings] dialog \rightarrow [Driver] \rightarrow [Port Name] For [Baud Rate], specify the same value between the TS unit and the PLC.

Panasonic "FPWIN GR"

[Communication Settings] dialog \rightarrow [Port No.] For [Baud Rate], specify the same value between the TS unit and the PLC.

Yokogawa Electric "Wide Field2"

[Environmental Settings] dialog → [Communication Settings] → [COM Port No.]

nunication setting(MICREX-SX : NP1PS-32) X • COM port C Moder СОМ9 **-**38400 **-**8 **-**Port No. : Ŧ WAN Miniport (L2TF Baud rate : Data length : 8 Parity : Even 💌 Number Setting... <u>S</u>top bit : 1 -C Communication Board ⊂ <u>u</u>sb SX bus board (Г Communication tern OK 3000 ms <u>⊺</u>imeout 492 **v** bytes Cancel data size : Message Manager is used to communicate. Help

Fuji Electric SX-Programmer Expert (D300win)

For [Baud rate], specify the same value as the baud rate between the TS unit and the PLC.

9.4 Ladder Transfer via Ethernet (TSi Only)

The TSi unit and PC can be connected via Ethernet to monitor or write PLC ladder programs through the TSi unit.







The ladder transfer function is only available when the PLC targeted for connection is registered as [PLC1]. In addition, [Hardware Setting] \rightarrow [PLC Properties] \rightarrow [Communication Mode] must be set to [1:1]. This function cannot be used for 1:n connections (multi-drop), multi-link communication, or multi-link2 communication.

9.4.1 Setting Procedure

V-SFT and LadderComOp configuration is required. Refer to the following for the setting procedure.

- V-SFT Ver. 6 settings
- \rightarrow "V-SFT Ver. 6 Settings" page 9-14
- LadderComOp settings
- → "LadderComOp Settings" page 9-16
- PLC programming software settings → "PLC Programming Software Settings" page 9-17

V-SFT Ver. 6 Settings

This section describes the settings for ladder transfer using the MITSUBISHI QnU series CPU as an example.

[Ladder Transfer Setting] window

1. Click [System Setting] → [Hardware Setting] to display the [Hardware Setting] window.



2. Click [Ladder Transfer] to display the [Ladder Transfer Setting] window.



- 3. Select the [Use Ladder Transfer] checkbox and set the port to which the computer is connected (the ladder transfer port) to [Built-in LAN].
- * This port is also used in the LadderComOp settings. Be sure to use a different ladder transfer port for each PLC.

Ladder Transfer Se	ting		×
Use Ladder Transf	er Built-in LAN Port No. 10		Detail Setting
PLC1 MITSUBISHI ELECTI QnU series CPU		 ок	Cancel

This completes the necessary settings. Transfer the screen program to the TS unit.

LadderComOp Settings

When using the ladder transfer function via USB/Ethernet, the dedicated "LadderComOp" tool must be installed on the PC. For details on the LadderComOp installation procedure, refer to "9.2.1 LadderComOp Installation" page 9-4.

[Ladder Transfer Setting] window

- 1. From the Windows [Start] menu, click [Programs] \rightarrow [V-SFT V6] \rightarrow [LadderComOp] \rightarrow [Ladder Transfer Setting].
- 2. The [Ladder Transfer Setting] window is displayed.

📕 Ladder Transfer Sett		- • -
Communication(C)	Option(<u>O</u>)	
		ONLINE
- PC	Monitouch	
Used Port COM2 -	C USB ☞ Ethernet	
Virtual Port COM3	IP address 192.168.1.1	
	Port No 1024	
		END

Select the COM port to use for ladder transfer from the [Used Port] list under [PC].
 * This port must match the COM port used in the PLC programming software.

Ladder Transfer Se	etting	
Communication(C)	Option(O)	
		ONLINE
PC Used Port COM2 V Vitual Port COM3	Montouch C USB Ethemet IP address [192.168.1.1 Port No 1024	
		END

4. Select [Ethernet] under [MONITOUCH] and set the IP address of the TSi unit and the port number to use in ladder transfer.
 * The port number must match the ladder transfer port number specified in the [Hardware Setting] window of V-SFT Ver. 6.



5. Click the [ONLINE] button.

The display above the ladder transfer settings changes to the connected state.

Tadder Transfer Se	etting			Ladder Transfer Setting(Transferring)	- • 💌
Communication(C)	Option(O)			Communication(C) Option(O)	
		ONLINE			ONLINE
		OFFLINE	N		OFFLINE
PC	Monitouch			PC Monitouch	
Used Port	C USB			Used Port C USB	
COM2 -	Ethemet			COM3 CEthernet	
Virtual Port	IP address			Vitual Port IP address	
COM3	192.168.1.1			COM2 192.168.1.1	
	Port No			Port No	
		END			Hide

This completes the LadderComOp settings.

PLC Programming Software Settings

Set the COM port number configured in the [Ladder Transfer Setting] window of LadderComOp to the following window of the relevant PLC programming software to enable communication with the PLC.

Example: [Ladder Transfer Setting] window, COM port number 9



MITSUBISHI ELECTRIC GX Developer/GX Works2



OMRON CX-Programmer

Be sure to select "SYSMAC WAY" for [Network Type]. [Network Settings] dialog \rightarrow [Driver] \rightarrow [Port Name] For [Baud Rate], specify the same value between the TSi unit and the PLC.

Panasonic "FPWIN GR"

[Communication Settings] dialog \rightarrow [Port No.] For [Baud Rate], specify the same value between the TSi unit and the PLC.

Yokogawa Electric "Wide Field2"

[Environmental Settings] dialog \rightarrow [Communication Settings] \rightarrow [COM Port No.]



Fuji Electric SX-Programmer Expert (D300win)

Siemens "STEP 7-Micro/WIN"

[Set PG/PC Interface] dialog \rightarrow [PC/PPI cable (PPI)] \rightarrow [Properties].

PPI	Local Connectio	n	
	1 port: Modem connectio	9 on	

The baud rate between the TSi unit and the PC is fixed to 115 Kbps.

Siemens SIMATIC Manager

Set PG/PC Interface	Properties - PC Adapter(MPI)
Access Path LLDP	MPI Local Connection
Access Point of the Application: STONLINE (STEP 7)> PC Adapter(MPI) + (Standard for STEP 7)	Connection to: COMI
Interface Parameter Assignment Used PC Adapter(MPD) PED Adapter Autor PED Adapter (MPD) PC Adapter (MD) PC Adapter (MD) PC Adapter (Apply settings for all modules
(Parameter assignment of your PC adapter for an MPI network)	OK Default Cancel Help
Interfaces Add/Remove: Select	Set [Connection to:] in the range of COM1 to 8.
OK Cancel Help	[Transmission rate:] does not need to be changed.

9.5 Serial Ladder Transfer (TS2060i/TS2060 Only)

The TS2060 unit and PC can be connected using a "V-CP" screen program transfer cable to monitor or write PLC ladder programs through the TS2060 unit.

The TS2060i unit with DUR-00 installed must be used when using the MITSUBISHI A series CPU. Use Hakko Electronics' "V6-CP-A" cable to connect the TS2060i unit and a computer.



For details on supported PLC models, refer to "Supported PLC Models" page 9-2.



The ladder transfer function is only available when the PLC targeted for connection is registered as [PLC1]. In addition, [Hardware Setting] \rightarrow [PLC Properties] \rightarrow [Communication Mode] must be set to [1:1]. This function cannot be used for 1:n connections (multi-drop), multi-link communication, or multi-link2 communication.

Executing Screen Program Transfer and Ladder Transfer Using the MJ1 Port

Use the MJ1 port when using the ladder transfer function and performing screen program transfer over a single cable. Screen program transfer and PLC programming software transfers cannot be performed at the same time. Communication of either software is cut off in order to perform transfers.

Screen program transfer is only possible on the Main Menu screen. For details, refer to [Ladder Communication is not Used in Local Mode] settings page 9-21.



Executing Screen Program Transfer Using the MJ1 Port and Ladder Transfer Using the MJ2 Port (TS2060i + DUR-00)

Screen program transfer and PLC programming software transfers can be performed using separate COM ports and cables. Screen program transfer and PLC programming software transfers cannot be performed at the same time.



Communication with the MITSUBISHI ELECTRIC A Series CPU (TS2060i with DUR-00 Installed Only)

Use Hakko Electronics "V6-CP-A" cable to connect the TS2060 unit and PC.



9.5.1 Setting Procedure

V-SFT configuration is required. Refer to the following for the setting procedure.

- V-SFT Ver. 6 settings → "V-SFT Ver. 6 Settings" page 9-20
- PLC programming software settings → "PLC Programming Software Settings" page 9-23

V-SFT Ver. 6 Settings

This section describes the settings for ladder transfer using the MITSUBISHI QnH (Q) series CPU as an example.

[Ladder Transfer Setting] window

1. Click [System Setting] \rightarrow [Hardware Setting] \rightarrow [Ladder Transfer]. The [Ladder Transfer Setting] window is displayed.



2. Select the [Use Ladder Transfer] checkbox and set the port to which the computer is connected to [MJ1] or [MJ2].

Ladder Transfer Setting	×
🔽 Use Ladder Transfer	
	Detail Setting
PLC1 MITSUBISHI ELECTRIC QnH(Q) series CPU	
	OK Cancel

3. Click the [OK] button to complete the necessary settings. Transfer the screen program to the TS2060 unit.

[Ladder Communication is not Used in Local Mode] settings

Selecting the [MJ1] or [MJ2] connection port allows the [Ladder Communication is not Used in Local Mode] checkbox setting to be selected in the [Detail Setting] window.



Whether screen program transfer and ladder transfer can be performed in a particular state of the TS2060 unit differs depending on the combination of this setting and the modular jack function.

• MJ1: Ladder transfer

[Ladder Communication is not Used in Local Mode]	TS2060 Unit State	Screen Program Transfer	Ladder Transfer
Selected	RUN	×	0
Selected	Local mode	0	X
Unselected	RUN	×	0
Unselected	Local mode	∆*	\triangle^*

• MJ1: Not connected, MJ2: Ladder transfer

[Ladder Communication is not Used in Local Mode]	TS2060 Unit State	Screen Program Transfer	Ladder Transfer
Selected	RUN	0	0
Selected	Local mode	0	×
Unselected	RUN	0	0
Unscielled	Local mode	0	0

• MJ1: Not connected/other than ladder transfer, MJ2: Ladder transfer

[Ladder Communication is not Used in Local Mode]	TS2060 Unit State	Screen Program Transfer	Ladder Transfer
Selected	RUN	×	0
Selected	Local mode	0	×
Unselected	RUN	×	0
Unselected	Local mode	0	0

* Switching to Local mode

 $\mbox{Press the [SYSTEM]} \rightarrow \mbox{[F1]}$ switch to display the Main Menu screen.

[Editor:---] (ladder transfer mode) is displayed at the lower left of the screen. In this case, screen program transfer using the MJ1 port cannot be performed.

(Refer to the table below.)



Indication	Screen Program Transfer	Ladder Transfer
Editor:	×	0
Editor:MJ1	0	×

Switching between [Editor:---] and [Editor:MJ1] is performed using a function switch. Press and hold the [F2] switch for three seconds.



PLC Programming Software Settings

Set the COM port number to enable communication with the PLC.

MITSUBISHI ELECTRIC GX Developer/GX Works2



For [Transmission speed], specify the same value as the baud rate between the TS2060 unit and the PLC.

OMRON CX-Programmer

Be sure to select "SYSMAC WAY" for [Network Type]. [Network Settings] dialog \rightarrow [Driver] \rightarrow [Port Name] For [Baud Rate], specify the same value between the TS2060 unit and the PLC.

Panasonic "FPWIN GR"

[Communication Settings] dialog \rightarrow [Port No.] For [Baud Rate], specify the same value between the TS2060 unit and the PLC.

Yokogawa Electric "Wide Field2"

[Environmental Settings] dialog \rightarrow [Communication Settings] \rightarrow [COM Port No.]

Fuji Electric SX-Programmer Expert (D300win)



Siemens "STEP 7-Micro/WIN"

 $[\mathsf{Set}\ \mathsf{PG/PC}\ \mathsf{Interface}]\ \mathsf{dialog} \to [\mathsf{PC/PPI}\ \mathsf{cable}\ (\mathsf{PPI})] \to [\mathsf{Properties}].$



The baud rate between the TS2060 unit and the PC is fixed to 115 Kbps.

Siemens SIMATIC Manager

ccess Path LLDP		MPI
Access Point of the Application: S7ONLINE (STEP 7)> PC Adapter(M	PD	6
(Standard for STEP 7)		T
Interface <u>P</u> arameter Assignment Used:		
PC Adapter(MPI)	Properties	Г
PC Adapter(MPD) PC Adapter(PROFIBUS) (Parameter assignment of your PC adapter for	Copy Delete	
an MPI network)		
Interfaces		Set [
Add/Remove:	Sele <u>c</u> t	-
		COM



Set [Connection to:] in the range of COM1 to 8. [Transmission rate:] does not need to be changed.

9.6 Notes

Screen Program Transfer

- When transferring a screen program via USB cable while executing the ladder transfer function via USB, always perform the following.
 - Switch to the Main Menu screen on the TS.
 - (Ladder communication is enabled only in RUN mode.)
 - Set LadderComOp Ver. 2 to [OFFLINE] mode.
 - (For details on this setting, refer to "9.2.2 LadderComOp Ver. 2 Detailed Settings" page 9-7.)
- When using Siemens S7-200 PPI or S7-300/400 MPI, always switch to the Main Menu screen before transferring the screen program. (Ladder communication is enabled only in RUN mode.)

Other Notes

- The ladder transfer function can be used for up to three ports with PLC 1 to 8.
- When using a PC with user privileges enabled, perform the following in advance.
 - 1) Log in with administrator privileges.
 - 2) Start the LadderComOp program and set a COM port for [Used Port].
 - * When settings are configured initially, LadderComOp may take a few moments to exit. Also, if a user logs in without administrator privileges, the following message is displayed and the LadderComOP software cannot be used.
- The following messages are displayed at the top left of the screen on the TS unit during access (mainly when transferring a large amount of data, such as programs) to the Siemens S7-200 PPI and S7-300/400 MPI. The TS unit automatically returns to normal operation after access is complete.
 - PLC1 Access denied by Loader
 - PLC1 In Reset Service
- The communication states of the PLC programming software and PLC when communication is performed between the editor and the TS unit are shown below.

Editor	PLC Programming Software
Writing to TS unit	Communication stops (normal communication after writing finishes)
Reading from TS unit	Normal communication
Checking with TS unit	Normal communication

• Baud rate

The baud rate used between the TS unit and the PLC is the value set in the editor for [Hardware Setting] \rightarrow [PLC Properties] \rightarrow [Baud Rate].

However, when communication (monitoring etc.) with the PLC programming software occurs with the ladder transfer function, the baud rate value changes to that of the PLC programming software. This baud rate is retained until power to the TS unit is turned off and on again.

For this reason, set the same baud rate setting for [Hardware Setting] \rightarrow [PLC Properties] \rightarrow [Baud Rate] as the PLC programming software.

- When [Use Ladder Tool] is set to [Yes], monitor registration of the TS unit and PLC communication is prohibited even if the PLC programming software is not running. This means that the screen display speed is slightly slower than usual.
- When transferring ladder programs when the TS unit is in RUN mode, the performance of both the TS unit and the PLC programming software decreases because communication between the two is performed in synchronization.





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